



# Op-Amp Noise Calculation and Measurement

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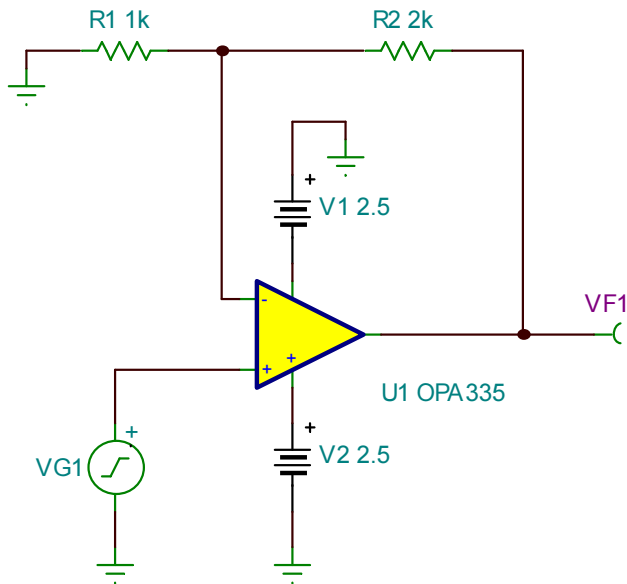
# Noise Presentation Contents

- Review of white noise and  $1/f$  noise
- Noise Hand Calculations
- Tina Spice Noise Analysis
- Noise Measurement
- Appendix 1 – Measurement Example
- Appendix 2 – Analysis Details

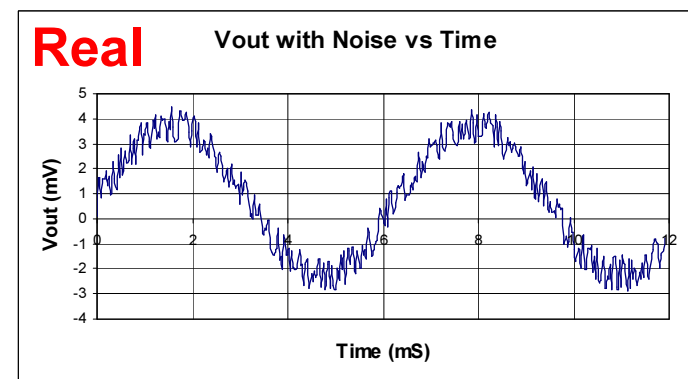
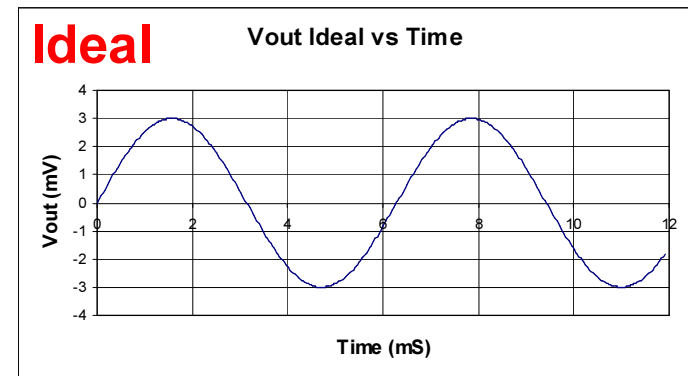
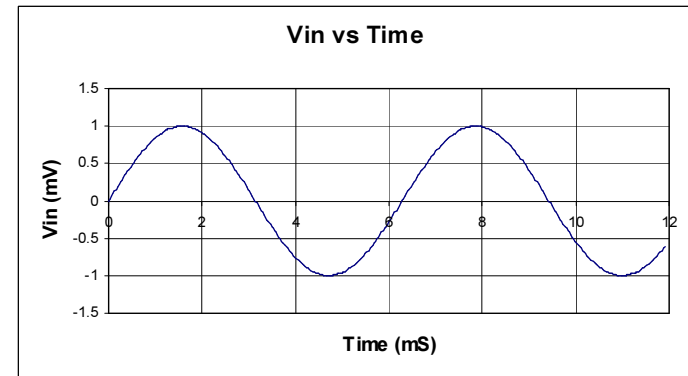


# What is Intrinsic Noise

## Why do I Care?



- The op-amp itself generates noise
- Noise acts as an error—it corrupts the signal
- Calculate, simulate, and measure this noise

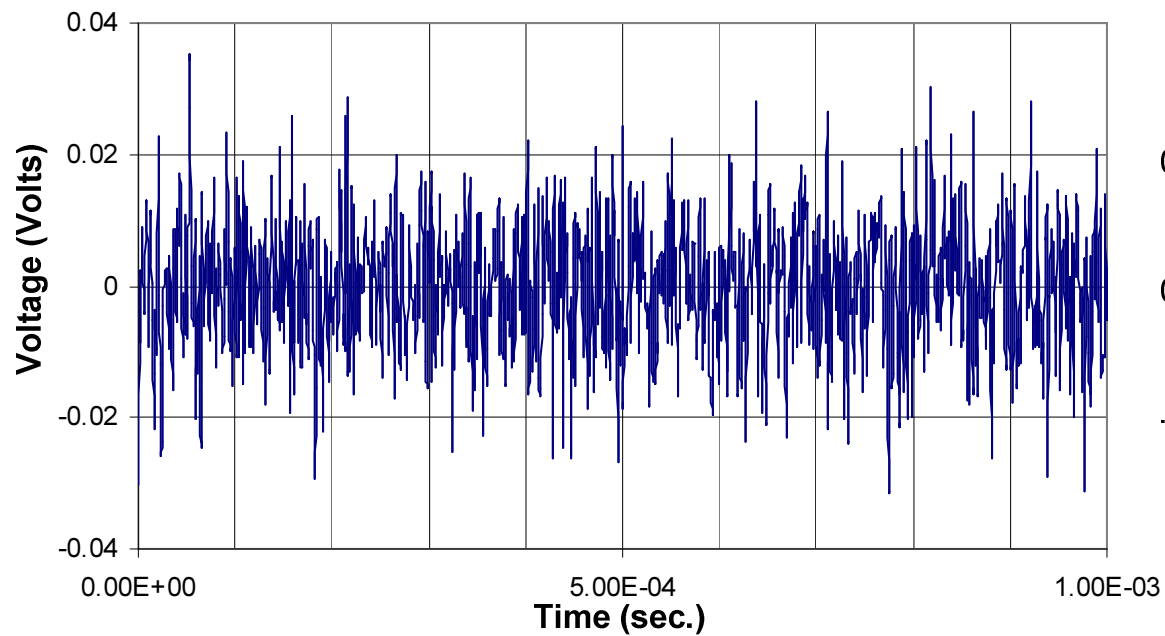




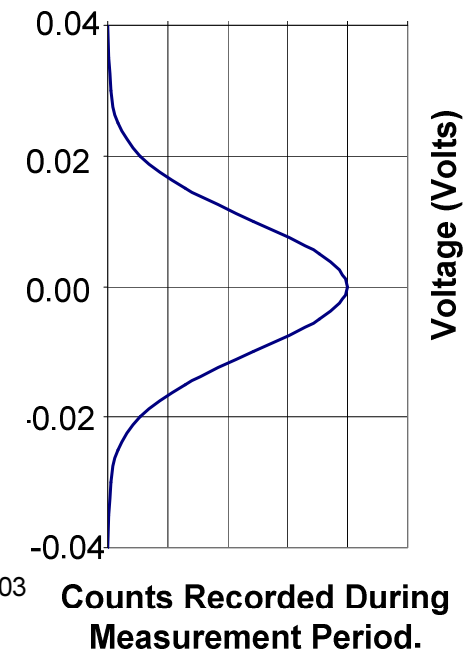
# White noise or broadband noise

## normal distribution

**Thermal Noise Measured In Time Domain**



**Distribution of Noise**

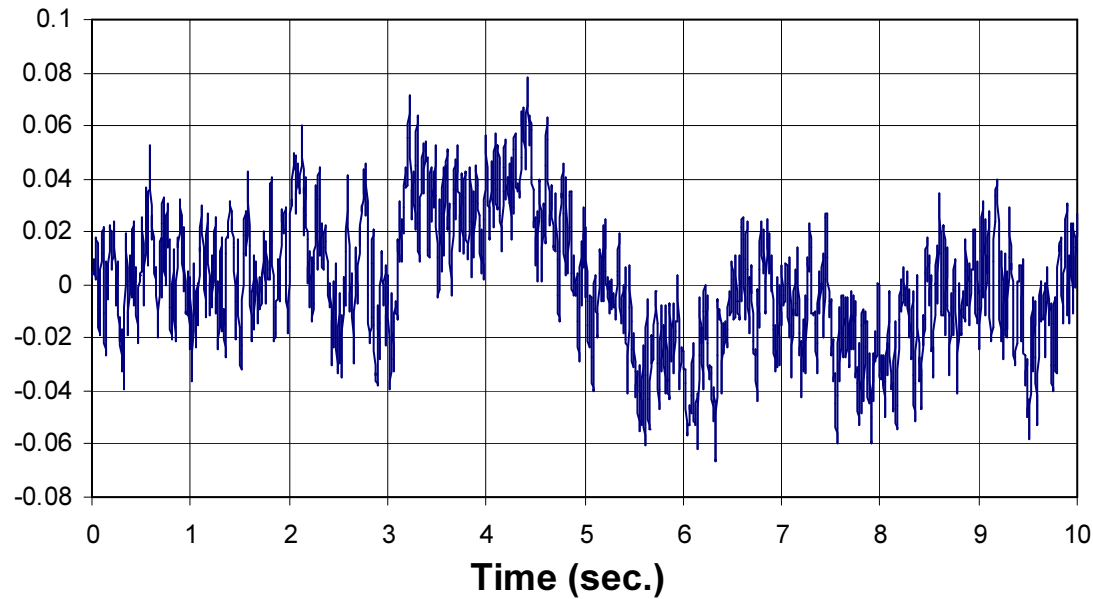




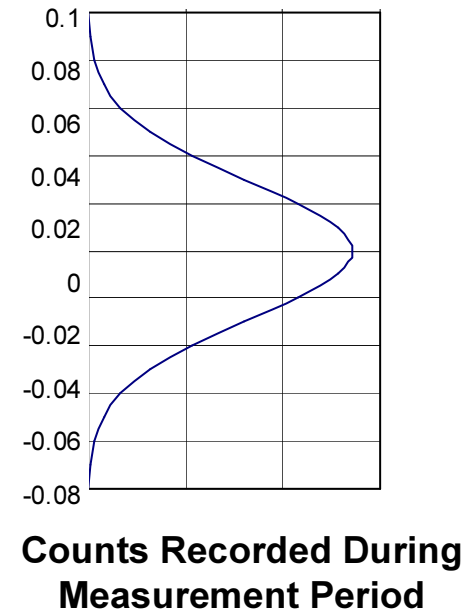
# 1/f or pink noise

## normal distribution

**1/f Noise Measured in Time Domain**



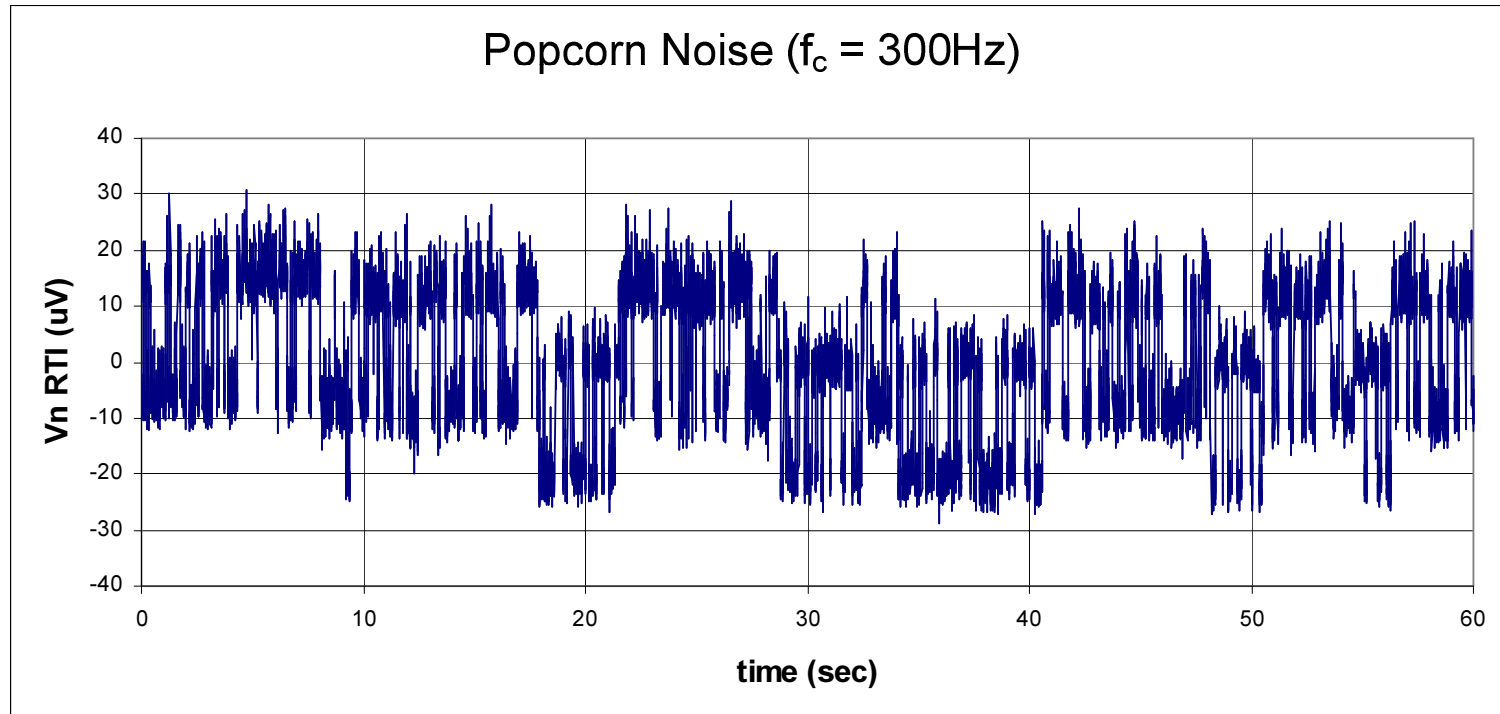
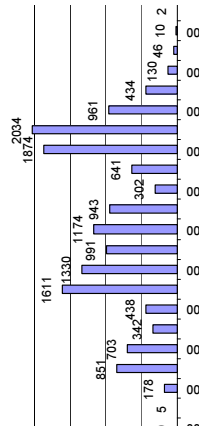
**Distribution of Noise**





# (Burst) Popcorn Noise

Bimodal (or multi-modal) distribution





# Synonyms

- **Broadband Noise** – White Noise, Johnson Noise, Thermal Noise
- **1/f Noise** – Pink Noise, Flicker Noise, Low Frequency Noise, Excess Noise
- **Burst Noise** – Popcorn Noise, Red Noise random telegraph signals (RTS).

Strictly speaking, these terms are not 100% synonymous. For example, broadband noise on an op-amp may be a combination of thermal noise and shot noise.

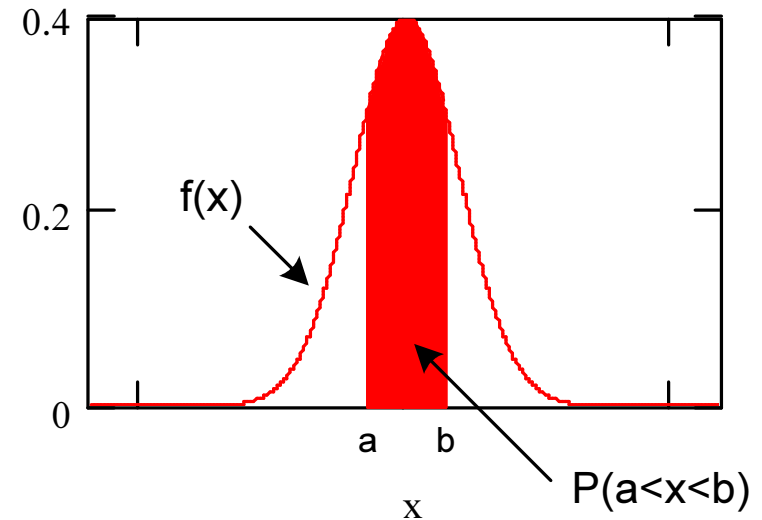


# Statistics Review – PDF

Probability **Density** function for Normal (Gaussian) distribution

$$f(x) = \frac{1}{\sigma \cdot \sqrt{2\pi}} \cdot e^{\left[ \frac{-(x-\mu)^2}{2\sigma^2} \right]}$$

Outline of Gaussian Curve



Probability **Distribution** function for Normal (Gaussian) distribution

$$P(a < x < b) = \int_a^b f(x) dx = \int_a^b \frac{1}{\sigma \cdot \sqrt{2\pi}} \cdot e^{\left[ \frac{-(x-\mu)^2}{2\sigma^2} \right]} dx$$

Where

$P(a < x < b)$  -- the probability that  $x$  will be in the interval  $(a, b)$   
 $x$  -- the random variable. In this case noise voltage.

$\mu$  -- the mean value

$\sigma$  -- the standard deviation

Probability an event will occur within interval

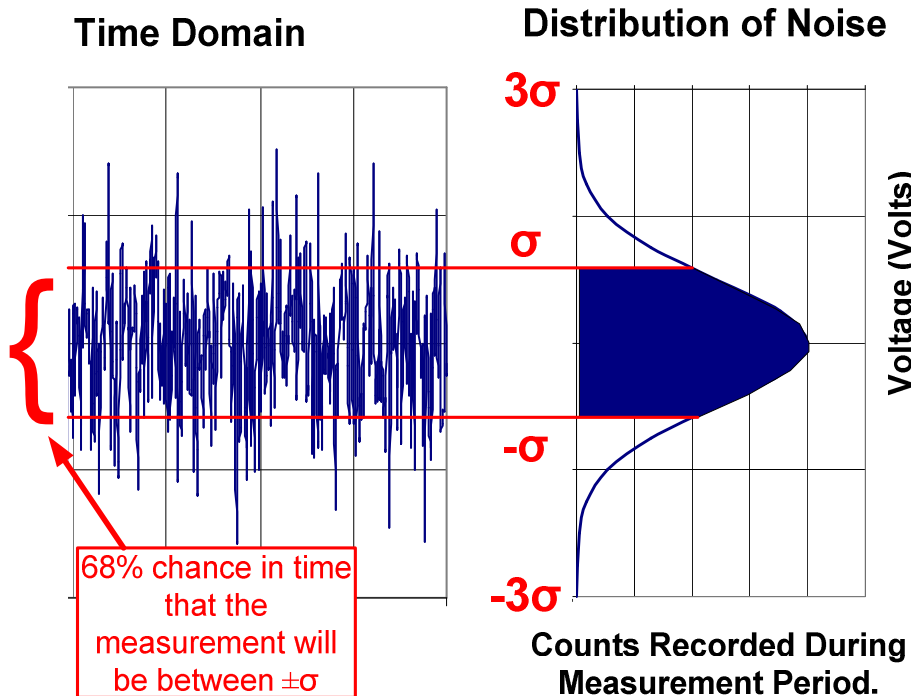
For example, if  $P(-1 < x < +1) = 0.3$  then there is a 30% chance that  $x$  is between -1 and 1.





## STDEV Relationship to Peak-to-Peak for a Gaussian PDF

+/-3 STD Deviations = 6 sigma → 99.7%



The Probability Distribution Function  $P(a < x < b)$  gives the probability that an event happens between  $a$  and  $b$ .

$$P(a < x < b) = \int_a^b f(x) dx \quad \text{Gaussian PDF}$$

$$f(x) = \frac{1}{\sigma \cdot \sqrt{2\pi}} \cdot e^{\left[ \frac{-(x-\mu)^2}{2\sigma^2} \right]}$$

Let  $\mu = 0$  because noise has no mean value (dc component).

$$P(-\sigma < x < \sigma) = \int_a^b f(x) dx$$

$$P(-\sigma < x < \sigma) = \int_{-\sigma}^{\sigma} \frac{1}{\sigma \cdot \sqrt{2\pi}} \cdot e^{\left[ \frac{-(x)^2}{2\sigma^2} \right]} dx$$

$$\int_{-\sigma}^{\sigma} \frac{1}{\sigma \cdot \sqrt{2\pi}} \cdot e^{\left[ \frac{-(x)^2}{2\sigma^2} \right]} dx = 0.683$$



## STDEV Relationship to Peak-to-Peak

Number of Standard Deviations	Percent chance of measuring voltage
$2\sigma$ (same as $\pm\sigma$ )	68.3%
$3\sigma$ (same as $\pm 1.5\sigma$ )	86.6%
$4\sigma$ (same as $\pm 2\sigma$ )	95.4%
$5\sigma$ (same as $\pm 2.5\sigma$ )	98.8%
$6\sigma$ (same as $\pm 3\sigma$ )	99.7%
$6.6\sigma$ (same as $\pm 3.3\sigma$ )	99.9%

**Is standard deviation the same as RMS?**



# RMS vs STDEV

**Stdev = RMS** when the Mean is zero (No DC component). For all the noise analysis we do this will be the case. The noise signals we consider are Gaussian signals with zero mean. Note that the two formulas are equal to each other if you set  $\mu = 0$  (zero average). See further information in appendix.

## RMS

$$\text{RMS} = \sqrt{\frac{1}{n} \sum_{i=1}^n x_i^2}$$

Where

$x_i$  – data samples

$n$  – number of samples

## Standard deviation

$$\sigma = \sqrt{\sigma^2} = \sqrt{\frac{1}{n} \sum_{i=1}^n (x_i - \mu)^2}$$

Where

$x_i$  – data samples

$\mu$  – average of all samples

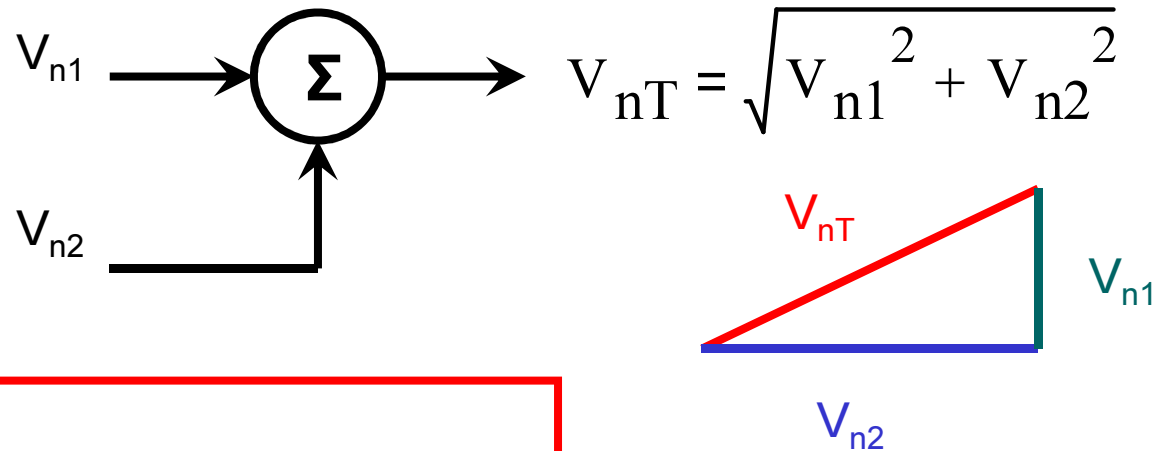
$n$  – number of samples

DC component will create  $\sigma$  reading error  
 $\theta \neq \text{RMS}$



## Add Noise As Vectors (RMS Sum)

### Sum of two Random Uncorrelated Noise Sources



#### Example

$$V_{n1} = 3\text{mVrms}$$

$$V_{n2} = 5\text{mVrms}$$

$$V_{nT} = \sqrt{(3\text{mVrms})^2 + (5\text{mVrms})^2} = 5.83\text{mVrms}$$



# Thermal Noise

The mean- square open- circuit voltage ( $e$ ) across a resistor ( $R$ ) is:

$$e_n = \sqrt{4kT_K R \Delta f}$$

where:

$T_K$  is Temperature ( $^{\circ}\text{K}$ )

$R$  is Resistance ( $\Omega$ )

$f$  is frequency (Hz)

$k$  is Boltzmann's constant

( $1.381\text{E-}23$  joule/ $^{\circ}\text{K}$ )

$e_n$  is volts ( $V_{\text{RMS}}$ )

To convert Temperature Kelvin to

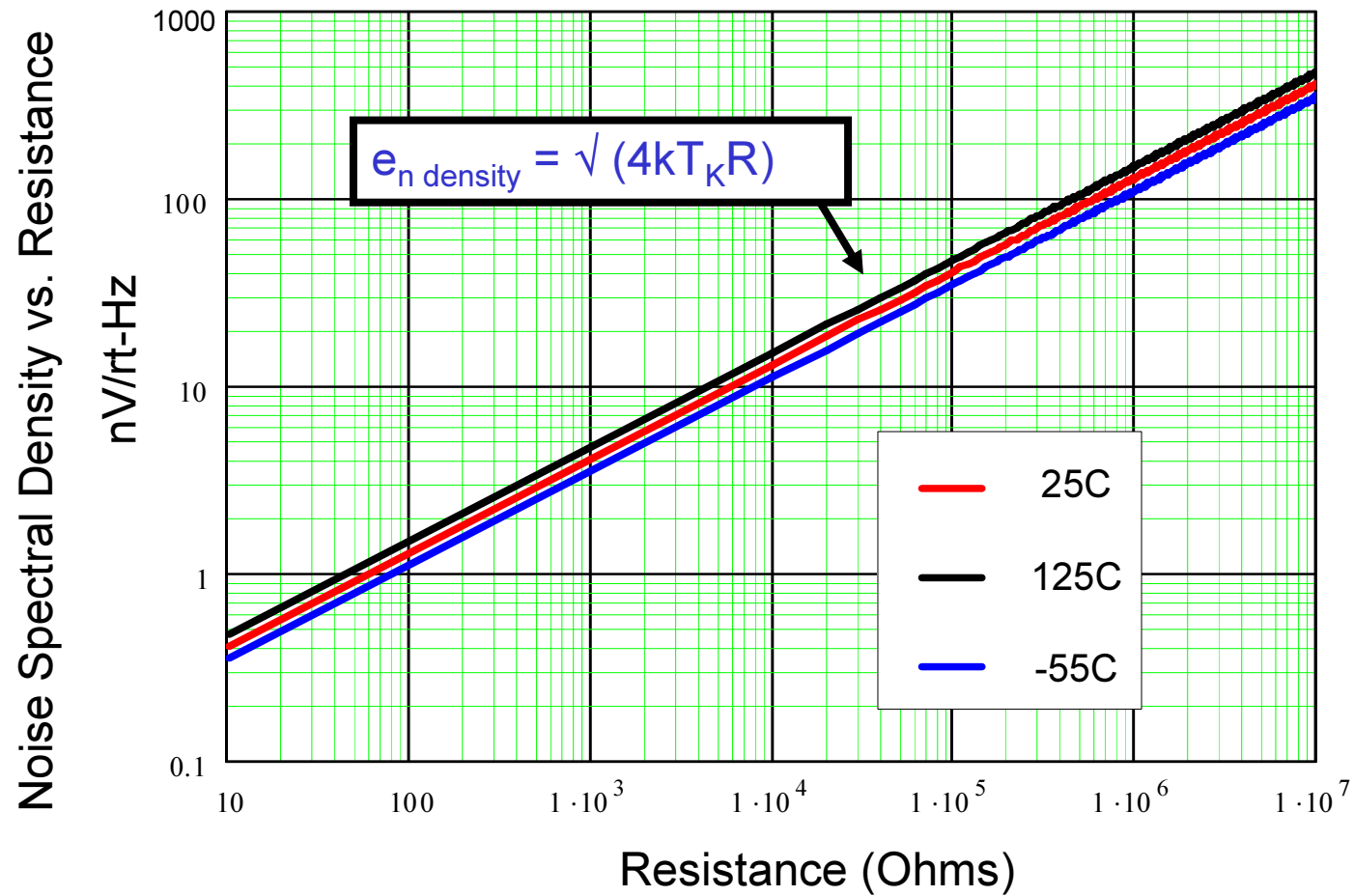
$$T_K = 273.15^{\circ}\text{C} + T_C$$

Random motion of charges generate noise



# Thermal Noise

Noise Spectral Density vs. Resistance

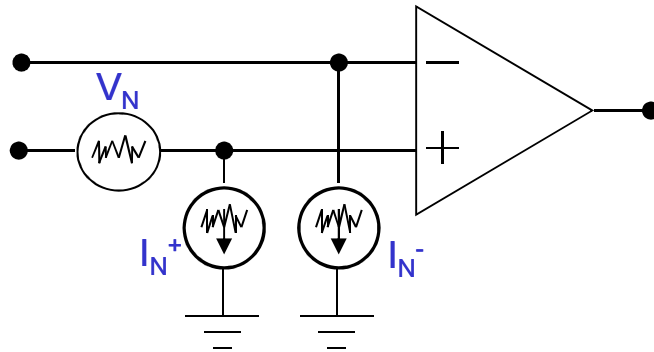




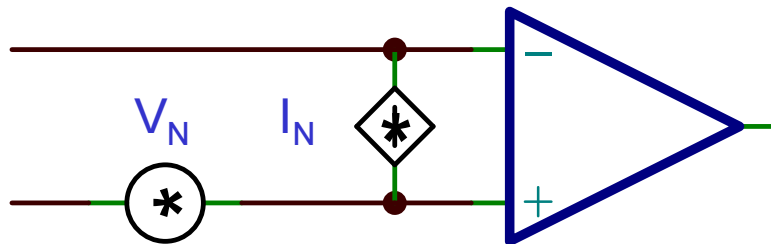
# Op-Amp Noise Model

## Noise Model

( $I_{N+}$  and  $I_{N-}$  are not correlated)

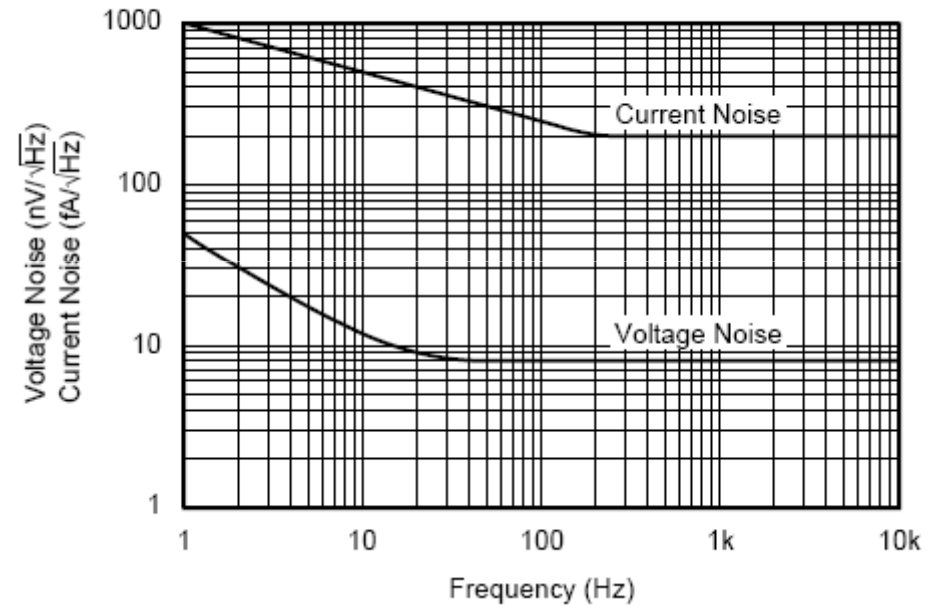


## Tina Simplified Model



## OPA277 Data

INPUT NOISE AND CURRENT NOISE SPECTRAL DENSITY vs FREQUENCY



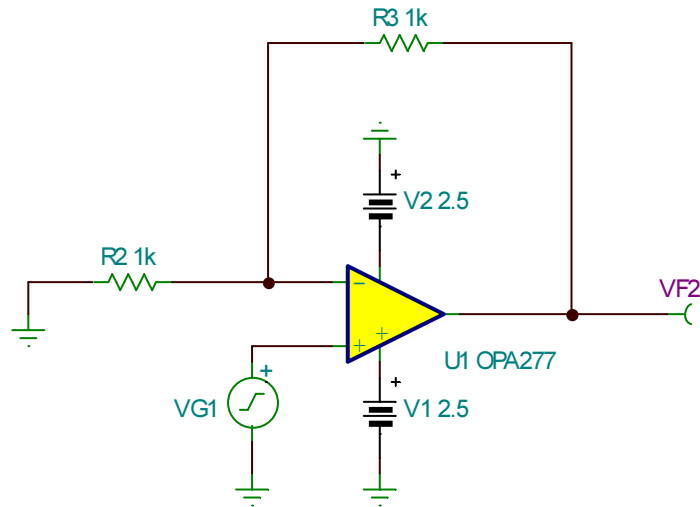


# Hand Calculation Technique





# Noise Analysis for Simple Op-Amp Circuit



## Noise Sources

Op-Amp Voltage Noise Source

Op-Amp Current Noise Sources

Resistor Noise Sources

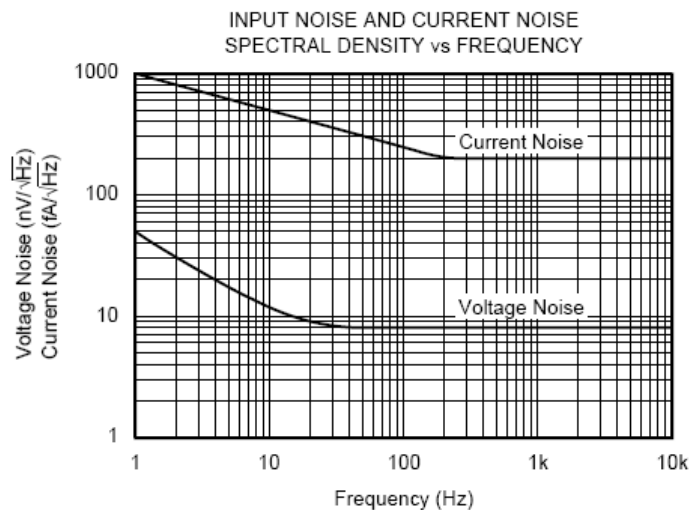
## Calculation Considerations

Convert Noise Spectrum to Noise Voltage

- External Filter Bandwidth Limit

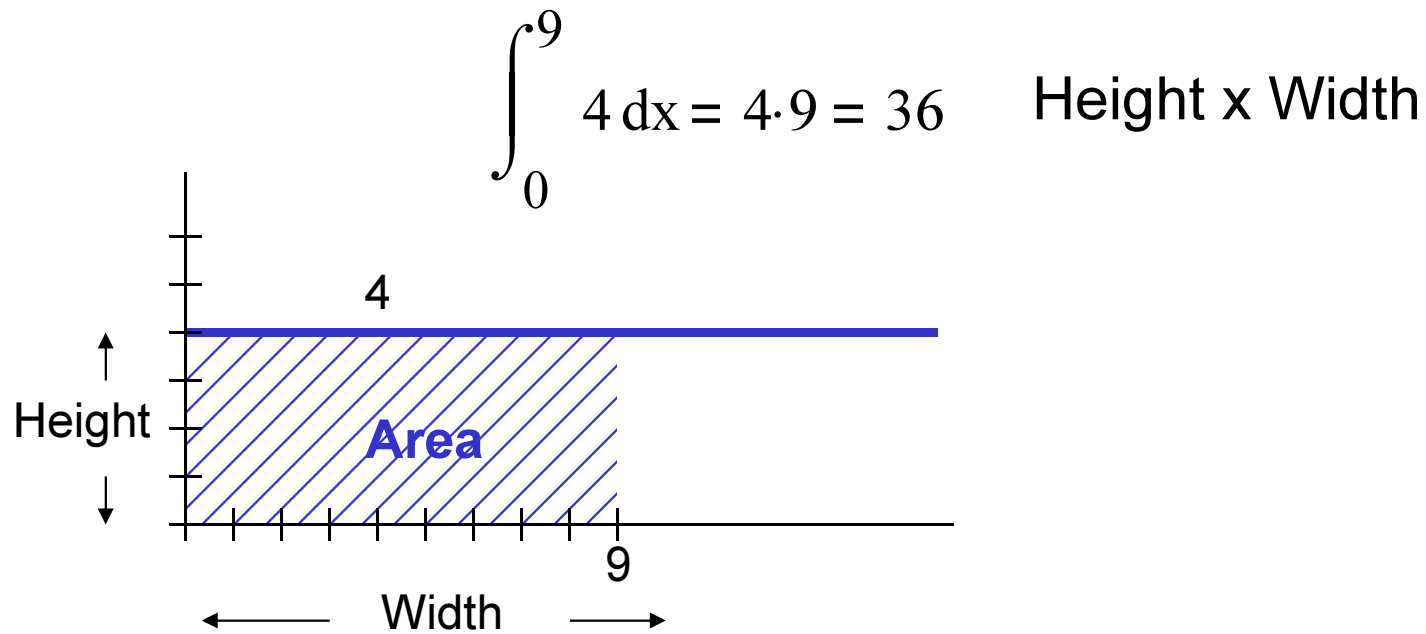
- Op-Amp Closed Loop Bandwidth

Noise Gain





# Calculus Reminder

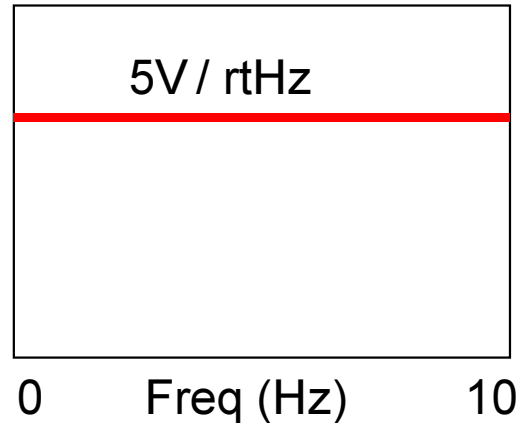


Integral = Area under the curve



# Convert Noise Spectrum to Noise Voltage (Broadband Only – Simple Case)

Voltage  
Spectral  
Density  
(V/rt-Hz)



You can't integrate the **Voltage** spectral density curve to get noise

$$\int_0^{10} V_{\text{spec\_dens}} df = 5 \cdot \frac{V}{\sqrt{\text{Hz}}} \cdot 10 \cdot \text{Hz} = 50 \cdot \frac{V \cdot \text{Hz}}{\sqrt{\text{Hz}}}$$

**Wrong**

Power  
Spectral  
Density  
(V<sup>2</sup>/Hz)



You integrate the **Power** spectral density curve to get noise

$$\text{NoisePower} = \int_0^{10} (V_{\text{spec\_dens}})^2 df = 25 \cdot \frac{V^2}{\text{Hz}} \cdot 10 \cdot \text{Hz} = 250 \cdot V^2$$

$$\text{NoiseVoltage} = \sqrt{\text{NoisePower}} = \sqrt{250 \cdot V^2} = 15.811V \quad \text{RMS}$$

**Correct**



## Convert Noise Spectrum to Noise Voltage (Broadband Only – Simple Case)

You integrate the **Power** spectral density curve to get noise

$$\text{NoisePower} = \int_0^{10} (\text{V\_spec\_dens})^2 df = 25 \cdot \frac{\text{V}^2}{\text{Hz}} \cdot 10 \cdot \text{Hz} = 250 \cdot \text{V}^2$$

$$\text{NoiseVoltage} = \sqrt{\text{NoisePower}} = \sqrt{250 \cdot \text{V}^2} = 15.811\text{V} \quad \text{RMS}$$

**Correct**

$$\text{Noise Power} = \frac{\text{V}^2 * \text{BW (Hz)}}{\text{Hz}}$$

$$\text{Noise Voltage} = \frac{\text{V}}{\sqrt{\text{Hz}}} * \sqrt{\text{BW (Hz)}}$$



## Noise Gain for Voltage Noise Source

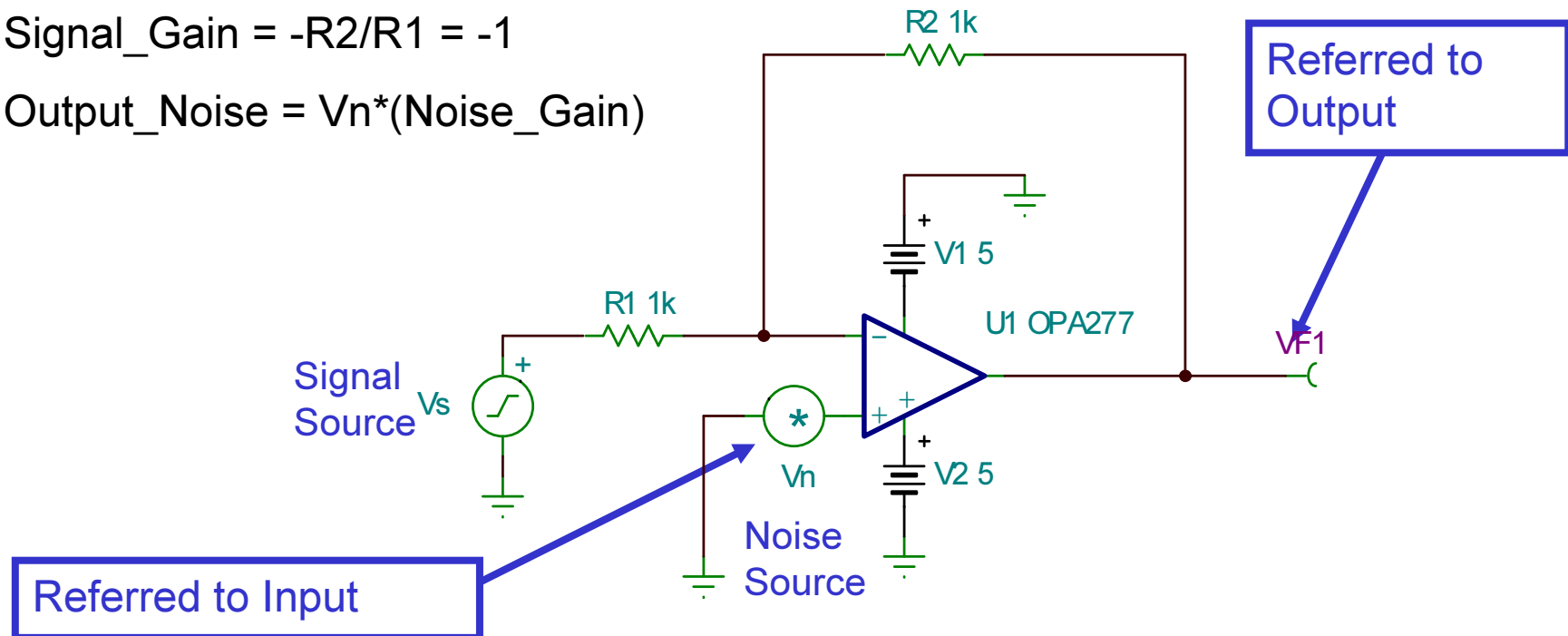
**Noise Gain** – Gain seen by the noise source.

Example:

$$\text{Noise\_Gain} = (R2/R1) + 1 = 2$$

$$\text{Signal\_Gain} = -R2/R1 = -1$$

$$\text{Output\_Noise} = Vn * (\text{Noise\_Gain})$$





# Understanding The Spectrum: Total Noise Equation (Current or Voltage)

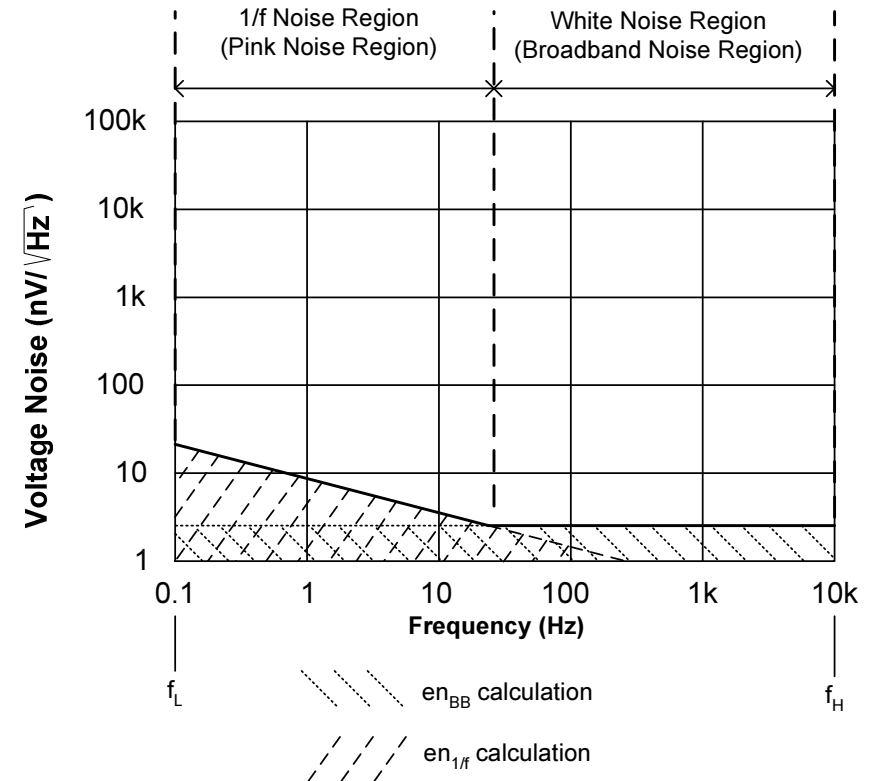
$$e_{nT} = \sqrt{[(e_{n1/f})^2 + (e_{nBB})^2]}$$

where:

$e_{nT}$  = Total rms Voltage Noise in volts rms

$e_{n1/f}$  = 1/f voltage noise in volts rms

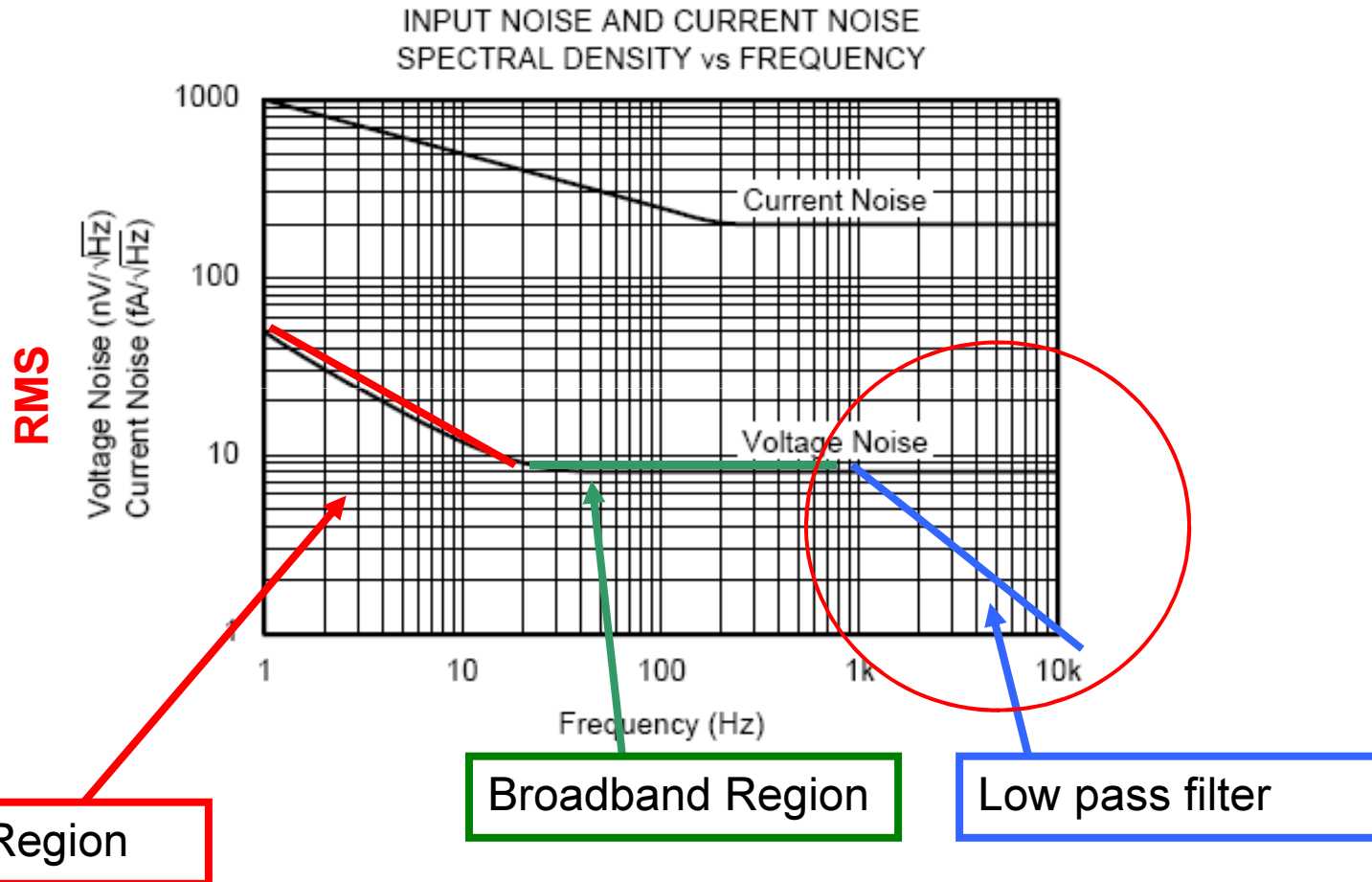
$e_{nBB}$  = Broadband voltage noise in volts rms





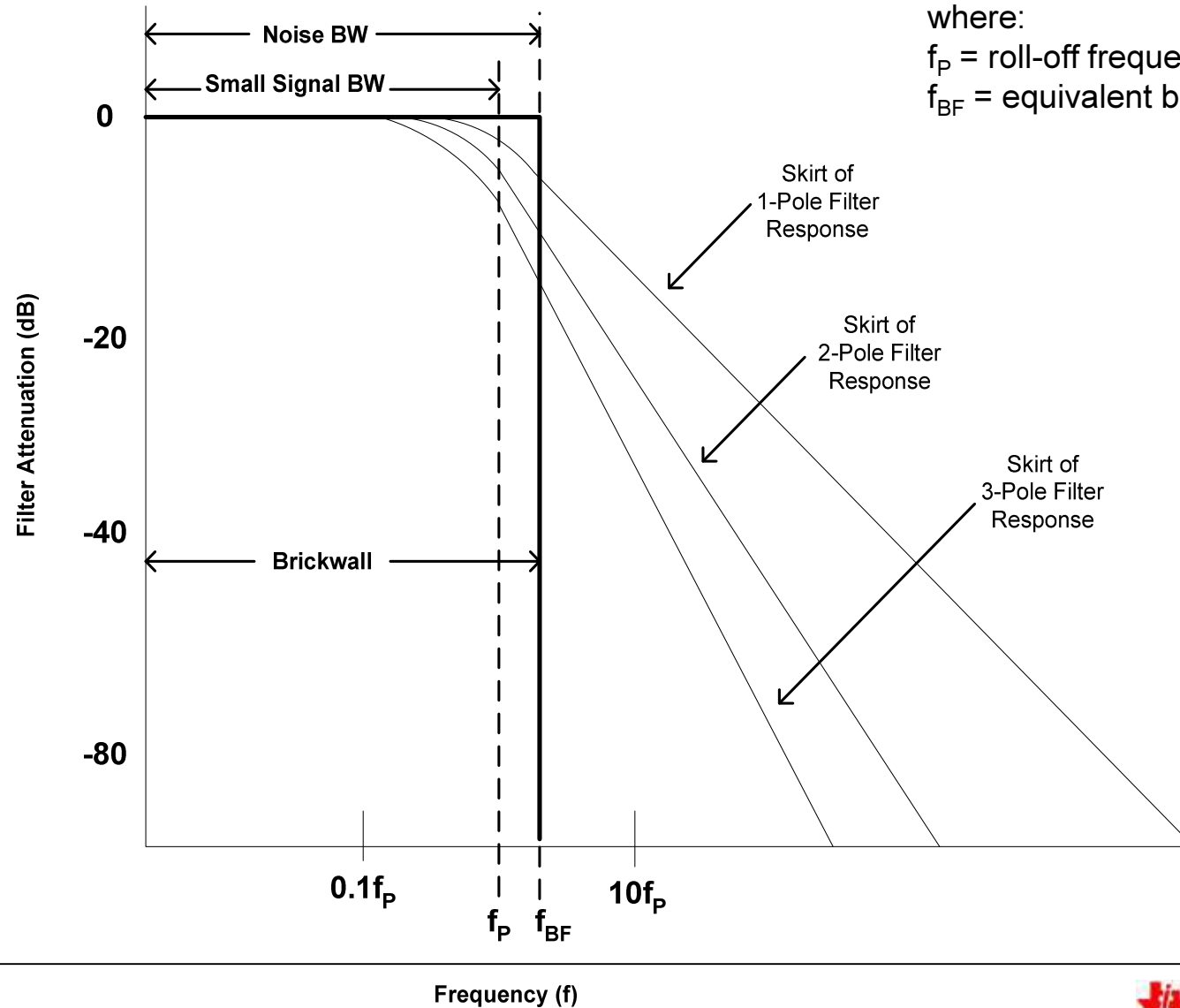
# Low Pass Filter Shapes the Spectrum

How do we convert this plot to noise?





# Real Filter Correction vs Brickwall Filter







## AC Noise Bandwidth Ratios for n<sup>th</sup> Order Low-Pass Filters

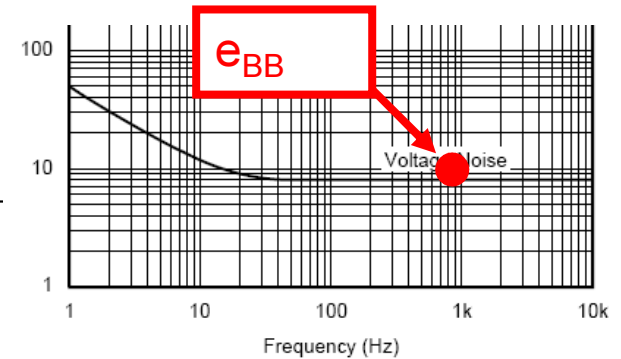
$$BW_n = (f_H)(K_n) \text{ Effective Noise Bandwidth}$$

### Real Filter Correction vs Brickwall Filter

Number of Poles in Filter	$K_n$ AC Noise Bandwidth Ratio
1	1.57
2	1.22
3	1.16
4	1.13
5	1.12



# Broadband Noise Equation



$$BW_n = (f_H)(K_n)$$

where:

$BW_n$  = noise bandwidth for a given system

$f_H$  = upper frequency of frequency range of operation

$K_n$  = "Brickwall" filter multiplier to include the "skirt" effects of a low pass filter

$$en_{BB} = (e_{BB})(\sqrt{[BW_n]})$$

where:

$en_{BB}$  = Broadband voltage noise in volts rms

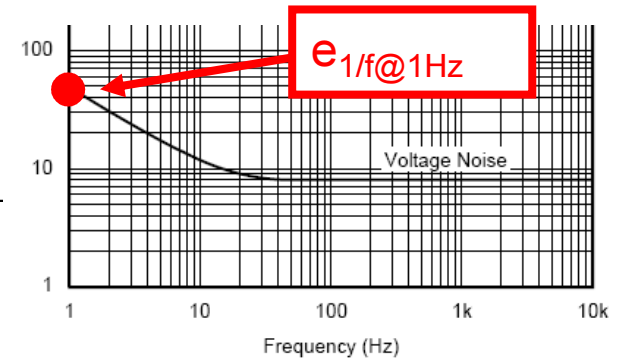
$e_{BB}$  = Broadband voltage noise density ; usually in  $nV/\sqrt{Hz}$

$BW_n$  = Noise bandwidth for a given system



# 1/f Noise Equation

(see appendix for derivation)



$$e_{1/f@1\text{Hz}} = (e_{1/f@f})(\sqrt{[f]})$$

where:

$e_{1/f@1\text{Hz}}$  = normalized noise at 1Hz (usually in nV)

$e_{1/f@f}$  = voltage noise density at  $f$ ; (usually in  $\text{nV}/\sqrt{\text{Hz}}$ )

$f$  = a frequency in the 1/f region where noise voltage density is known

$$en_{1/f} = (e_{1/f@1\text{Hz}})(\sqrt{[\ln(f_H/f_L)]})$$

where:

$en_{1/f}$  = 1/f voltage noise in volts rms over frequency range of operation

$e_{1/f@1\text{Hz}}$  = voltage noise density at 1Hz; (usually in nV)

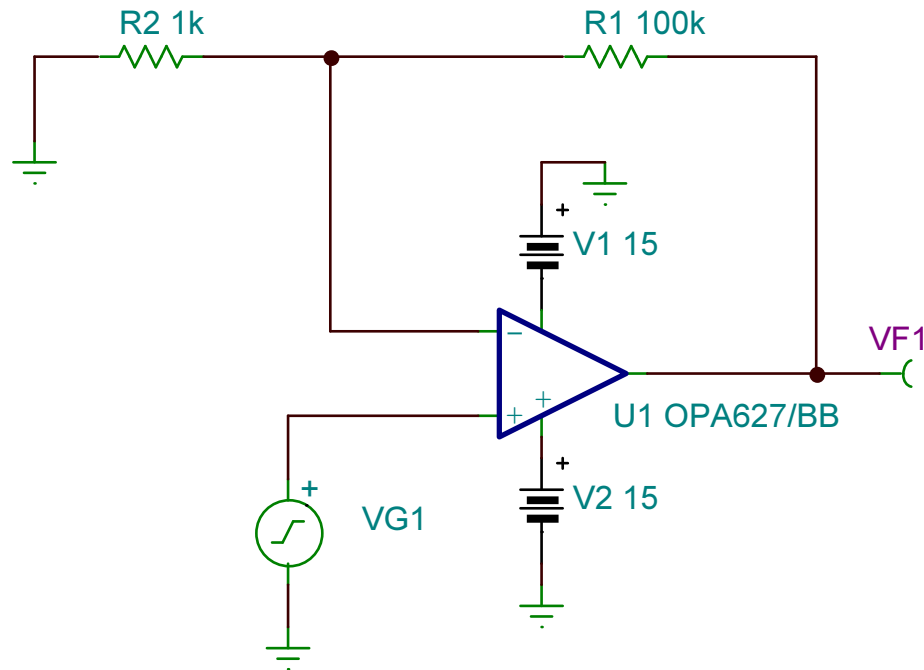
$f_H$  = upper frequency of frequency range of operation

(Use  $BW_n$  as an approximation for  $f_H$ )

$f_L$  = lower frequency of frequency range of operation



# Example Noise Calculation



**Given:**

**OPA627**

**Noise Gain of 101**

**Find (RTI, RTO):**

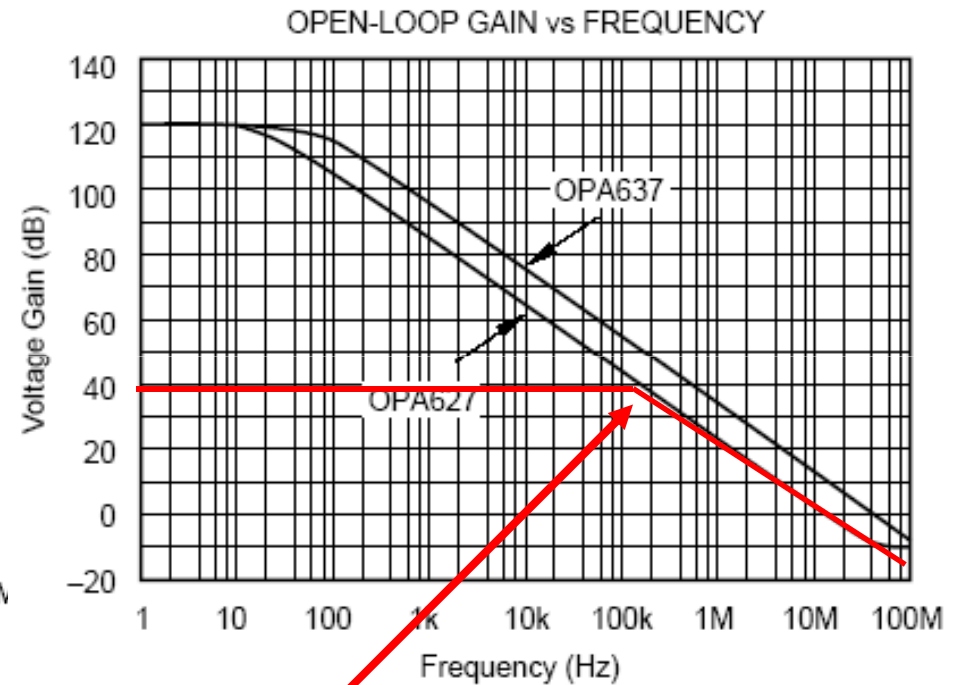
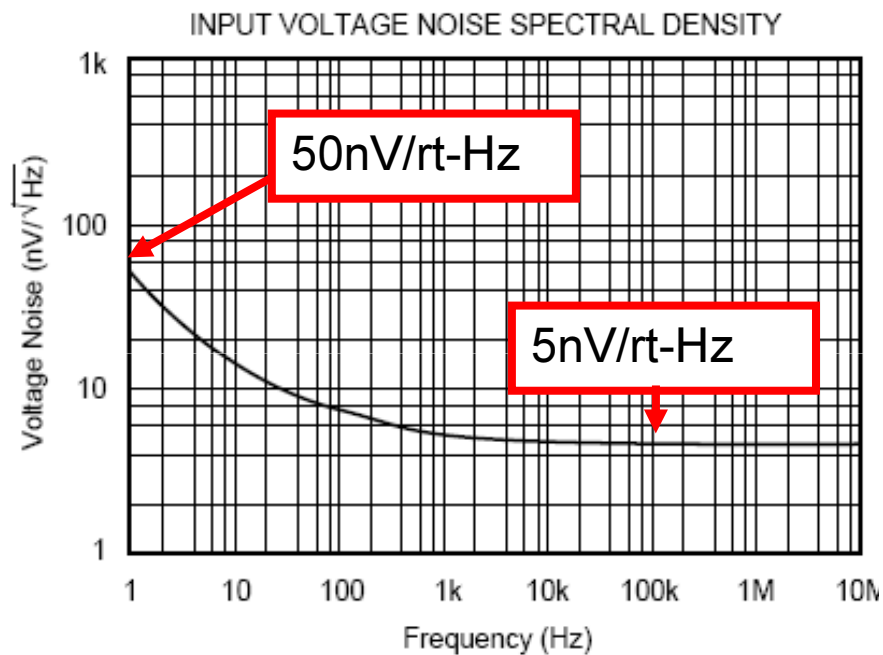
**Voltage Noise**

**Current Noise**

**Resistor Noise**



## Voltage Noise Spectrum and Noise Bandwidth



Unity Gain Bandwidth = 16MHz

Closed Loop Bandwidth =  $16\text{MHz} / 101 = 158\text{kHz}$



# Example Voltage Noise Calculation

## Voltage Noise Calculation:

### Broadband Voltage Noise Component:

$$BW_n \approx (f_H)(K_n) \quad (\text{note } K_n = 1.57 \text{ for single pole})$$
$$BW_n \approx (158\text{kHz})(1.57) = 248\text{kHz}$$

$$en_{BB} = (e_{BB})(\sqrt{BW_n})$$
$$en_{BB} = (5\text{nV}/\sqrt{\text{Hz}})(\sqrt{248\text{kHz}}) = 2490\text{nV rms}$$

### 1/f Voltage Noise Component:

$$e_{1/f@1\text{Hz}} = (e_{1/f@f})(\sqrt{f})$$
$$e_{1/f@1\text{Hz}} = (50\text{nV}/\sqrt{\text{Hz}})(\sqrt{1\text{Hz}}) = 50\text{nV}$$

$$en_{1/f} = (e_{1/f@1\text{Hz}})(\sqrt{[\ln(f_H/f_L)]}) \quad \text{Use } f_H = BW_n$$
$$en_{1/f} = (50\text{nV})(\sqrt{[\ln(248\text{kHz}/1\text{Hz})]}) = 176\text{nV rms}$$

### Total Voltage Noise (referred to the input of the amplifier):

$$en_T = \sqrt{[(en_{1/f})^2 + (en_{BB})^2]}$$
$$en_T = \sqrt{[(176\text{nV rms})^2 + (2490\text{nV rms})^2]} = 2496\text{nV rms}$$

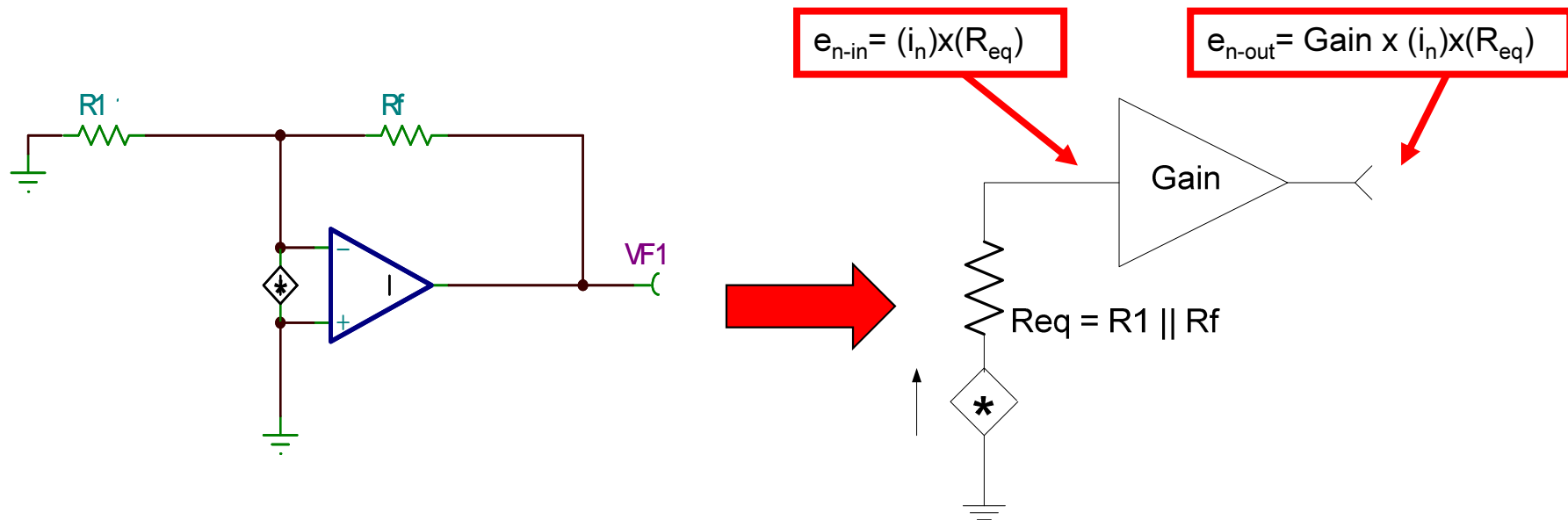
30



# Example Current Noise Calculation

PARAMETER	OPA627BM, BP, SM OPA637BM, BP, SM			UNITS
	MIN	TYP	MAX	
<b>NOISE</b>				
Input Voltage Noise				
Noise Density, f = 10Hz		15	40	nV/√Hz
f = 100Hz		8	20	nV/√Hz
f = 1kHz		5.2	8	nV/√Hz
f = 10kHz		4.5	6	nV/√Hz
Voltage Noise, BW = 0.1Hz to 10Hz		0.6	1.6	μVp-p
Input Bias Current Noise				
Noise Density, f = 100Hz		1.6	2.5	fA/√Hz
Current Noise, BW = 0.1Hz to 10Hz		30	60	fAp-p

**Note:** This example amp doesn't have 1/f component for current noise.





## Example Current Noise Calculation

**Broadband Current Noise Component:**

$$BW_n \approx (f_H)(K_n)$$

$$BW_n \approx (158\text{kHz})(1.57) = 248\text{kHz}$$

$$i_{nBB} = (i_{BB})(\sqrt{BW_n})$$

$$i_{nBB} = (2.5\text{fA}/\sqrt{\text{Hz}})(\sqrt{248\text{kHz}}) = 1.244\text{pA rms}$$

$$R_{eq} = R_f \parallel R_1 = 100\text{k} \parallel 1\text{k} = 0.99\text{k}$$

$$e_{ni} = (i_n)(R_{eq}) = (1.244\text{pA})(0.99\text{k}) = 1.23\text{nV rms} \quad \text{neglect}$$

Since the Total Voltage noise is  $e_{nvt} = 2496\text{nV rms}$   
the current noise can be neglected.

PARAMETER	OPA627BM, BP, SM OPA637BM, BP, SM			UNITS
	MIN	TYP	MAX	
<b>NOISE</b>				
Input Voltage Noise				
Noise Density: f = 10Hz		15	40	nV/√Hz
f = 100Hz		8	20	nV/√Hz
f = 1kHz		5.2	8	nV/√Hz
f = 10kHz		4.5	6	nV/√Hz
Voltage Noise, BW = 0.1Hz to 10Hz		0.6	1.6	μVp-p
Input Bias Current Noise				
Noise Density, f = 100Hz		1.6	2.5	fA/√Hz
Current Noise, BW = 0.1Hz to 10Hz		30	60	fAp-p





## Example Resistor Noise Calculation

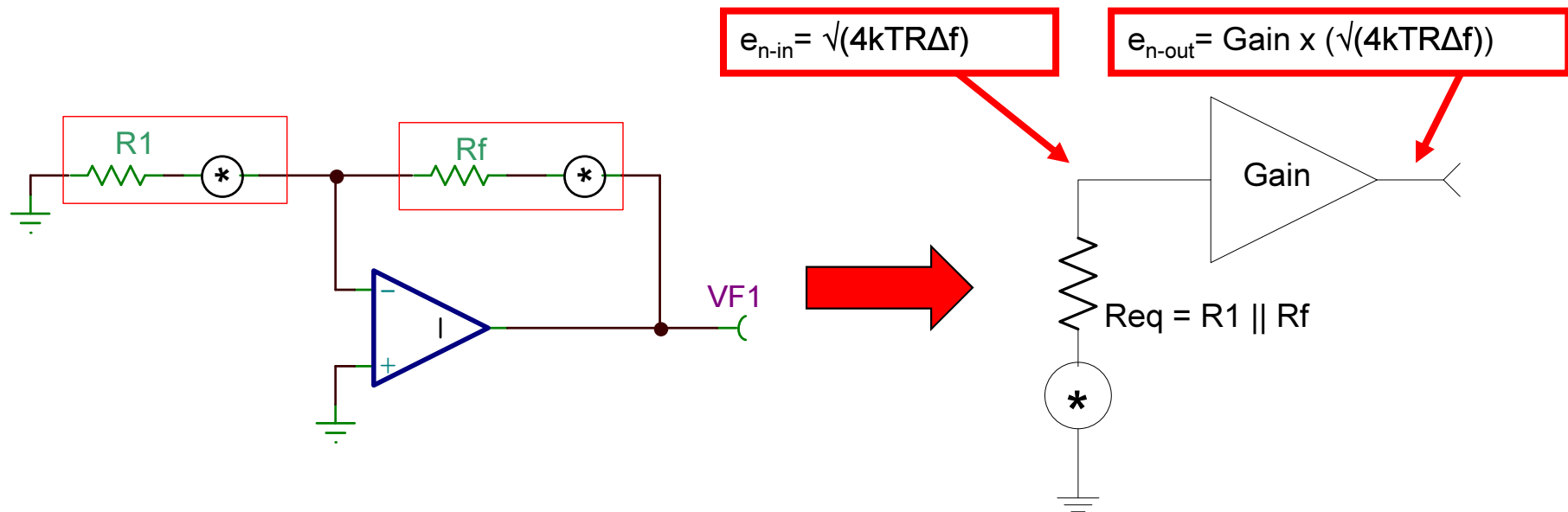
$$e_{nr} = \sqrt{(4kT_K R \Delta f)}$$

where:

$$R = R_{eq} = R1 \parallel Rf$$

$$\Delta f = BW_n$$

$$e_{nr} = \sqrt{(4 (1.38E-23) (273 + 25) (0.99k)(248kHz))} = 2010nV \text{ rms}$$





## Total Noise Calculation

### Voltage Noise From Op-Amp RTI:

$$e_{nv} = 2510\text{nV rms}$$

### Current Noise From Op-Amp RTI (as a voltage):

$$e_{ni} = 1.24\text{nV rms}$$

### Resistor Noise RTI:

$$e_{nr} = 2020\text{nV rms}$$

### Total Noise RTI:

$$e_{n\text{ in}} = \sqrt{((2510\text{nV})^2 + ((1.2\text{nV})^2 + ((2010\text{nV})^2)) = 3216\text{nV rms}$$

### Total Noise RTO:

$$e_{n\text{ out}} = e_{n\text{ in}} \times \text{gain} = (3216\text{nV})(101) = 325\text{uV rms}$$



# Calculating Noise $V_{pp}$ from Noise $V_{rms}$

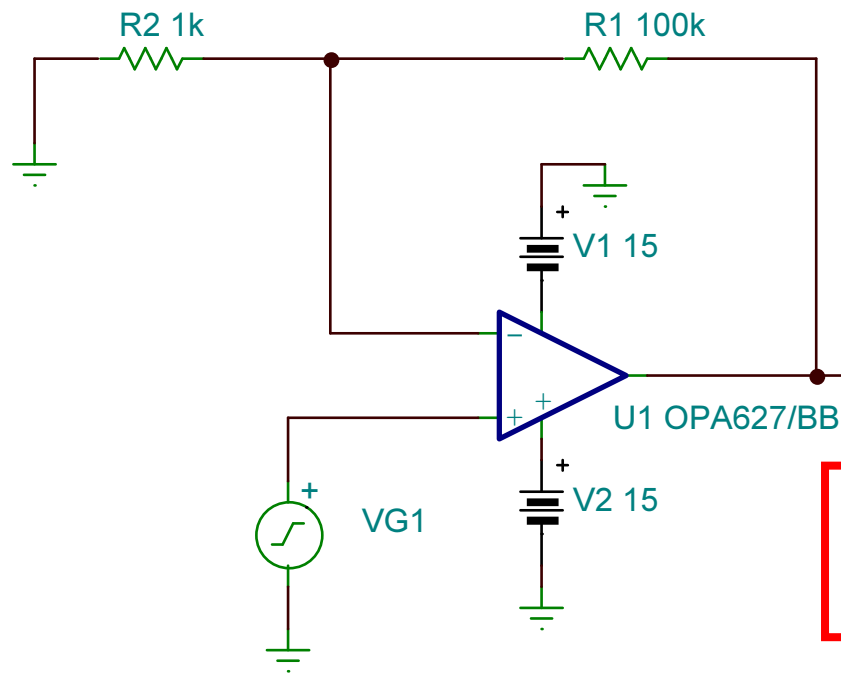
## Relation of Peak-to-Peak Value of AC Noise Voltage to rms Value

Peak-to-Peak Amplitude	Probability of Having a Larger Amplitude
2 X rms	32%
3 X rms	13%
4 X rms	4.6%
5 X rms	1.2%
6 X rms *	0.3%
6.6 X rms	0.1%

**\*Common Practice is to use:  
Peak-to-Peak Amplitude = 6 X rms**



## Peak to Peak Output For our Example



$e_{n\ out} = 325\mu\text{V rms}$   
 $e_{n\ out\ p-p} = (325\mu\text{V rms}) \times 6 = 1.95\text{mVp-p}$



# Tina Spice Noise Analysis



## Tina Spice – Free simulation software

- DC, AC, Transient, and Noise simulation
- Includes all Texas Instruments op-amps
- Unlimited Nodes
- Does not include some options  
(e.g. Monte Carlo analysis)
  
- Search for “Tina Spice” on [www.ti.com](http://www.ti.com)
  - Download free
  - Application circuits available



# Tina Spice Analysis

1. How to Verify that the Tina Model is Accurate
2. How to Build Your Own Model
3. How to Compute Input and Output Noise



## Noise Model Test procedure: Is the Tina Noise Model Accurate?

The diagram shows a circuit simulation setup for testing noise models. It features an OPA227 operational amplifier (U1) configured as a voltage follower. The non-inverting input is connected to a voltage generator (VG1) through a current source (CCV1). The inverting input is connected to a 15V DC source (V2). The output of the op-amp is labeled "Voltage\_Noise". A current source (CCV1) is connected to the non-inverting input, and its output is labeled "Current\_Noise". The voltage generator (VG1) is connected to the non-inverting input through a current source (CCV1). A red arrow points from the VG1 component in the circuit to the Signal Editor window.

**VG1 - Voltage Generator**

Label	VG1	
Footprint Name	JP100 (VG)	<input type="checkbox"/>
Parameters	(Parameters)	
DC Level [V]	0	<input type="checkbox"/>
Signal	Sine wave ...	
Internal resistance [Ohm]	0	<input type="checkbox"/>
ID state	Input	
Fault	None	

**Signal Editor**

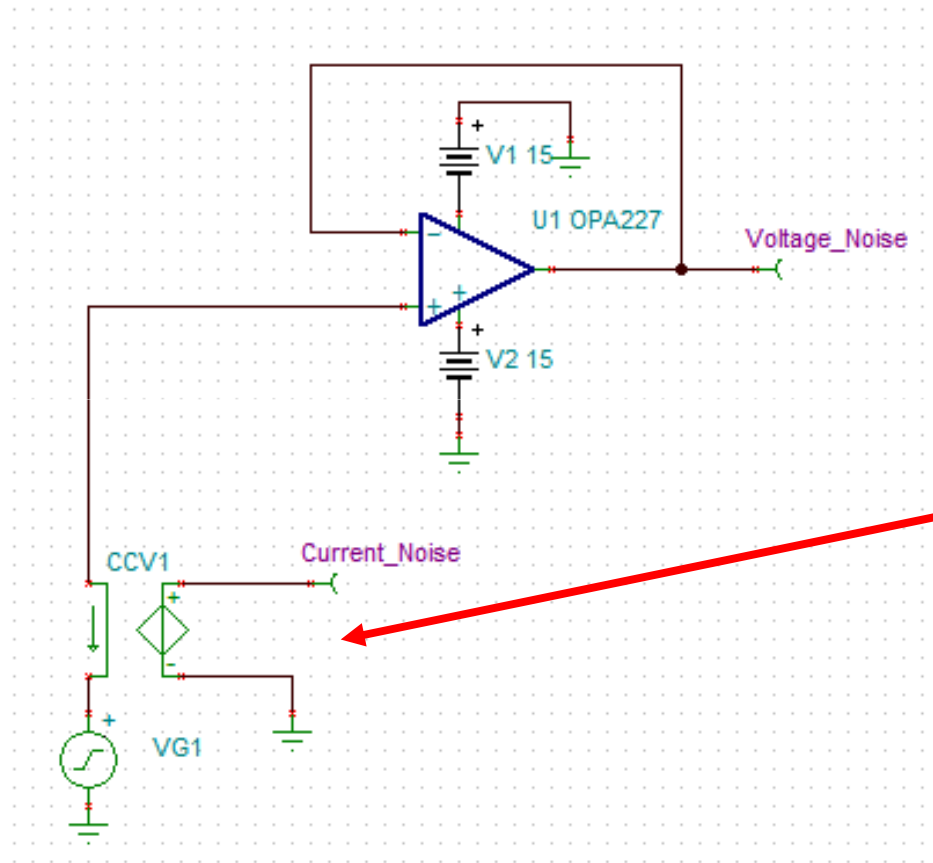
Amplitude [V] (A) 1m  
Frequency [Hz] (f) 50  
Phase [deg] (P) 0

$T = 1/f = 20m$

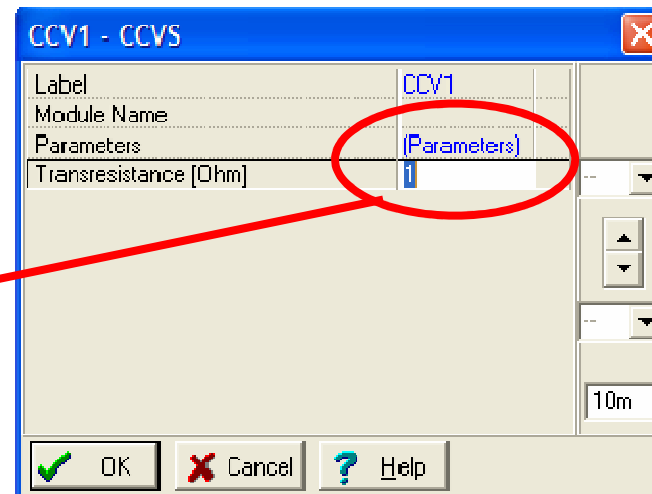




## Translate Current Noise to Voltage Noise



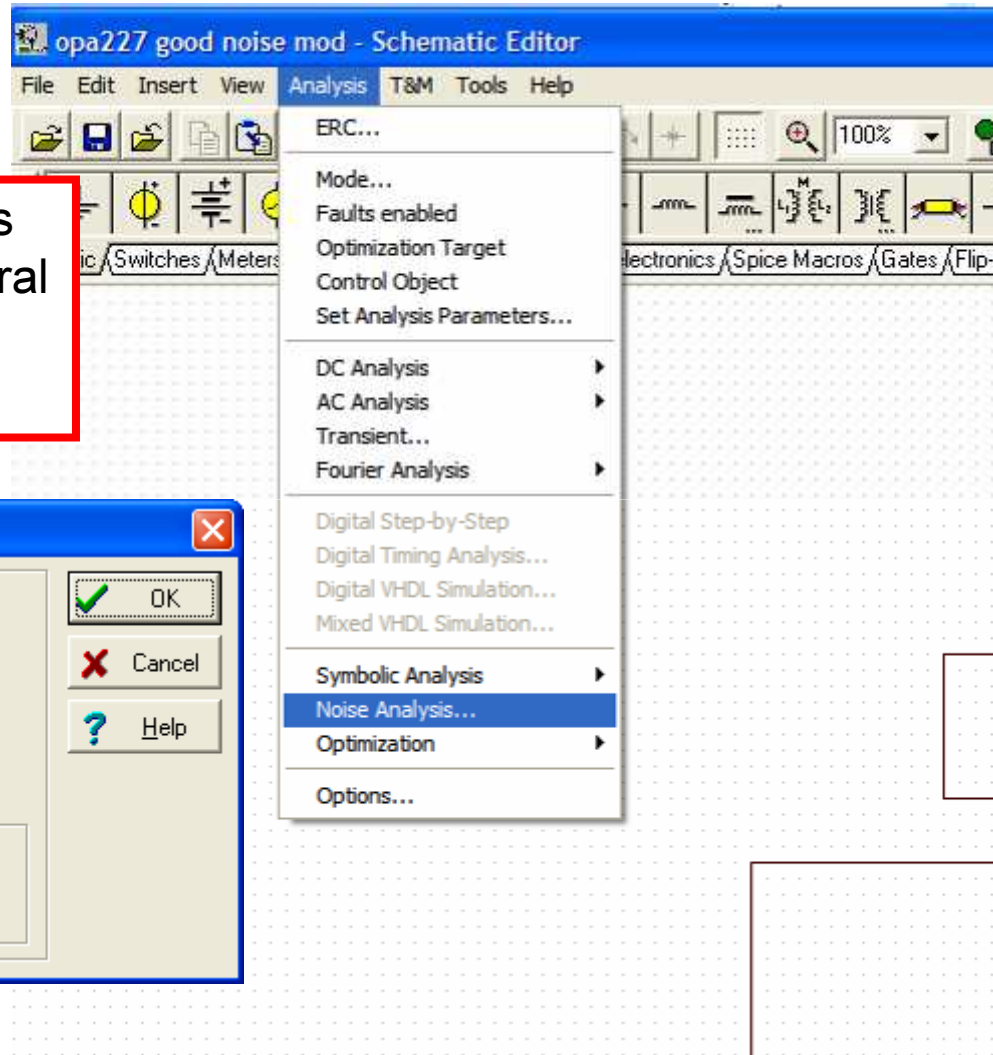
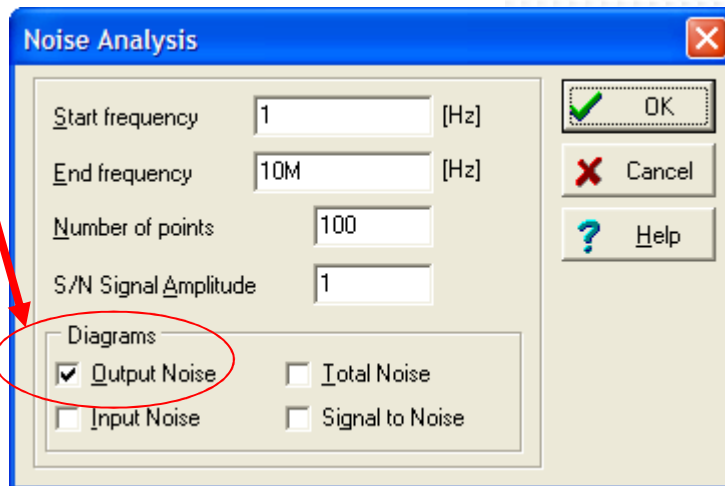
Set Gain to 1.





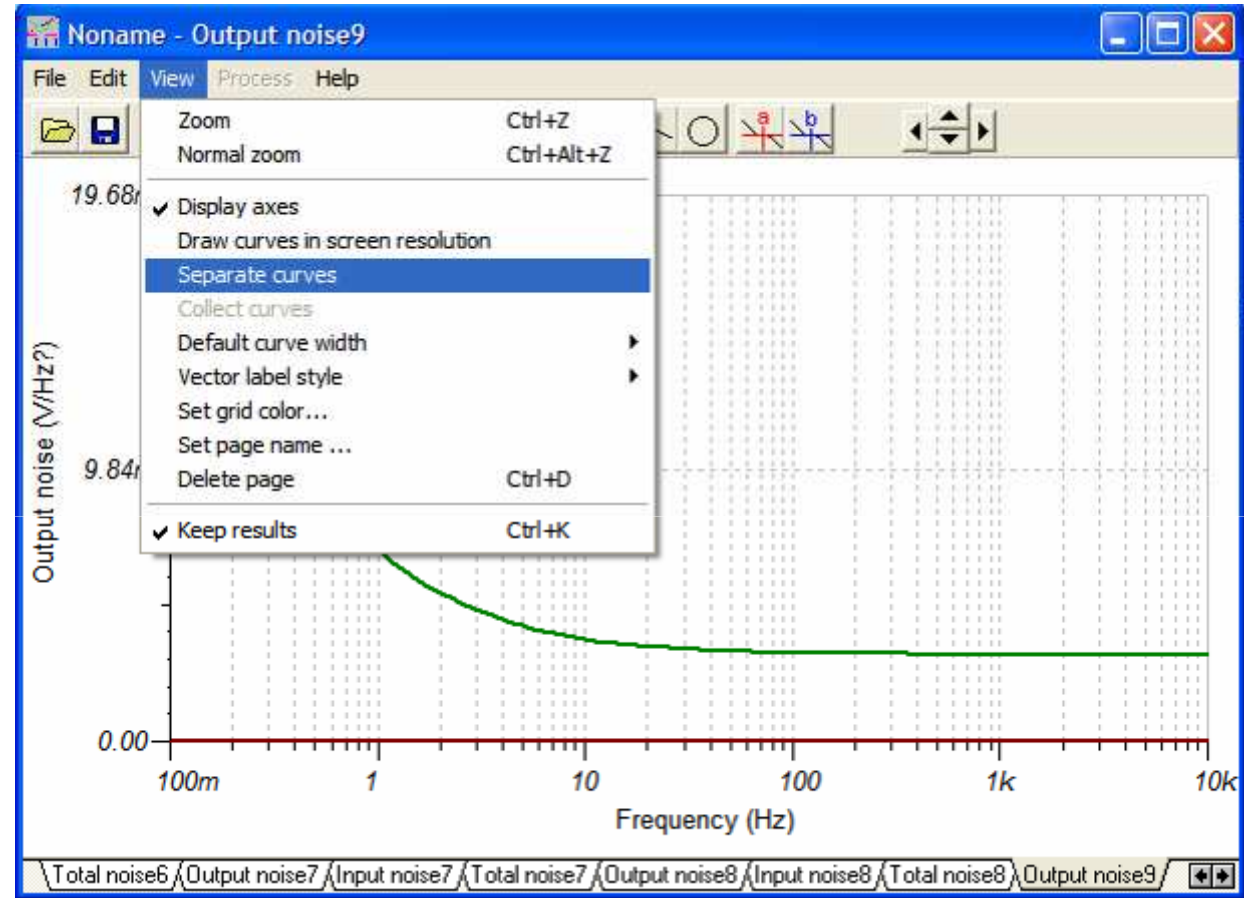
# Generate Spectral Noise Plots

“Output Noise” diagram gives the output voltage noise spectral density measured at each volt meter.



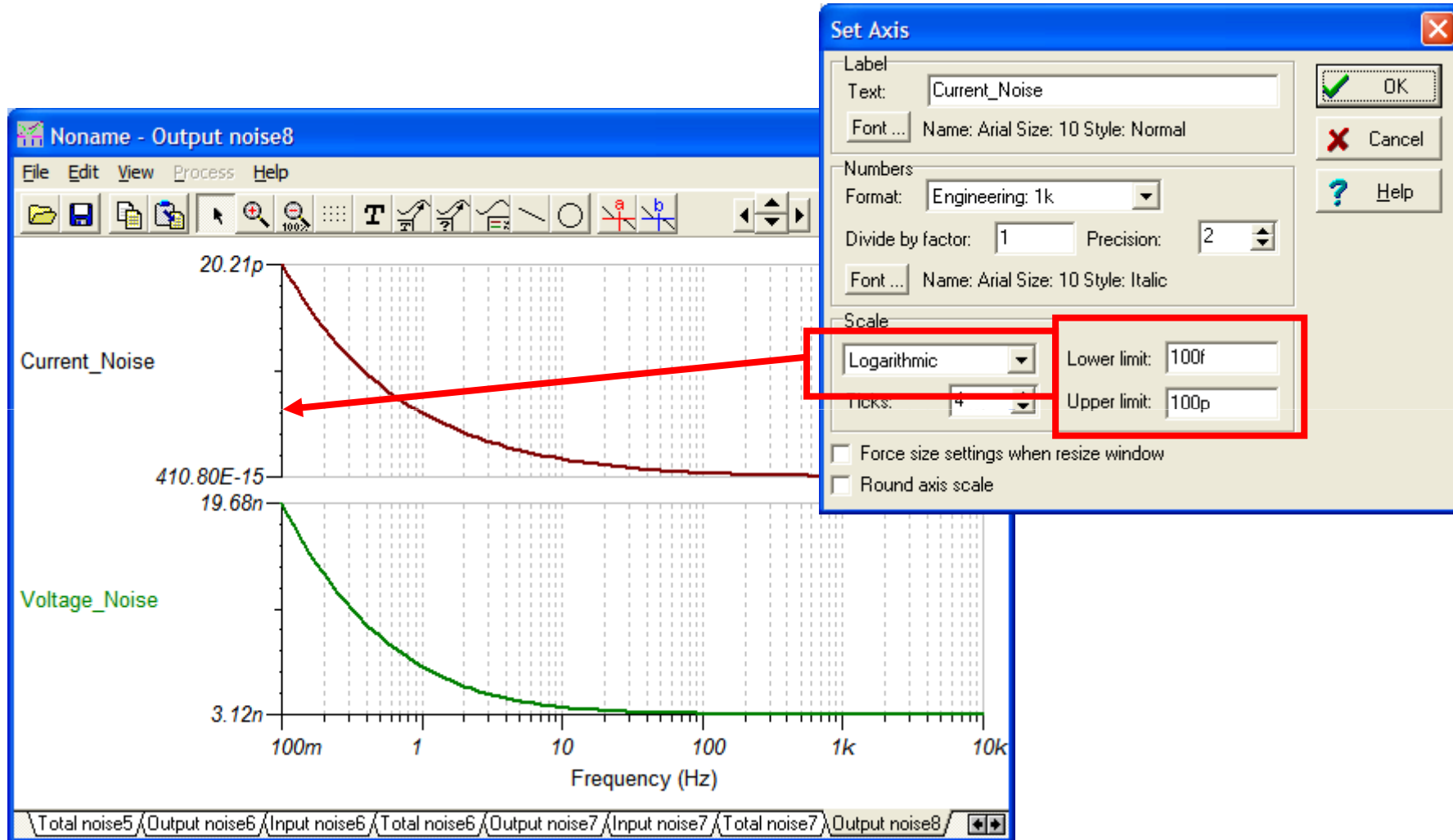


# Separate Curves



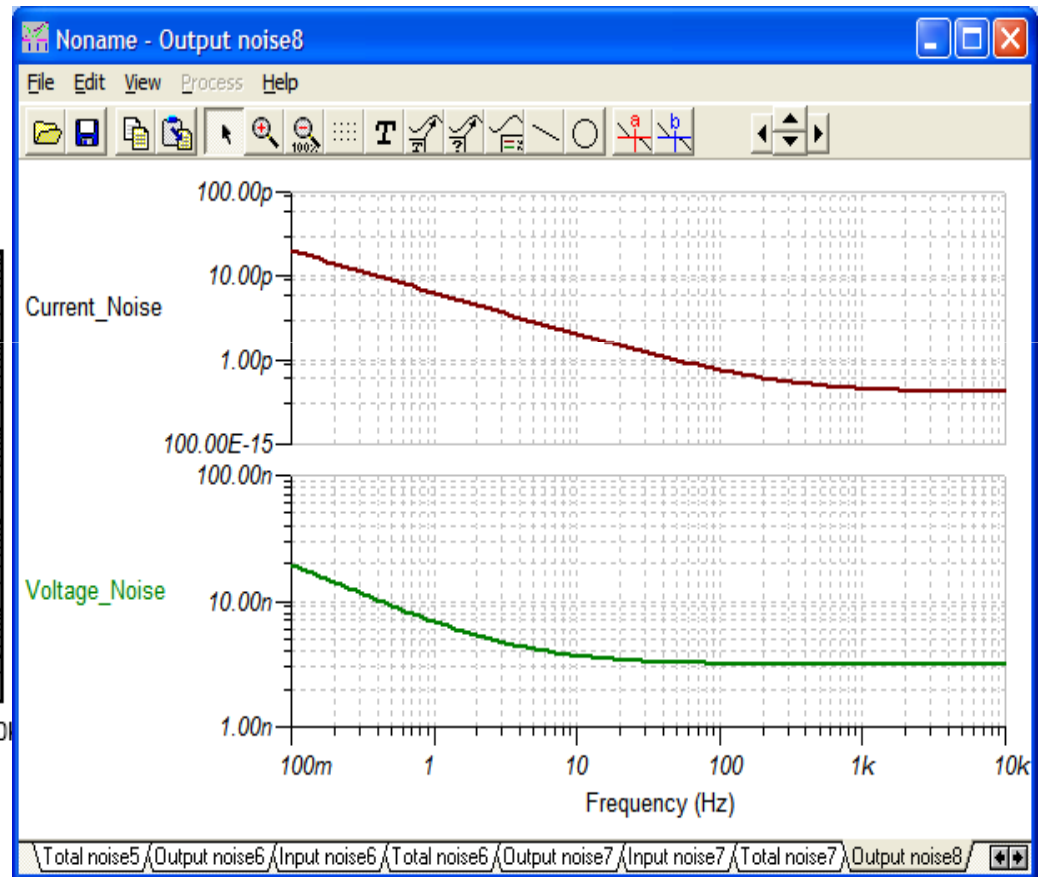
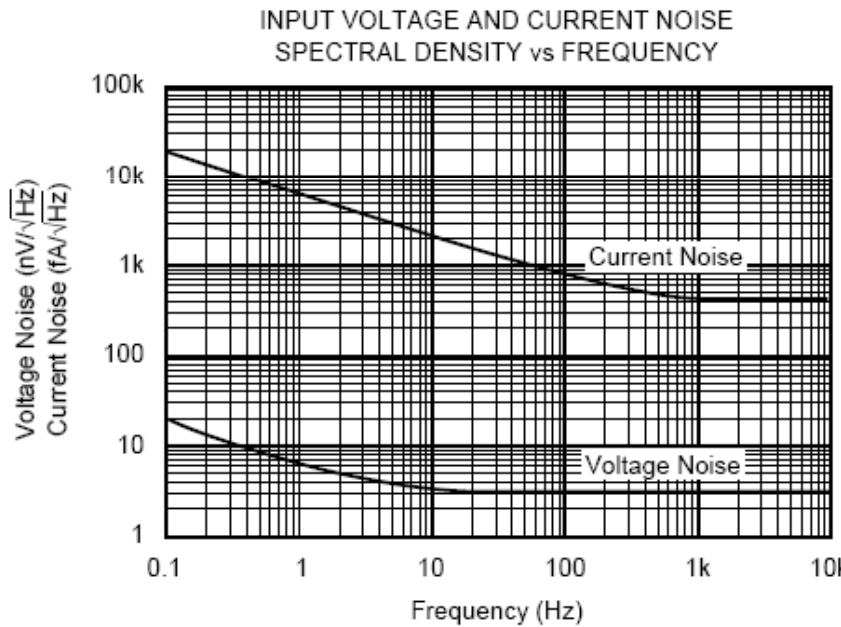


# Click on Axis to Scale





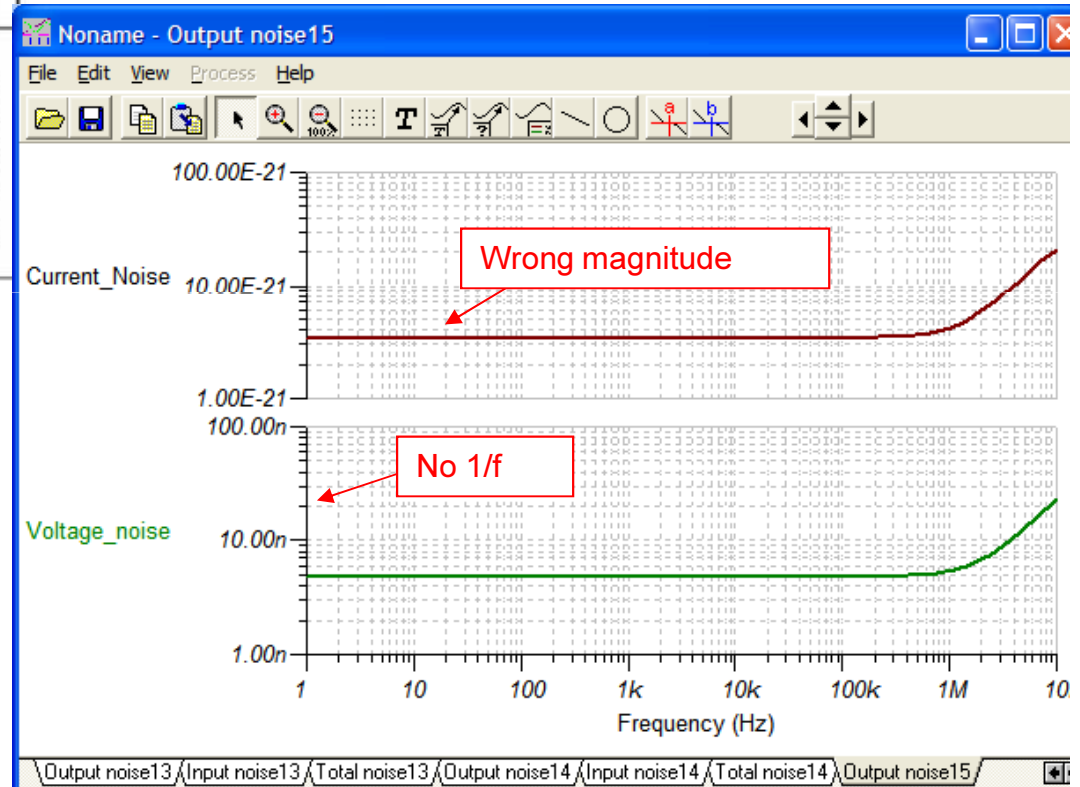
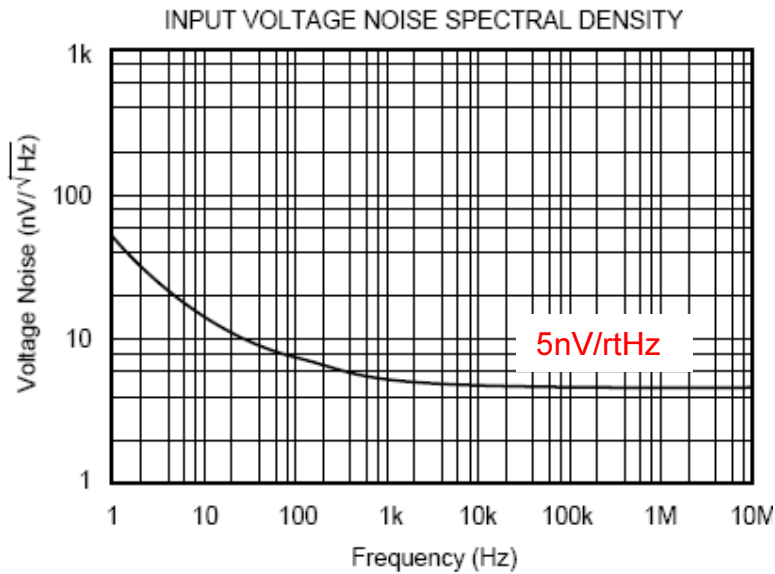
# OPA227 Matches Tina Model Matches the Data Sheet





# The OPA627 Tina Model Does **NOT** Match the Data Sheet

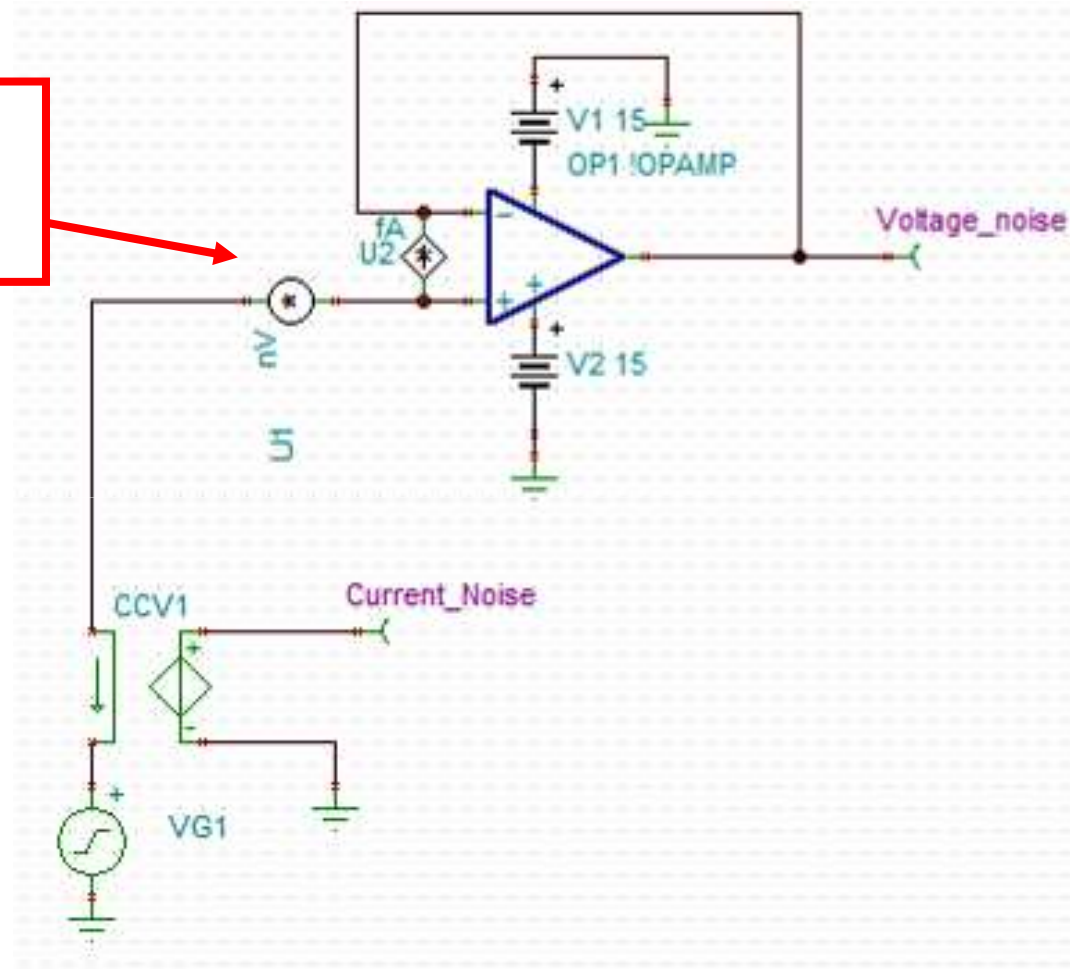
PARAMETER	OPA627BM, BP, SM OPA637BM, BP, SM			UNITS
	MIN	TYP	MAX	
<b>NOISE</b>				
Input Voltage Noise				
Noise Density: f = 10Hz		15	40	nV/√Hz
f = 100Hz		8	20	nV/√Hz
f = 1kHz		5.2	8	nV/√Hz
f = 10kHz		4.5	6	nV/√Hz
Voltage Noise, BW = 0.1Hz to 10Hz		0.6	1.6	μVp-p
Input Bias Current Noise				
Noise Density, f = 100Hz		1.6	2.5	fA/√Hz
Current Noise, BW = 0.1Hz to 10Hz		30	80	fAp-p





## Build Your Own Noise Model Using “Burr-Brown” Macro Model Noise Sources and Generic Op-Amp

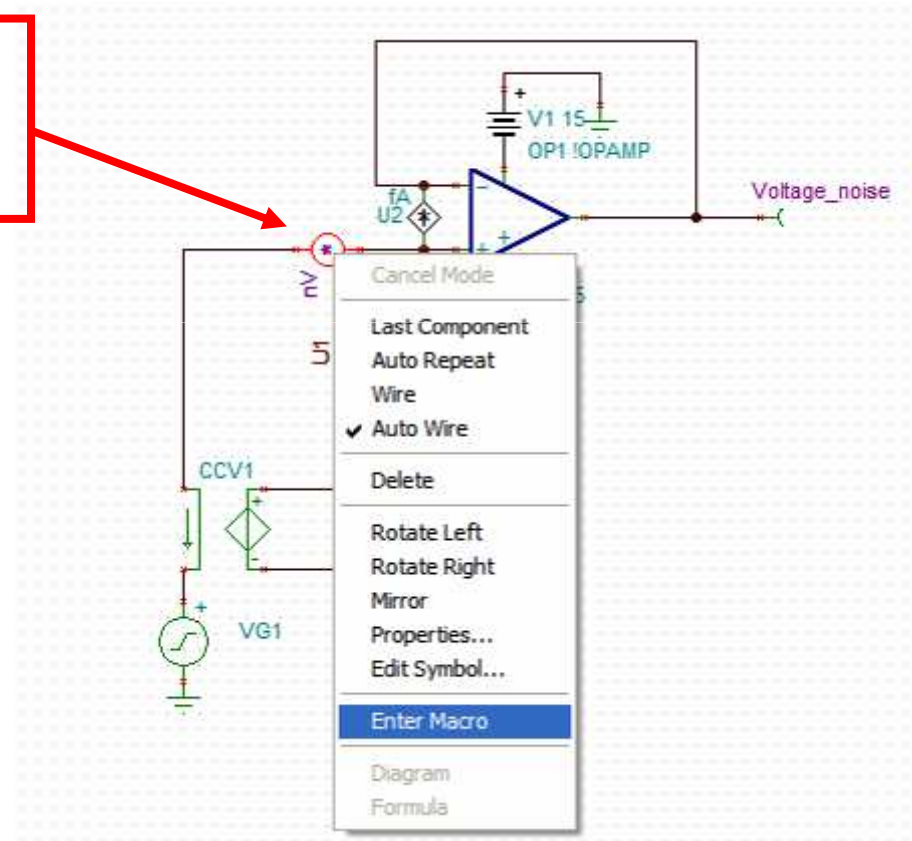
The voltage and current noise source is available at [www.ti.com](http://www.ti.com) (search for “noise sources”).





## Right Click on Noise Source to Edit the Macro

Enter magnitude of  $1/f$  and broadband noise into the macro.



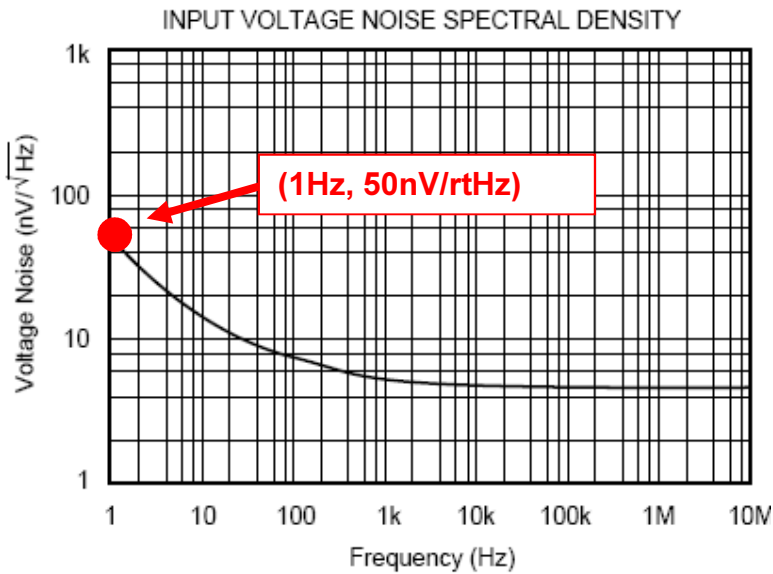




# 1/f Region

Look for a point in the 1/f region. Enter the frequency and magnitude at this point

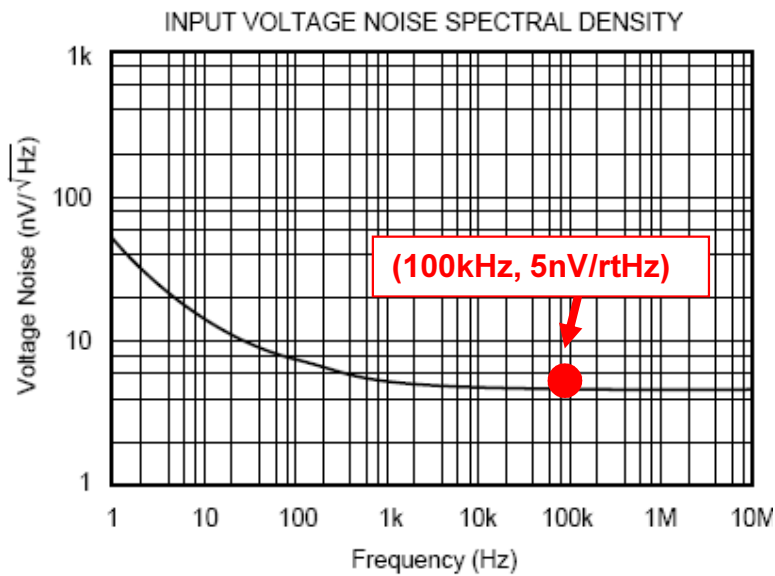
```
opa627 noise source mod:U1 [MACRO] - Schematic Editor
File Edit Insert View Analysis T&M Tools Help
Basic \Switches \Meters \Sources \Semiconductors \Optoelectronics \Spice Macros \Gates /
* BEGIN PROG NSE NANOVOLT/RT-HZ
.SUBCKT VNSE 30 40
* BEGIN SETUP OF NOISE GEN - NANOVOLT/RT-HZ
* INPUT THREE VARIABLES
* SET UP VNSE 1/F
* NV/RHZ AT 1/F FREQ
.PARAM NLF=50
* FREQ FOR 1/F VAL
.PARAM FLW=1
* SET UP VNSE FB
* NV/RHZ FLATBAND
.PARAM NVR=5
* END USER INPUT
* START CALC VALS
.PARAM GLF={FLW^0.25*NLF/1164}
.PARAM RNV={1.184*NVR^2}
.MODEL DVN D KF={FLW^0.5/1E11} IS=1.0E-16
* END CALC VALS
I1 0 7 10E-3
I2 0 8 10E-3
D1 7 0 DVN
D2 8 0 DVN
E1 3 6 7 8 {GLF}
E3 30 40 3 4 1
R1 3 0 1E9
R2 3 0 1E9
```





# Broadband Region

Look for a point in the broad band region. Enter the magnitude at this point



```
opa627 noise source mod:U1 [MACRO] - Schematic Editor
File Edit Insert View Analysis T&M Tools Help
Basic \Switches \Meters \Sources \Semiconductors \Optoelectronics \Spice Macros \Gates /
* BEGIN PROG NSE NANOVOLT/RT-HZ
.SUBCKT VNSE 30 40
* BEGIN SETUP OF NOISE GEN - NANOVOLT/RT-HZ
* INPUT THREE VARIABLES
* SET UP VNSE 1/F
* NV/RHZ AT 1/F FREQ
.PARAM NLF=50
* FREQ FOR 1/F VAL
.PARAM FLW=1
* SET UP VNSE FB
* NV/RHZ FLATBAND
.PARAM NVR=5
* END USER INPUT
* START CALC VALS
.PARAM GLF={FLW^0.25*NLF/1164}
.PARAM RNV={1.184*NVR^2}
.MODEL DVN D KF={FLW^0.5/1E11} IS=1.0E-16
* END CALC VALS
I1 0 7 10E-3
I2 0 8 10E-3
D1 7 0 DVN
D2 8 0 DVN
E1 3 6 7 8 {GLF}
E3 30 40 3 4 1
R1 3 0 1E9
R2 3 0 1E9
```



## Compile the Macro

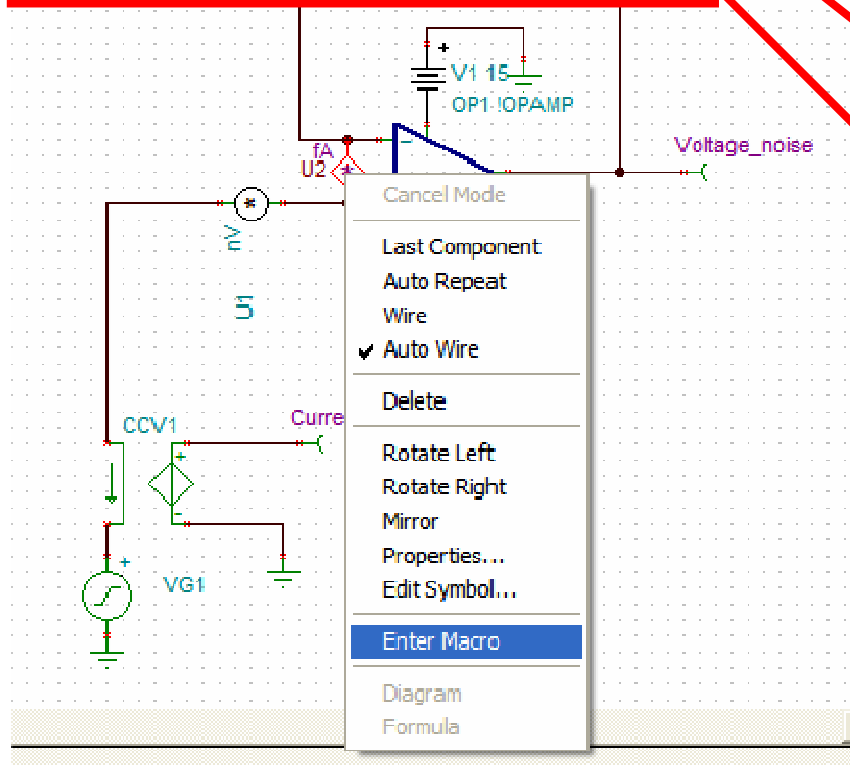
After macro is compiled press "file > close" and return to schematic editor.

```
opa627 noise source mod:U1 [MACRO] - Schematic Editor
File Edit Insert View Analysis T&M Tools Help
Basic/Switches/Meters/Sources/Semiconductors/Optoelectronics/Spice Macros/Gates/Flip-flops/Logic ICs/AD/DA-5
* BEGIN PROG NSE NANOVOLT/RT-HZ
.SUBCKT VNSE 30 40
* BEGIN SETUP OF NOISE GEN - NANOVOLT/RT-HZ
* INPUT THREE VARIABLES
* SET UP VNSE 1/F
* NV/RHZ AT 1/F FREQ
.PARAM NLF=50
* FREQ FOR 1/F VAL
.PARAM FLW=1
* SET UP VNSE FB
* NV/RHZ FLATBAND
.PARAM NVR=5
* END USER INPUT
* START CALC VALS
.PARAM GLF={FLW^0.25*NLF/1164}
.PARAM RNV={1.184*NVR^2}
.MODEL DVN D KF={FLW^0.5/1E11} IS=1.0E-16
* END CALC VALS
I1 0 7 10E-3
I2 0 8 10E-3
D1 7 0 DVN
D2 8 0 DVN
E1 3 6 7 8 {GLF}
E3 30 40 3 4 1
R1 3 0 1E9
R2 3 0 1E9
R3 3 6 1E9
E2 6 4 5 0 10
R4 5 0 {RNV}
R5 5 0 {RNV}
R6 3 4 1E9
R7 4 0 1E9
.ENDS VNSE
* END PROG NSE NANOVOLT/RT-HZ
Line: 1 Col: 1 Successfully compiled.
```



# Same Procedure for Current Noise Source

Follow the same procedure for current noise. This example has no 1/f component (set FLWF = 0.001).



```

* BEGIN PROG NSE FEMTO AMP/RT-HZ
.SUBCKT FEMTO 1 2
* BEGIN SETUP OF NOISE GEN - FEMPTOAMPS/RT-HZ
* INPUT THREE VARIABLES
* SET UP INSE 1/F
* FA/RHZ AT 1/F FREQ
.PARAM NLFF=2.5
* FREQ FOR 1/F VAL
.PARAM FLWF=0.001
* SET UP INSE FB
* FA/RHZ FLATBAND
.PARAM NVRF=2.5
* END USER INPUT
* START CALC VALS

```

PARAMETER	OPA627BM, BP, SM OPA637BM, BP, SM			UNITS
	MIN	TYP	MAX	
<b>NOISE</b>				
Input Voltage Noise				
Noise Density, f = 10Hz		15	40	nV/√Hz
f = 100Hz		8	20	nV/√Hz
f = 1kHz		5.2	8	nV/√Hz
f = 10kHz		4.5	6	nV/√Hz
Voltage Noise, BW = 0.1Hz to 10Hz		0.6	1.6	μVp-p
Input Bias Current Noise				
Noise Density, f = 100Hz		1.6	2.5	fA/√Hz
Current Noise, BW = 0.1Hz to 10Hz		30	50	fAp-p



# Important Op-Amp Characteristics

OPA627  
Data Sheet

					dB
<b>OPEN-LOOP GAIN</b>					
Open-Loop Voltage Gain	$V_o = \pm 10V, R_L = 1k\Omega$	112	120		dB
Over Specified Temperature	$V_o = \pm 10V, R_L = 1k\Omega$	106	117		dB
SM Grade	$V_o = \pm 10V, R_L = 1k\Omega$	100	114		dB
<b>FREQUENCY RESPONSE</b>					
Slew Rate: OPA627	$G = -1, 10V \text{ Step}$	40	55		V/ $\mu$ s
OPA637	$G = -4, 10V \text{ Step}$	100	135		V/ $\mu$ s
Settling Time: OPA627 0.01%	$G = -1, 10V \text{ Step}$		550		ns
0.1%	$G = -1, 10V \text{ Step}$		450		ns
OPA637 0.01%	$G = -4, 10V \text{ Step}$		450		ns
0.1%	$G = -4, 10V \text{ Step}$		300		ns
Gain-Bandwidth Product: OPA627	$G = 1$		16		MHz
OPA637	$G = 10$		80		MHz
Total Harmonic Distortion + Noise	$G = +1, f = 1kHz$		0.00003		%
<b>POWERED SUPPLY</b>					

$OLG = 10^{(Ndb/20)} = 1E6$  (From Data Sheet)

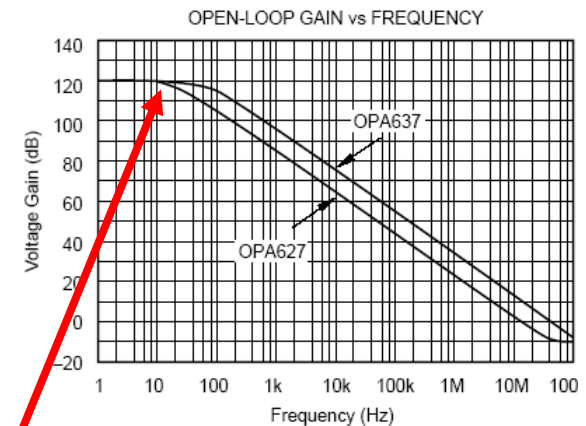
$GBW = 16MHz$  (From Data Sheet)

$Dominant Pole = GBW / OLG = (16MHz) / (1E6) = 16Hz$

where:

GBW – Unity Gain-Bandwidth Product

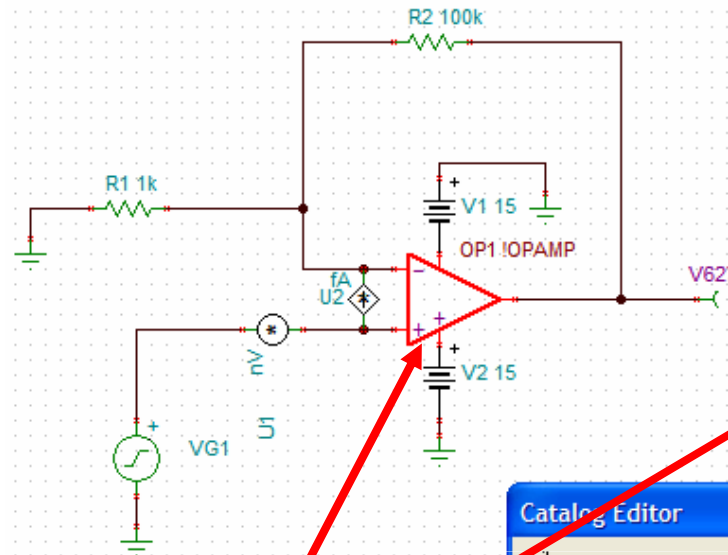
OLG – Open Loop Gain



Dominant Pole



# Edit Generic Op-Amp Macro-model



OP1 - Operational amplifier

Label	OP1
Module Name	
Parameters	[Parameters]
Type	IOPAMP ...
Compensation node1	
Compensation node2	
Temperature	Relative
Temperature [°C]	0
Fault	None

OK Cancel Help

Catalog Editor

Library: Tina  
Model: Standard  
Type: IOPAMP

Tolerance Model:  None  General

Model Parameters

Usage: General	
Open loop gain [-]	1M
Input resistance [Ohm]	2M
Output resistance [Ohm]	55
Maximum slew rate [V/s]	5M
Dominant pole [Hz]	16
Second pole [Hz]	100G
Input offset voltage [V]	0
Input bias current [A]	0
Input offset current [A]	0
Offset voltage tco. [V/C]	0
Current doubling int. [C]	10
Outp. ofs. lim. (Vcc+) [V]	2

1/13

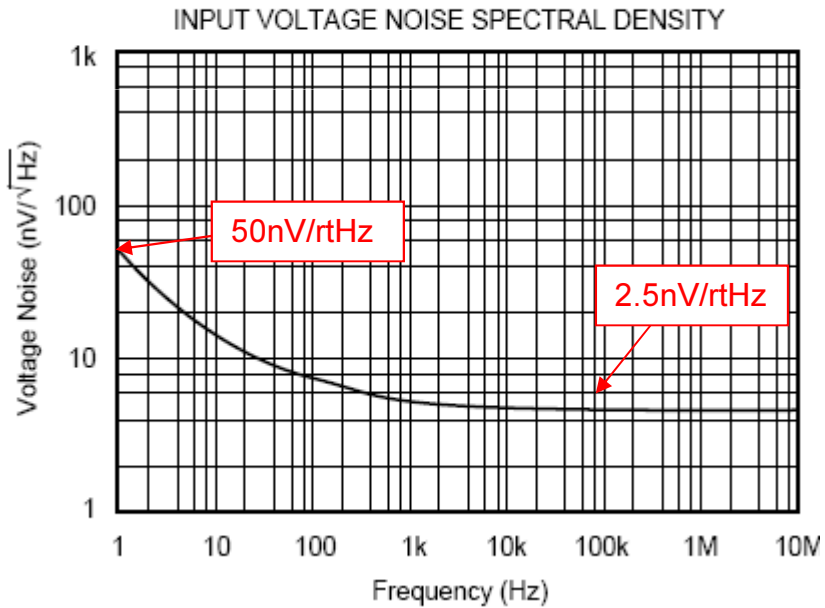
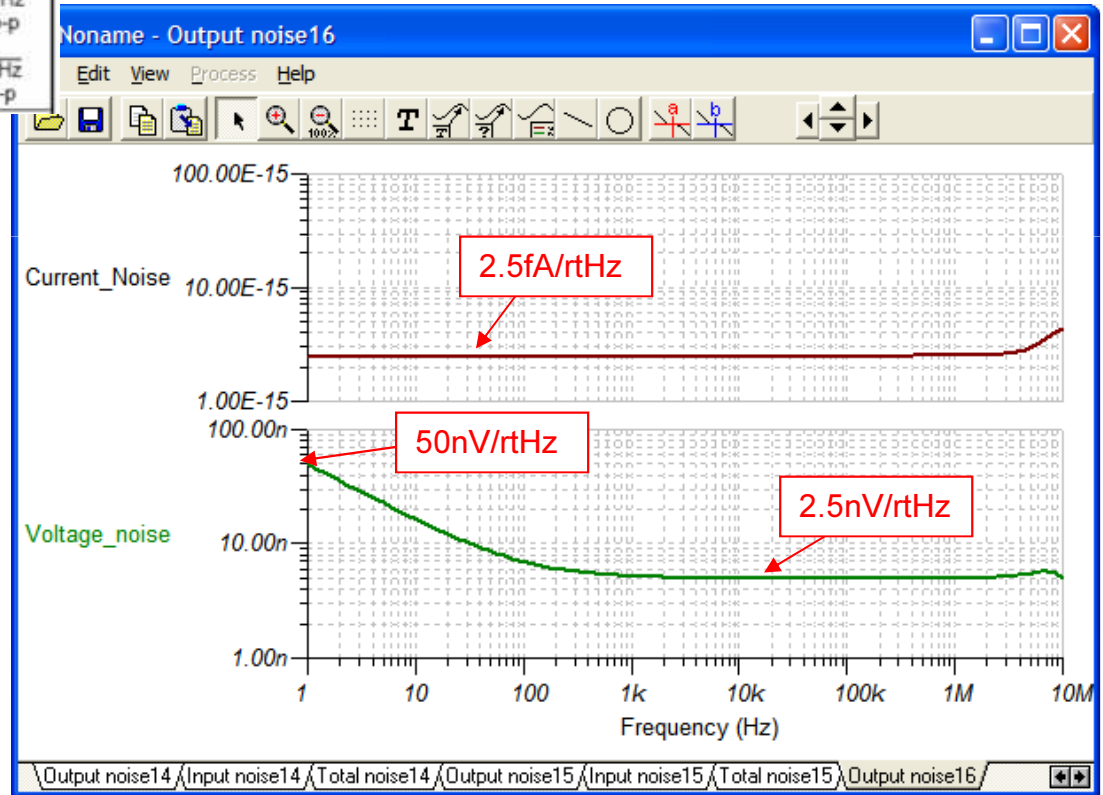
OK Cancel Help

1. Double Click on Op-Amp
2. Press "Type" Button
3. Edit "Open loop gain" and "Dominant Pole" according to Op-Amp data sheet



# Verify the Noise Model is Correct Using the Test Procedure

PARAMETER	OPA627BM, BP, SM OPA637BM, BP, SM			UNITS
	MIN	TYP	MAX	
<b>NOISE</b>				
Input Voltage Noise				
Noise Density: f = 10Hz		15	40	nV/√Hz
f = 100Hz		8	20	nV/√Hz
f = 1kHz		5.2	8	nV/√Hz
f = 10kHz		4.5	6	nV/√Hz
Voltage Noise, BW = 0.1Hz to 10Hz		0.6	1.6	μVp-p
Input Bias Current Noise				
Noise Density, f = 100Hz		1.6	2.5	fA/√Hz
Current Noise, BW = 0.1Hz to 10Hz		30	80	fAp-p





## Let's Use Tina on the Hand Analysis Circuit

The screenshot shows the TI Tina SPICE Schematic Editor interface. The main window displays a circuit schematic with a 5V DC source (VG1), a 1k resistor (R1), and an operational amplifier (OPAMP). A voltage meter (V627) is connected to the output of the op-amp. The 'Analysis' menu is open, and 'Noise Analysis...' is selected. The 'Noise Analysis' dialog box is open, showing the following settings:

- Start frequency: 1 [Hz]
- End frequency: 1G [Hz]
- Number of points: 100
- S/N Signal Amplitude: 1
- Diagrams:
  - Output Noise
  - Total Noise
  - Input Noise
  - Signal to Noise

Red arrows point from the 'Output Noise' and 'Total Noise' checkboxes in the dialog box to the explanatory text in the red-bordered box below.

“Output Noise” will give the noise Spectrum at all output meters (V627 in this example).

“Total Noise” will give the integrated total RMS noise at all output meters.





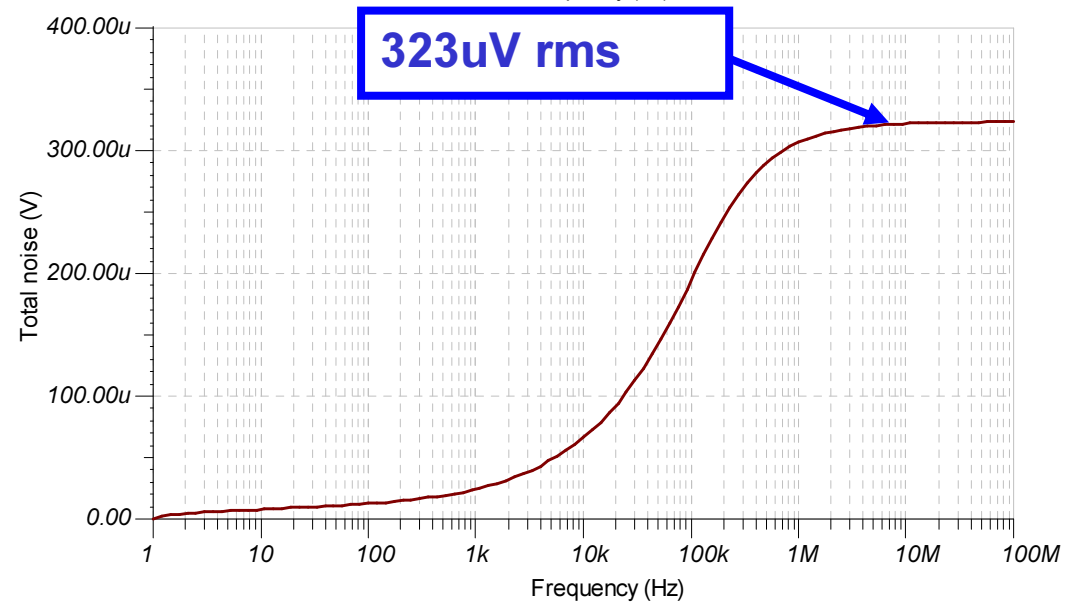
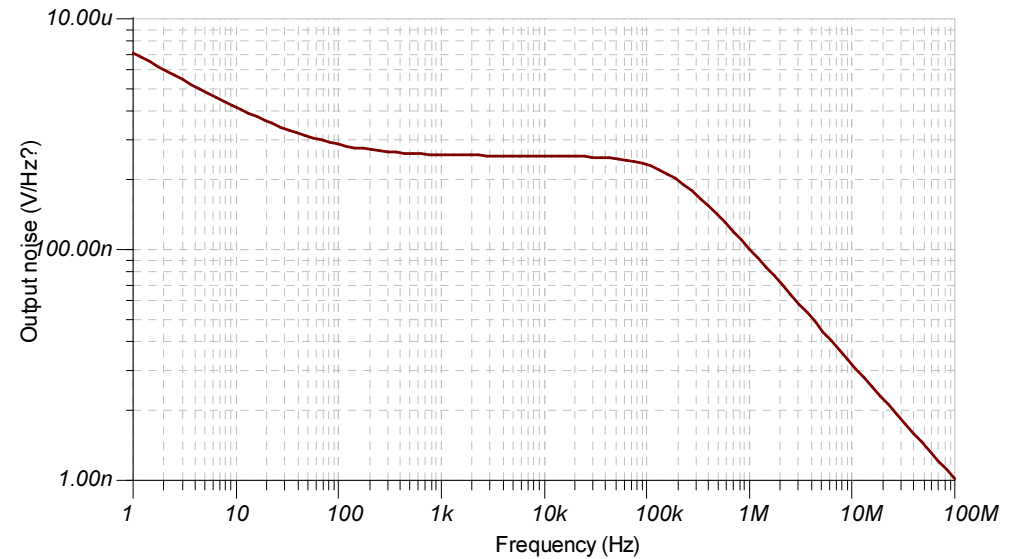
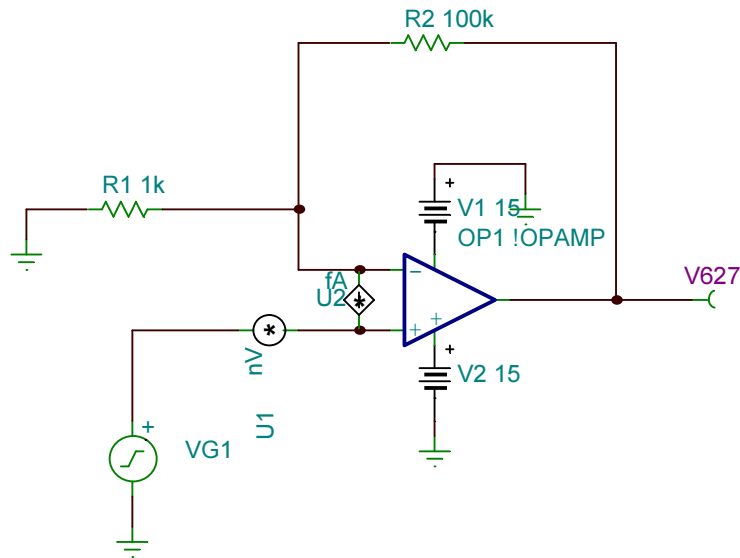
## Let's Analyze the Circuit that We did Hand Analysis on

Hand Analysis:

$$e_{n\text{ out}} = 325\mu\text{V rms}$$

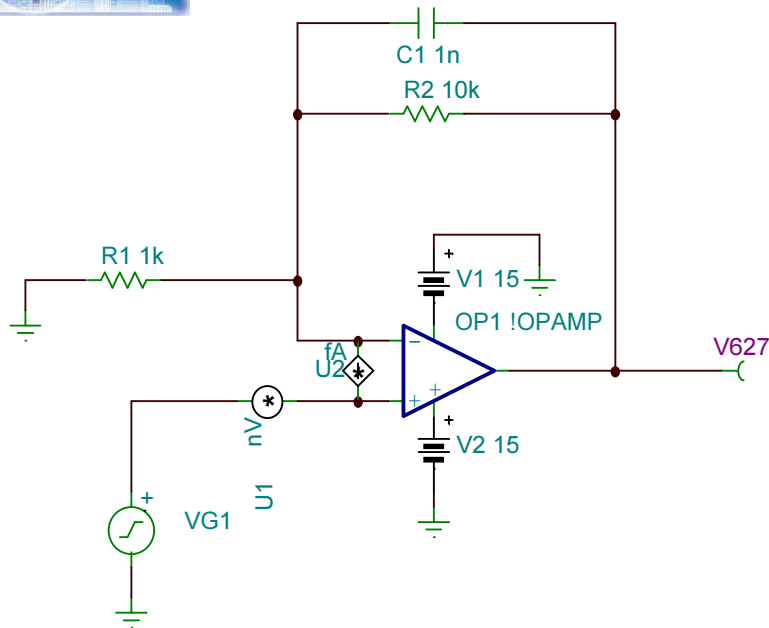
Tina Analysis:

$$e_{n\text{ out}} = 323\mu\text{V rms}$$



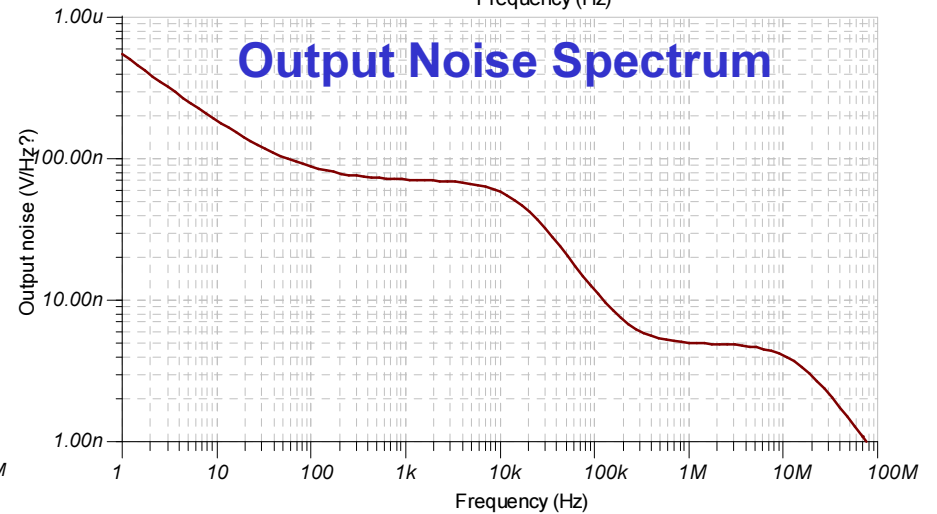
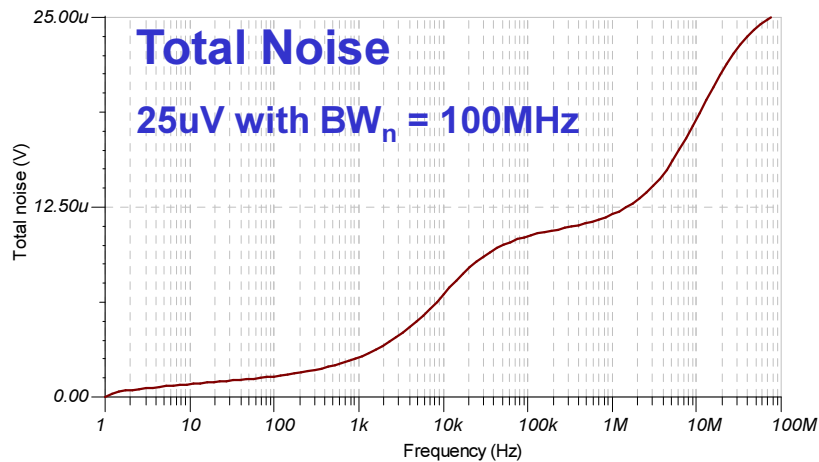
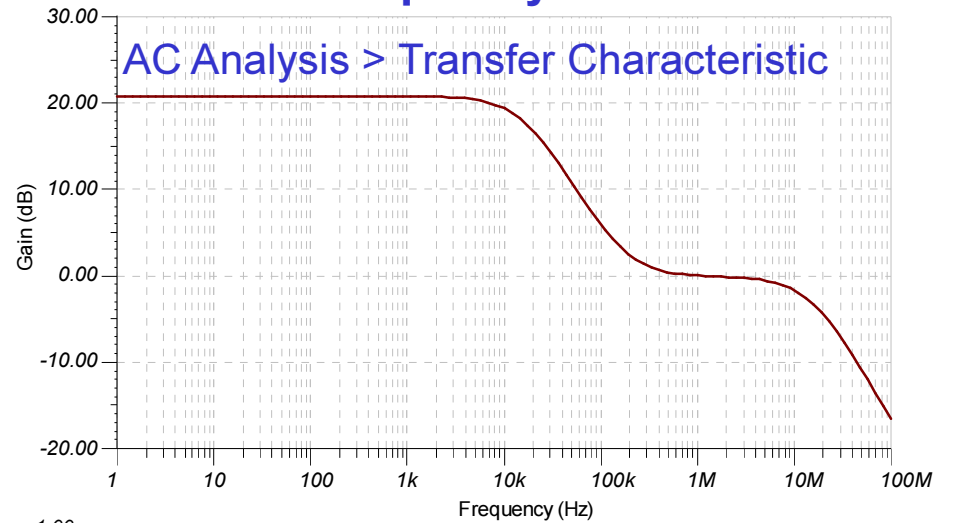


# Use Tina to Analyze this Common Topology



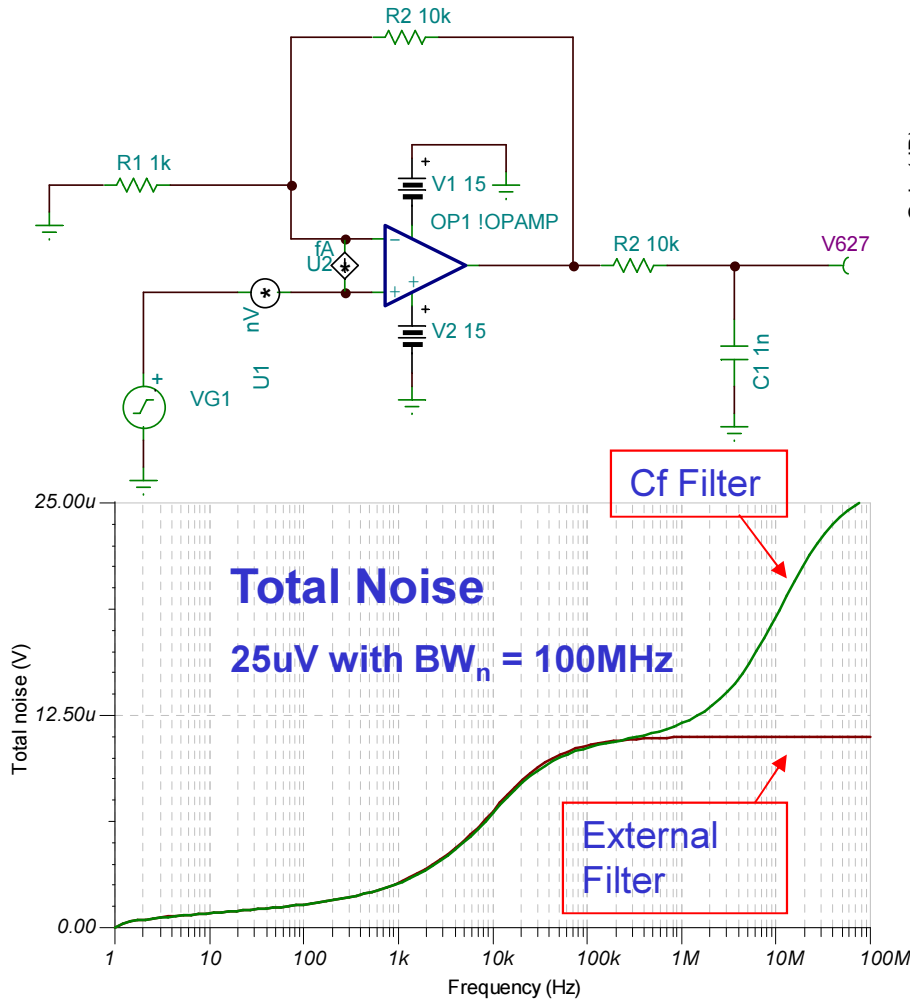
## Gain vs Frequency

AC Analysis > Transfer Characteristic

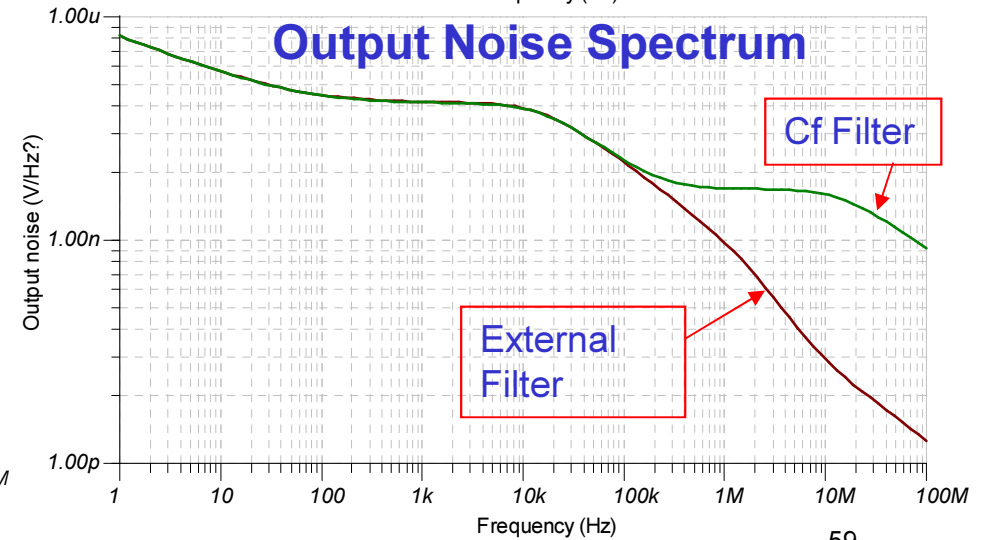
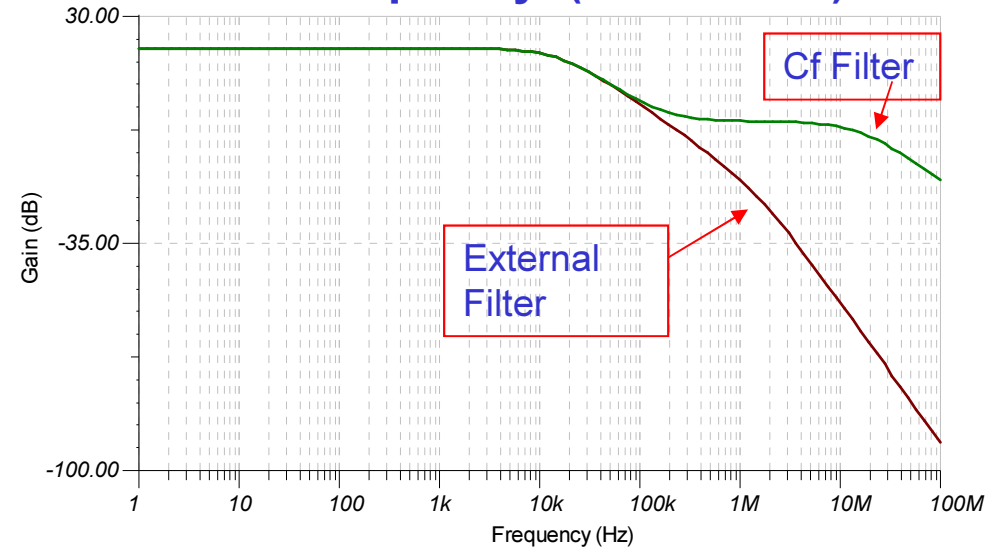




# External Filter Improves Noise Performance



## Gain vs Frequency (V627 / VG1)





# Noise Measurement... The Instruments

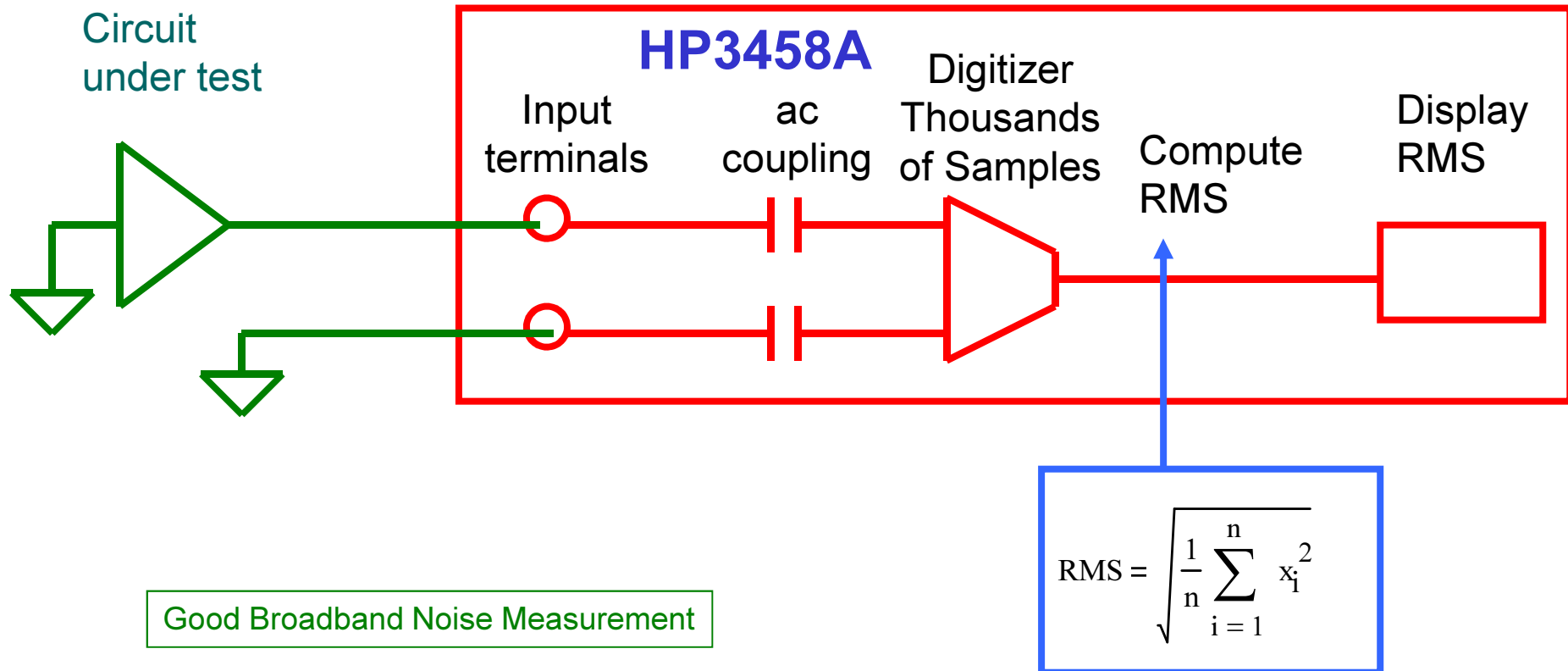


## Instruments For Noise Measurements

1. True RMS Meter
2. Oscilloscope
3. Spectrum Analyzer / Signal Analyzer



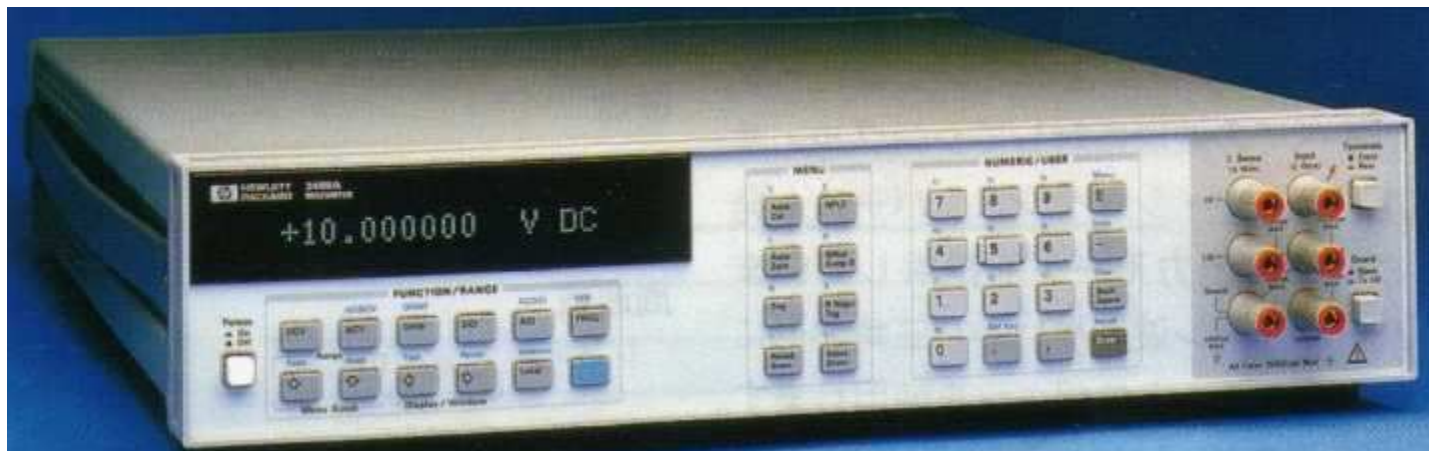
# True RMS Meter – How it works





## True RMS Meter – HP3458A

- 3 True RMS modes (Synchronous, Analog, Random)
- Random – optimal mode for broadband measurements
  - Specified Bandwidth (BW = 20Hz to 10MHz)
  - Accuracy 0.1% for Specified Bandwidth
  - Noise Floor 17uVrms (on 10mV range)
  - Ranges: 10mV, 100mV . . . 1000V
- See Appendix for Setup





## Oscilloscope Noise Measurements

- Do NOT use 10x Probes for low noise measurements
- Use direct BNC Connection (10 times better noise floor)
- Use Male BNC Shorting Cap to Measure Noise Floor
- Use BW Limiting if Appropriate
- Use digital scope in dc coupling for 1/f noise measurements (ac coupling has a 60Hz high pass)
- Use AC coupling for broadband measurements if necessary



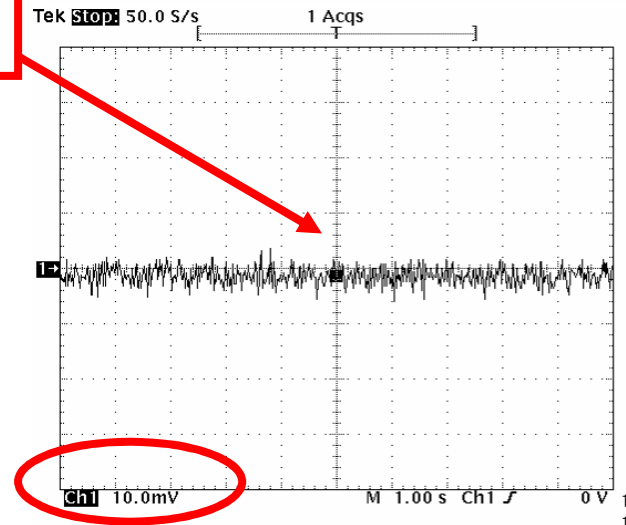
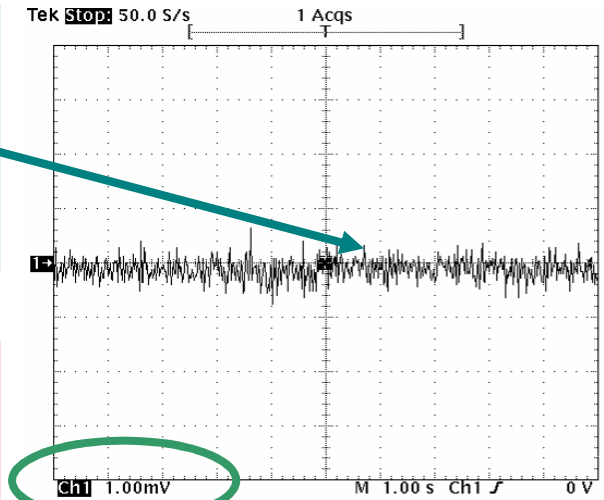
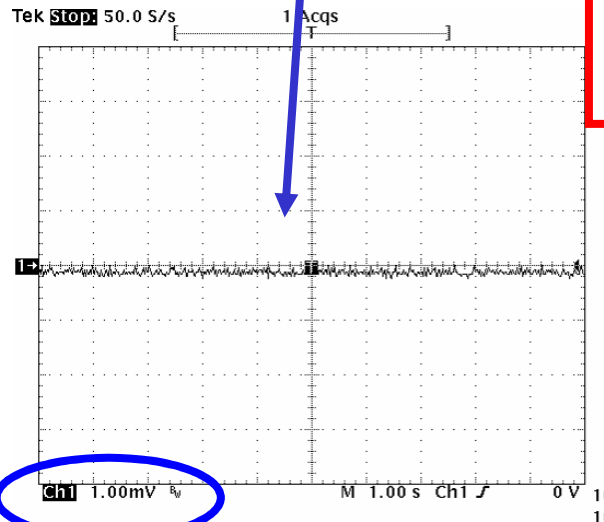


# TDS460A Digitizing Oscilloscope Example

**Best** Noise Floor = 0.2mV  
BW Limit = 20MHz  
BNC Shorting Cap  
Noise measurements use  
BNC cables

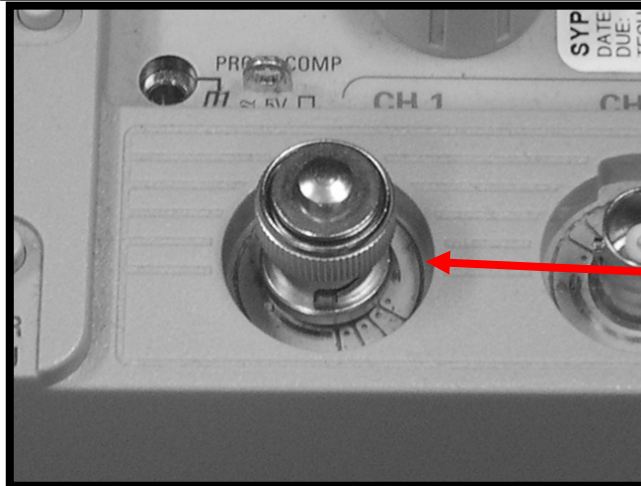
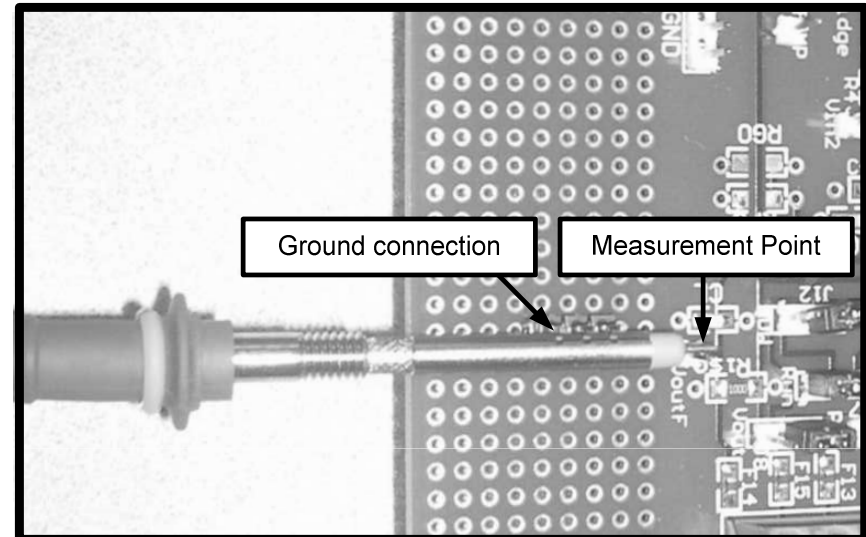
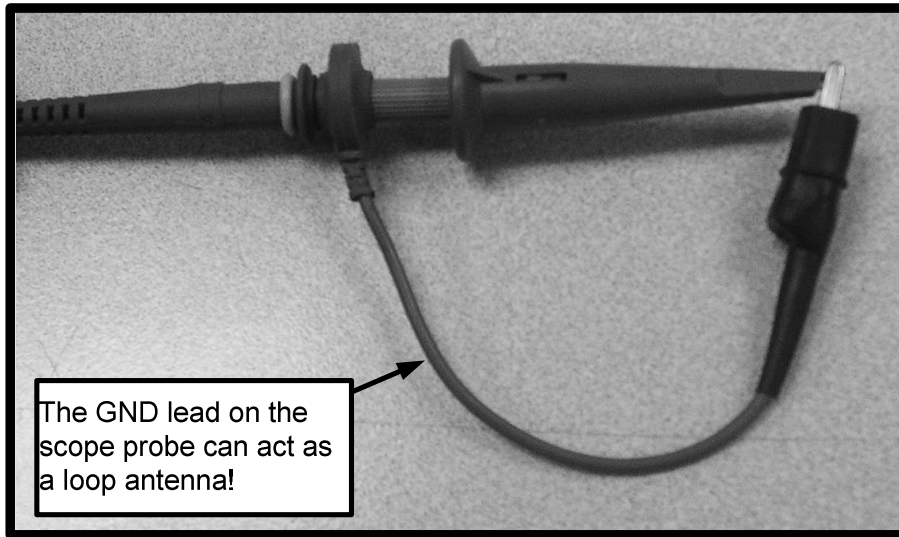
Noise Floor = 0.8mV  
BW FULL = 400MHz  
BNC Shorting Cap

**Worst** Noise Floor = 8mV  
BW FULL = 400MHz  
10x Scope Probe





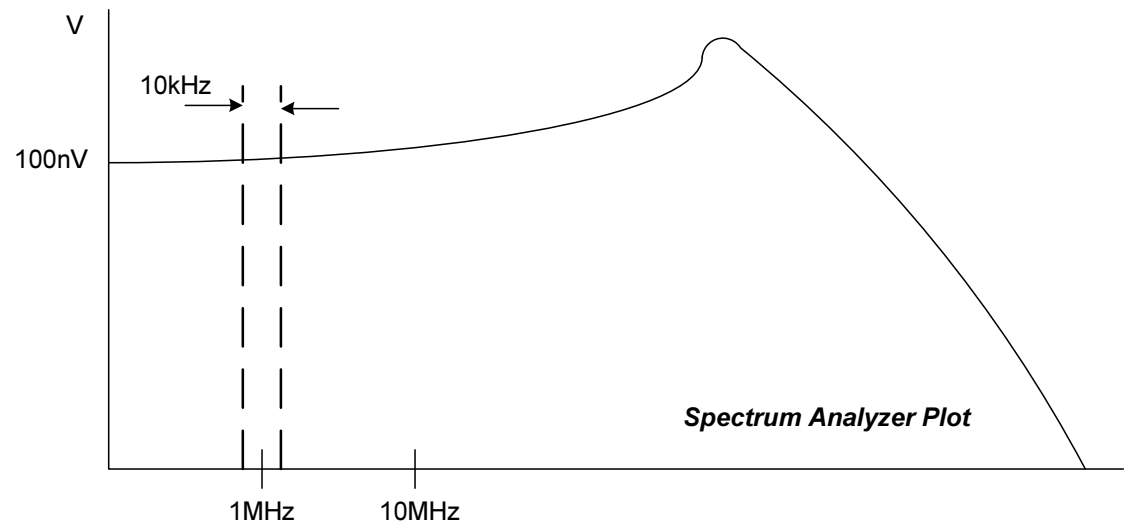
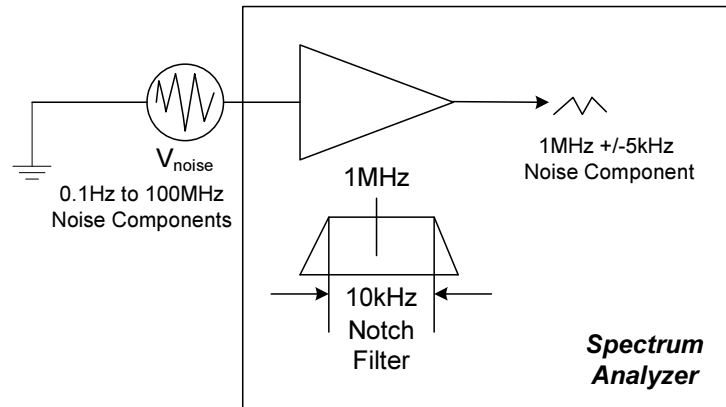
# Oscilloscope Noise Measurement



BNC Shorting Cap



# Spectrum Analyzer -- Convert Result to nV/rt-Hz

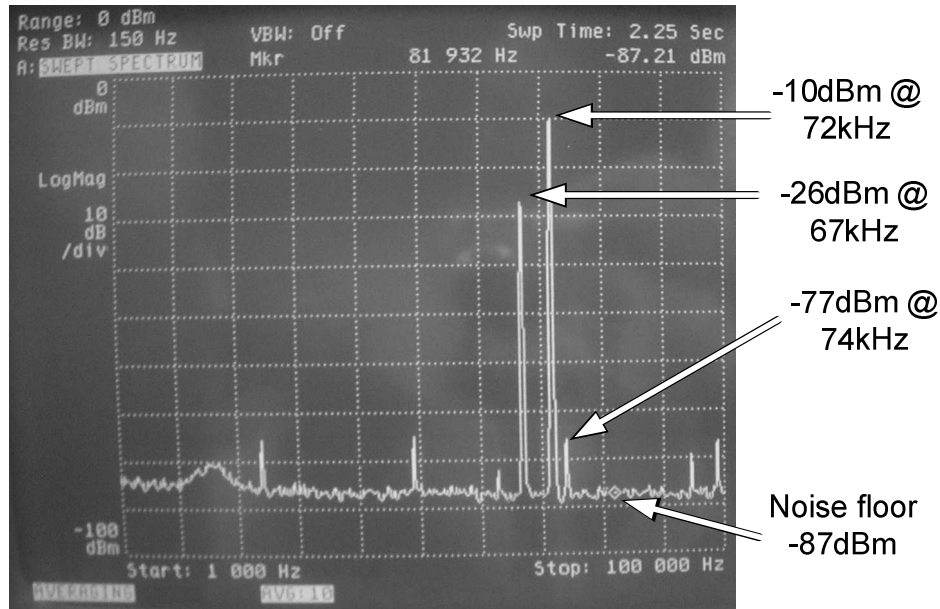


To convert to  $nV/\sqrt{Hz}$  plot at 1MHz data point we divide 100nV by  $\sqrt{10kHz}$  which gives the Spectral Noise Density ( $nV/\sqrt{Hz}$ ) at 1MHz



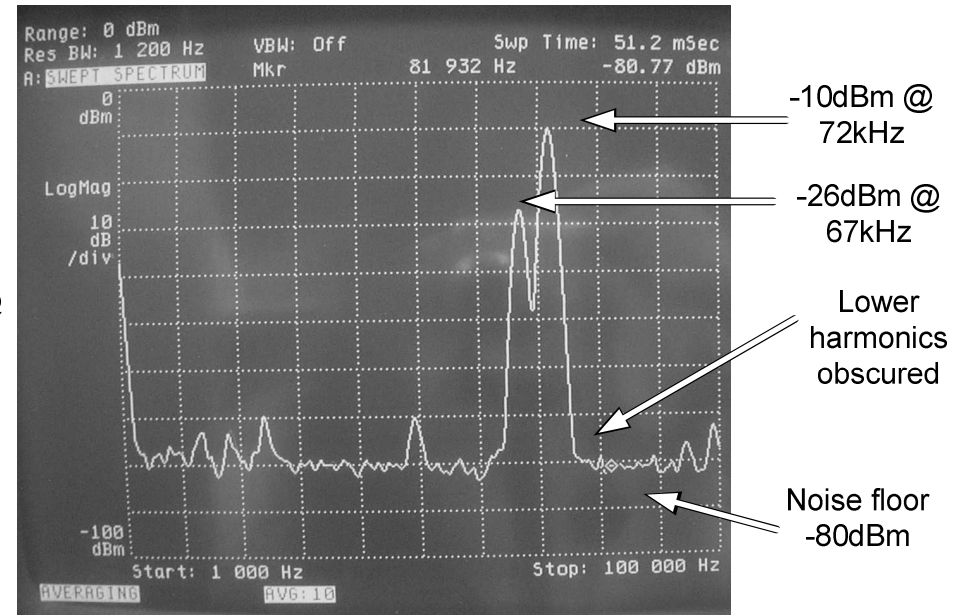
# Effect of Changing the measurement Bandwidth

Measuring 67kHz and 72kHz



BW set to 150Hz

Narrow BW increases resolution & lowers noise floor



BW set to 1200Hz

Wider BW reduces resolution & raises noise floor

Narrow BW → Longer Sweep Time



# dBm to Spectral Density

Convert dBm to nV/rt-Hz

$$V_{\text{spect\_anal}} = \sqrt{\left(\frac{\text{NdBm}}{10^{10}}\right) \cdot (1\text{mW}) \cdot R} \quad (5.4)$$

$$V_{\text{spect\_den}} = \frac{V_{\text{spect\_anal}}}{\sqrt{K_n \cdot \text{RBW}}} \quad (5.5)$$

Where

NdBm -- the noise magnitude in dBm from the spectrum analyzer

R -- the reference impedance used for the dBm calculation

$V_{\text{spect\_anal}}$  -- noise voltage measured by spectrum analyzer per resolution bandwidth

RBW -- resolution bandwidth setting on spectrum analyzer

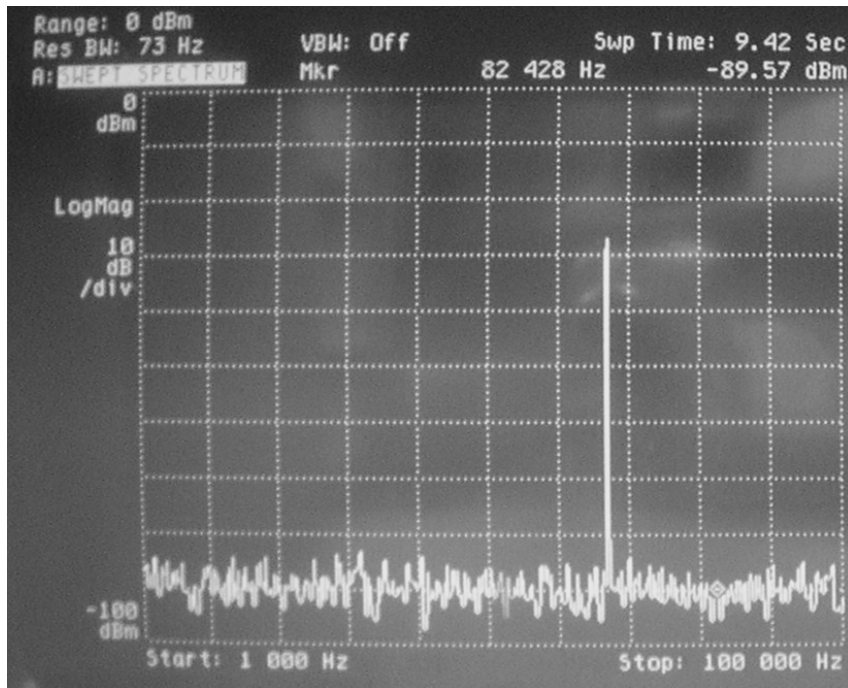
$V_{\text{spect\_den}}$  -- spectral density in (nV/rt-Hz)

$K_n$  -- conversion factor that changes the resolution bandwidth to a noise bandwidth

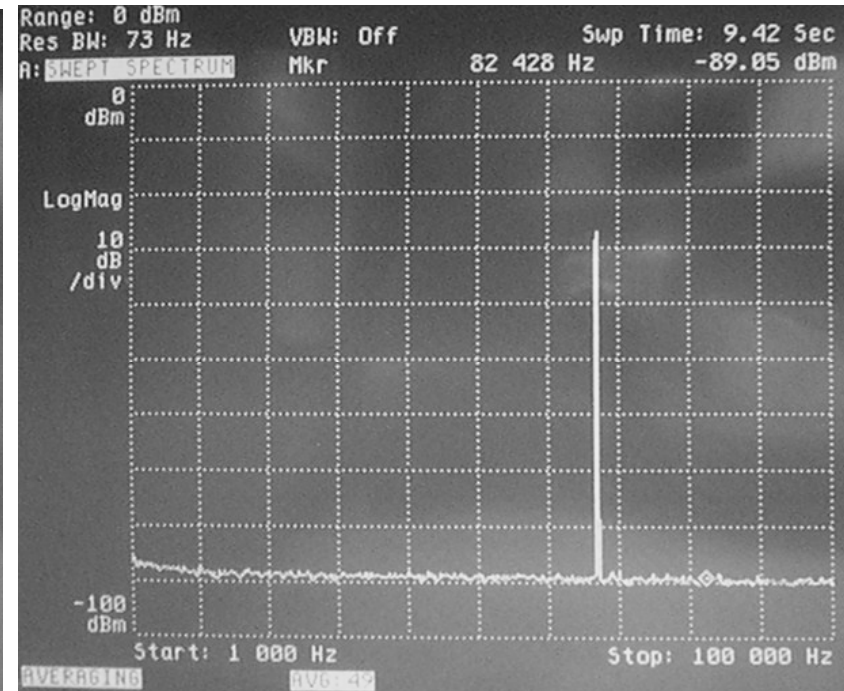
Filter Type	Application	$K_n$
4-pole sync	Most Spectrum Analyzers Analog	1.128
5-pole sync	Some Spectrum Analyzers Analog	1.111
Typical FFT	FFT-based Spectrum Analyzers	1.056



# Effect of Changing Averaging



No Averaging.



Averaging = 49.

Increase Averaging to Reduce Noise Floor → Increase Measurement Time



# Noise Measurement... Example Measurement



# Noise Measurement Circuits

## 1. $1/f$ Measurement Filter Circuit

- Measurement results
- Noise floor (choosing the best amp)

## 2. Example Circuit Noise Measurement

- Broadband with scope and true RMS meter

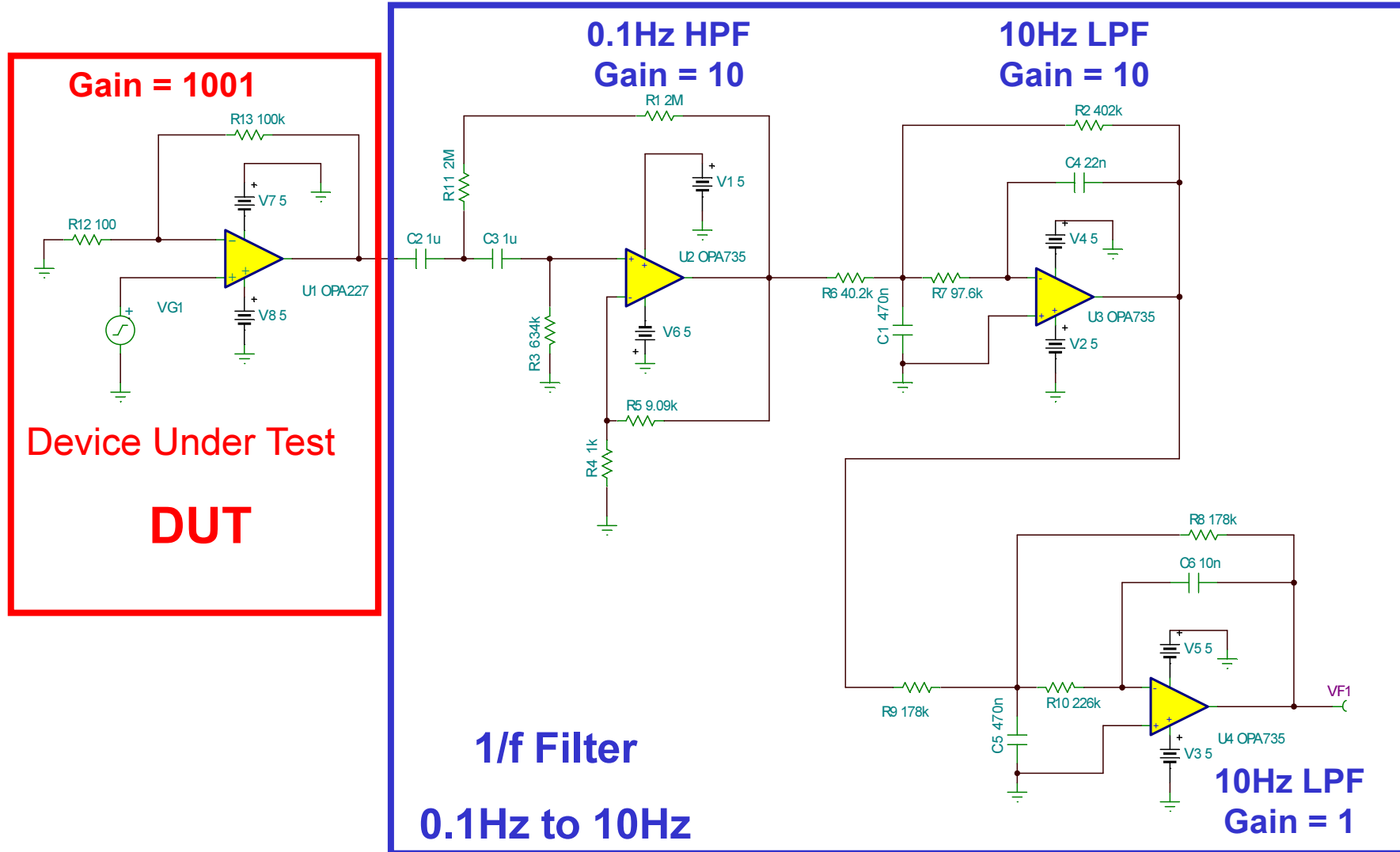
## 3. Voltage Noise Spectral Density Measurement

- Look at typical spectrum analyzer errors





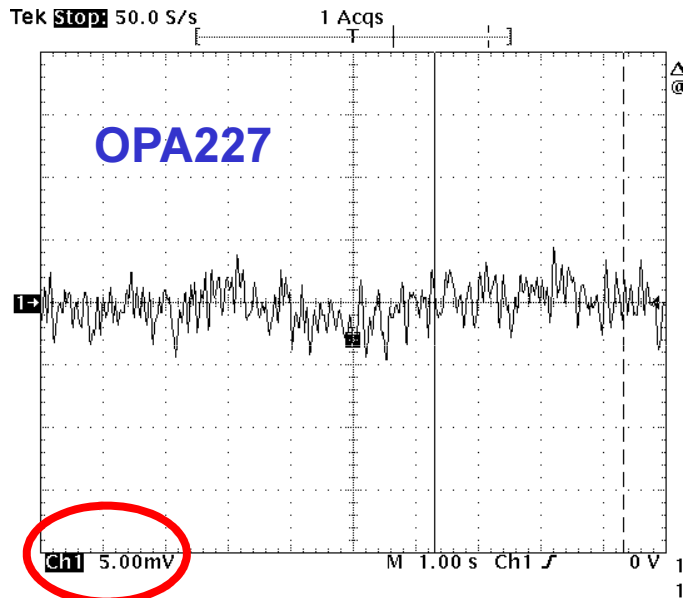
# 0.1Hz Second Order 10.0Hz Fourth Order 1/f Filter



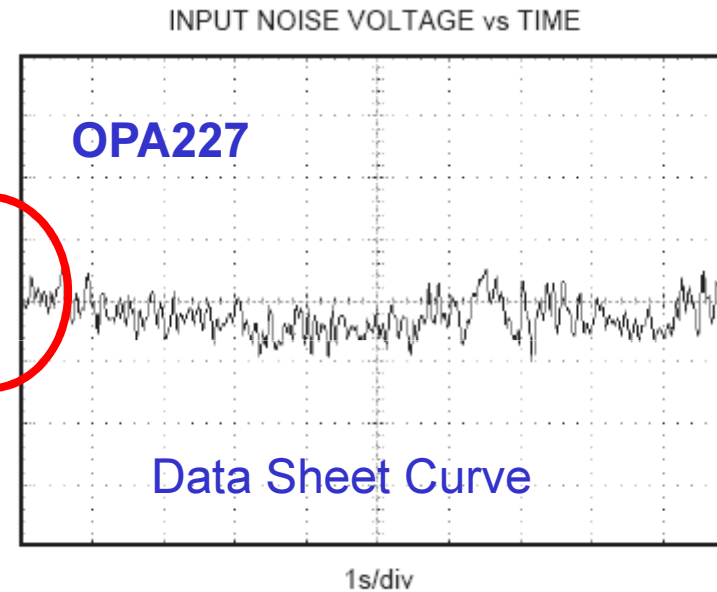


# The Circuit Generates the Data Sheet 1/f Plots (Example OPA227)

## Tektronix TDS460A Measurement



## PDS 0.1Hz to 10Hz Noise Curve



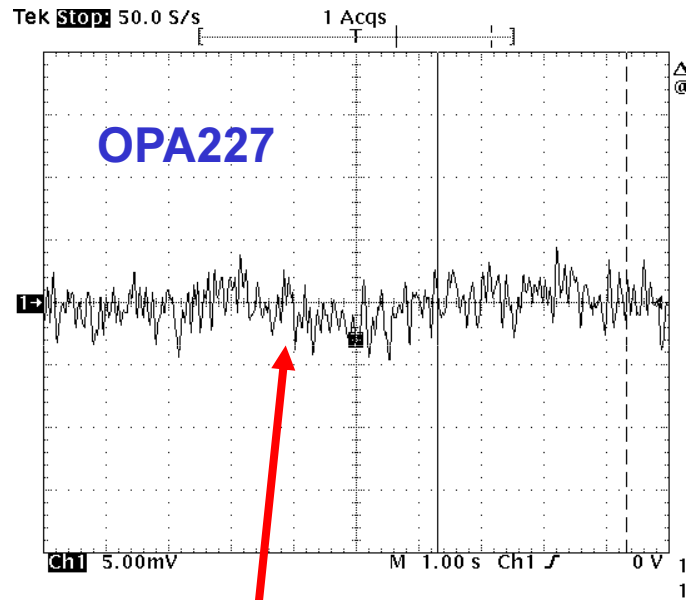
Y-Axis scale must be adjusted to account for the gain to match data sheet.

$$5\text{mV}/(10 \times 10 \times 1000) = 50\text{nV}/\text{div}$$



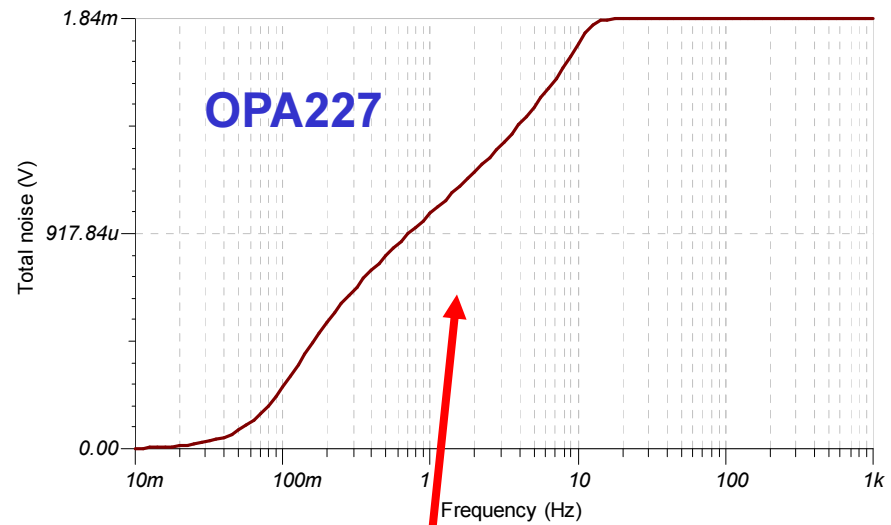
# 1/f Filter Measured vs Tina (Example OPA227)

## Tektronix TDS460A Measurement



Measured Output is approximately  
10mVp-p

## Tina Simulation

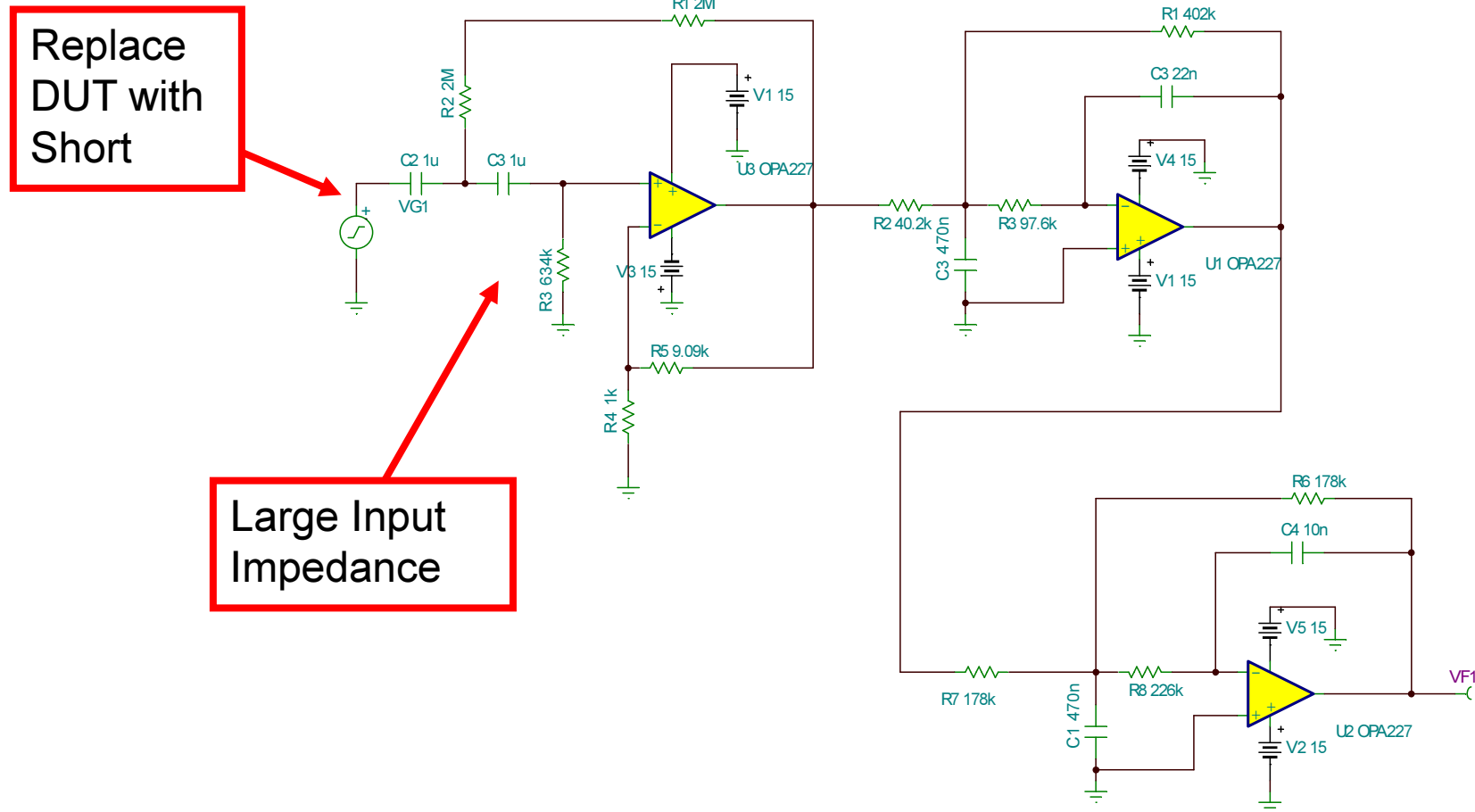


Tina Simulation  
1.84mV rms  
 $(1.84\text{mV})(6) = 11\text{mVp-p}$



# Measure Noise Floor of 1/f Filter

What Op-Amp will give us the lowest noise Floor?

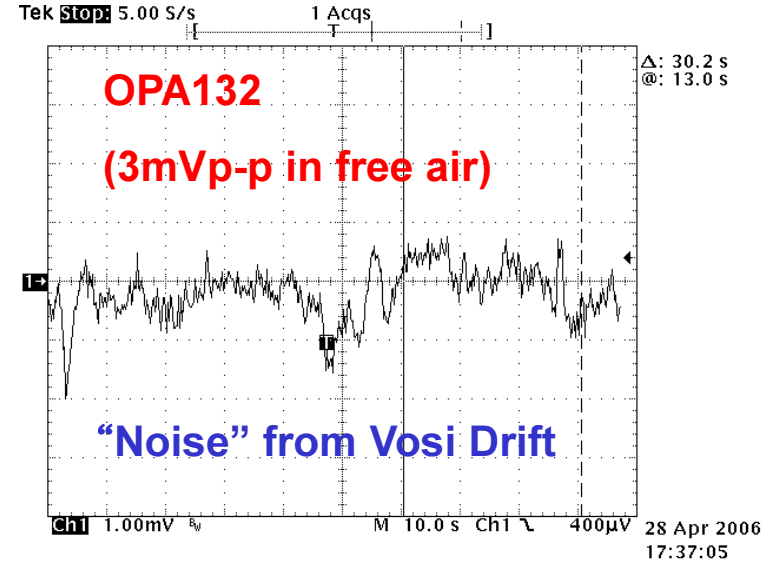
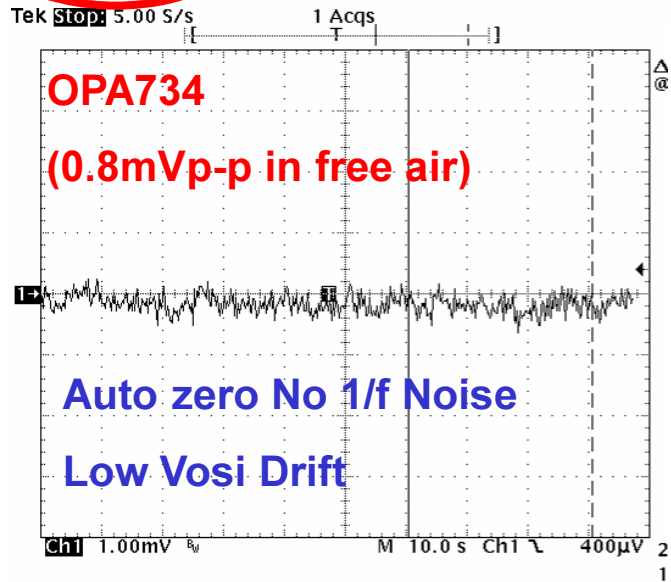
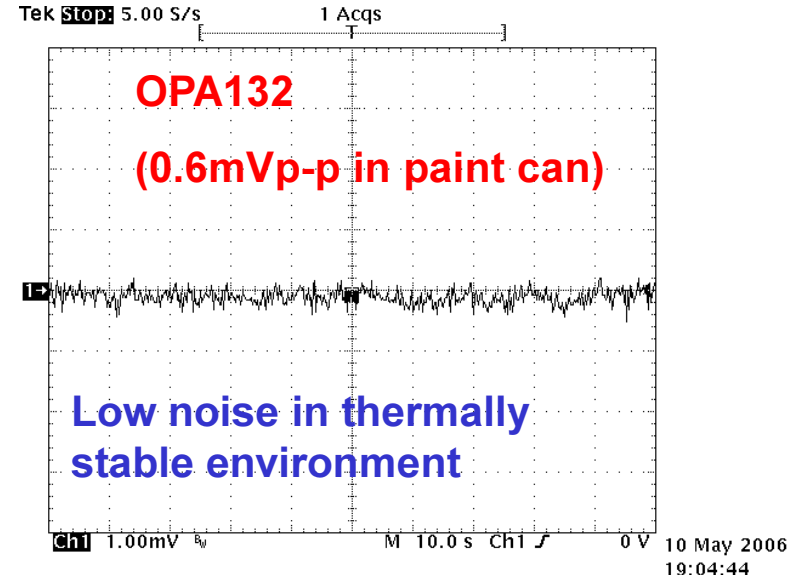
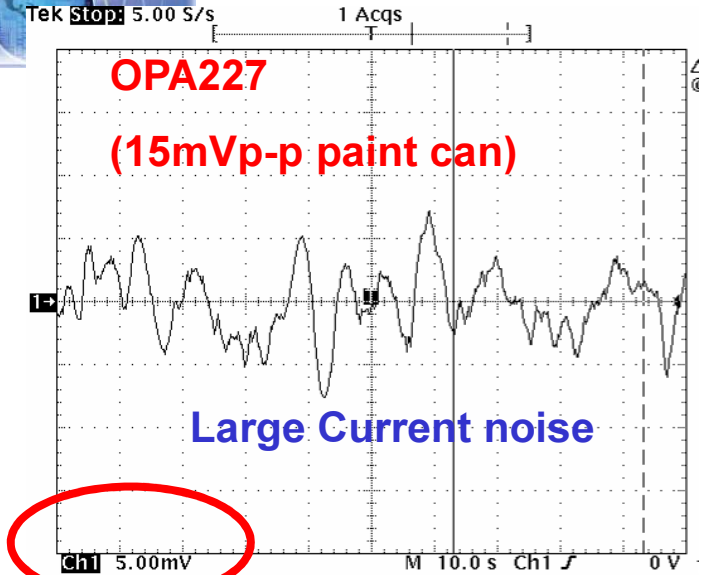




## Measure Noise Floor of 1/f Filter

What Op-Amp will give us the lowest noise Floor?

Op-Amp	General Description	$V_n$ (nV/rt-Hz)	$I_n$ (fA/rt-Hz)
OPA227	Low noise Bipolar	3.5 @10Hz	2,000 @10Hz
		6 @1Hz	6,000 @1Hz
		20 @0.1Hz	20,000 @0.1Hz
OPA132	Low noise CMOS	23 @10Hz	3
		80 @1Hz	
		228 @0.1Hz	
OPA735	Auto Zero CMOS	135	40



Note: measurements in paint can minimize thermal drift.



## Some General Measurement Precautions

Linear Supply  
or Battery



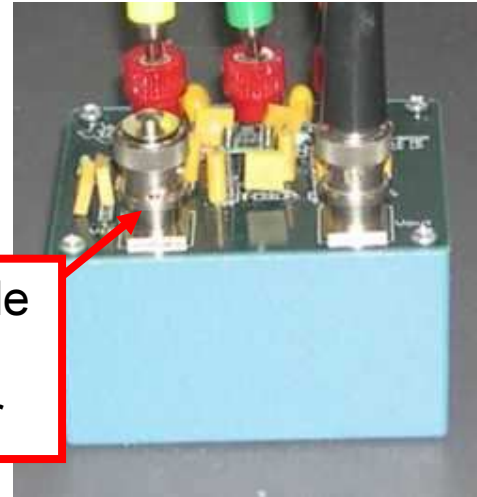
BNC From  
Circuit  
Under Test

BNC To  
Scope



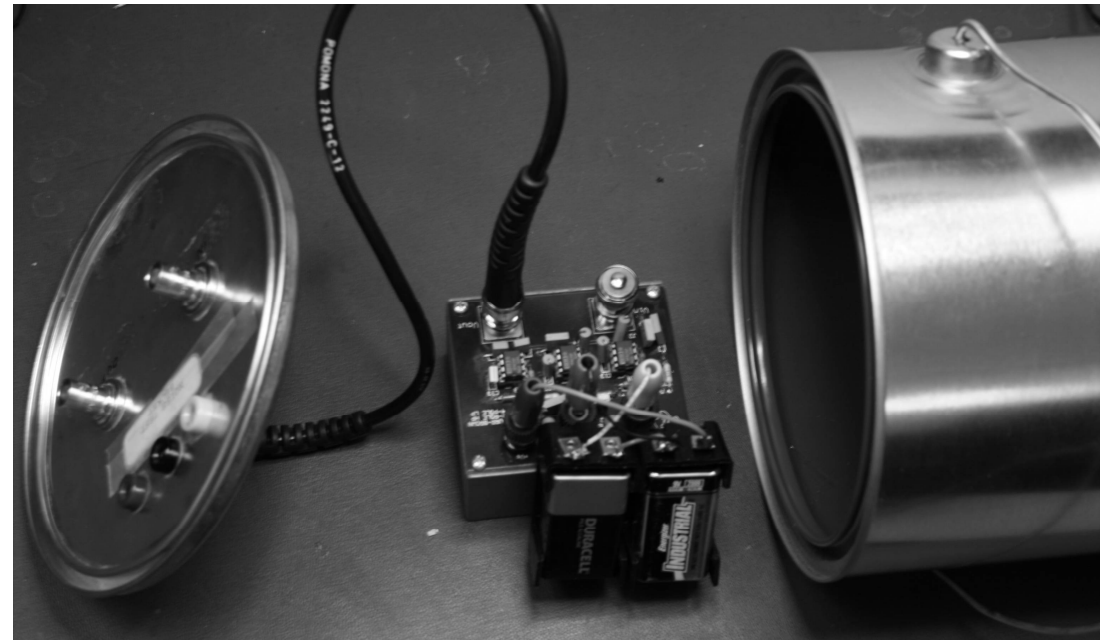
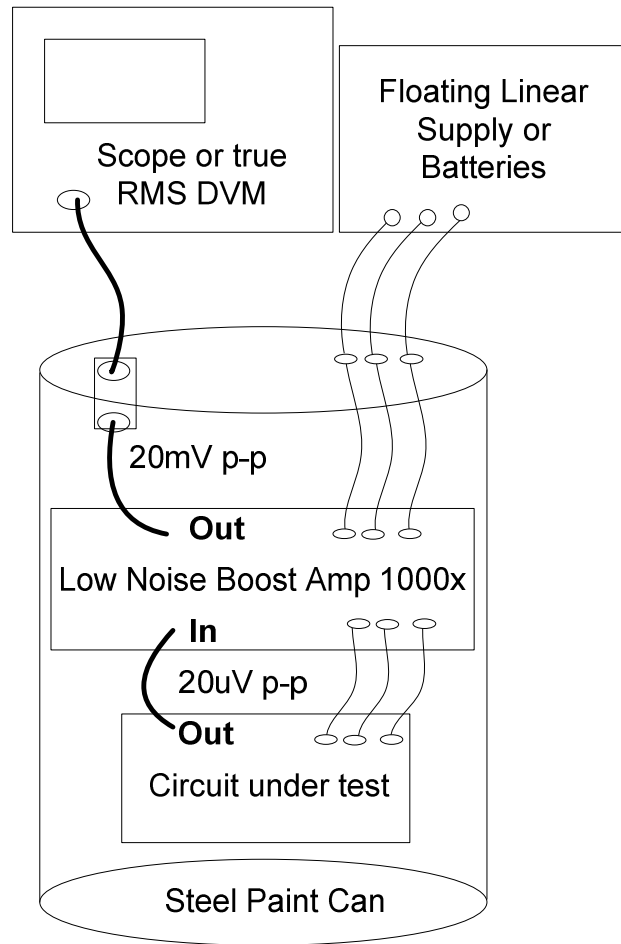
Copper box or  
paint can as RFI /  
EMI Shield. This  
also minimizes  
thermal drift

Use BNC Male  
Shorting cap  
for noise floor





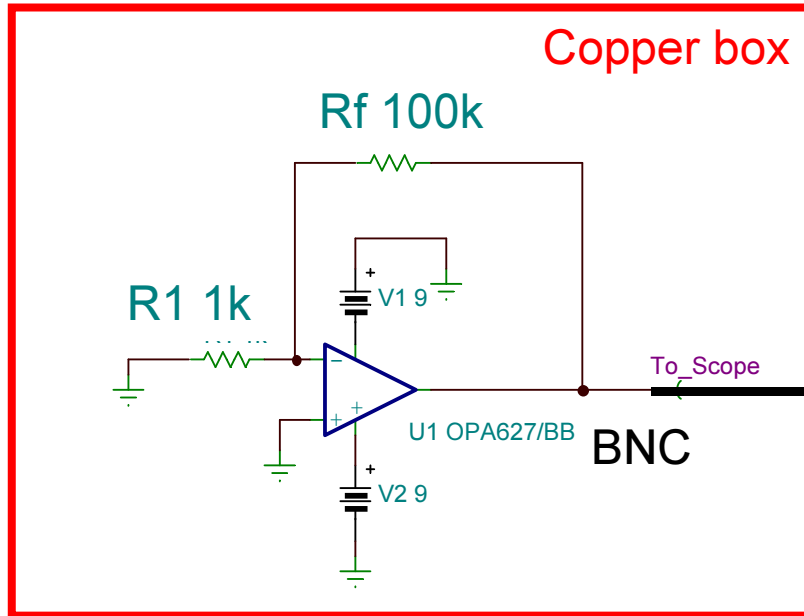
# A paint can makes a good shielded environment



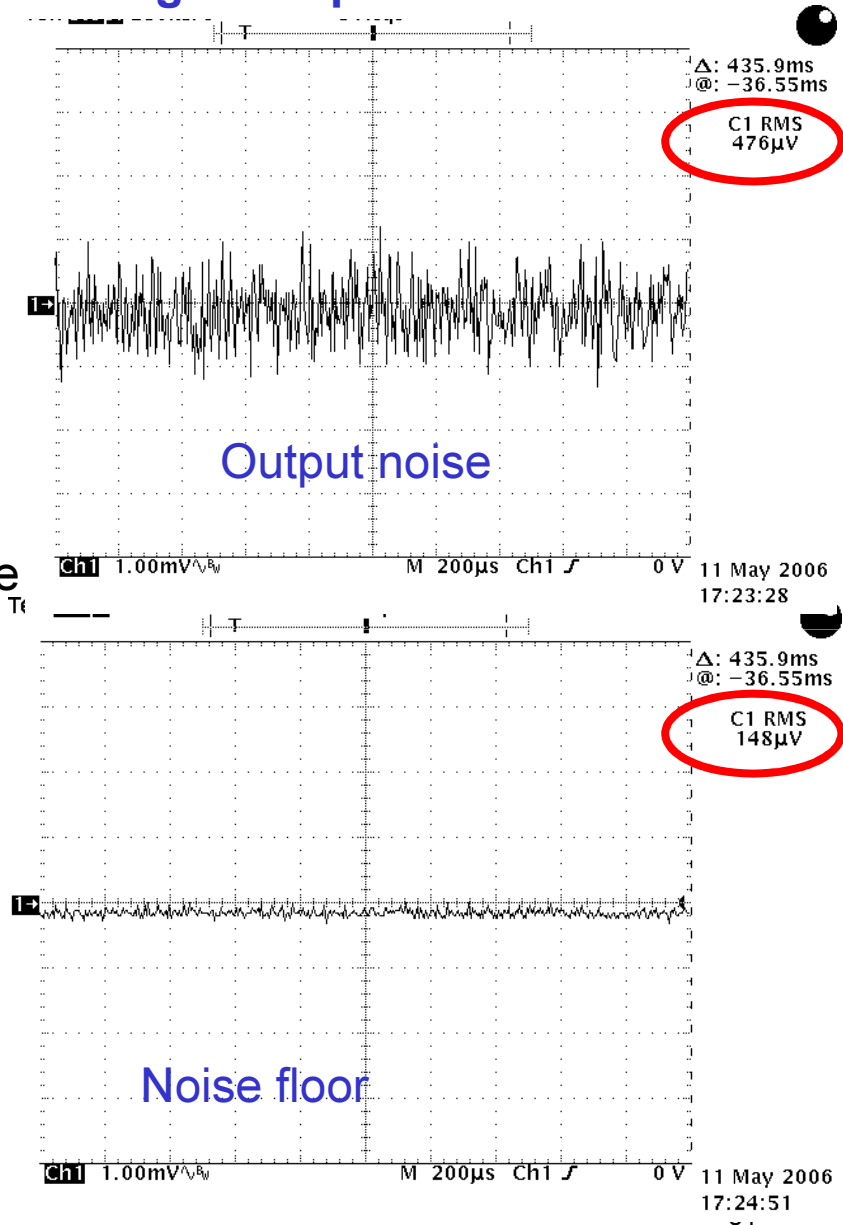




# Measure The OPA627 Example Using A Scope



Scope  
BNC



Calculated (Previous Example):

$$V_n = 325\mu\text{V rms}$$

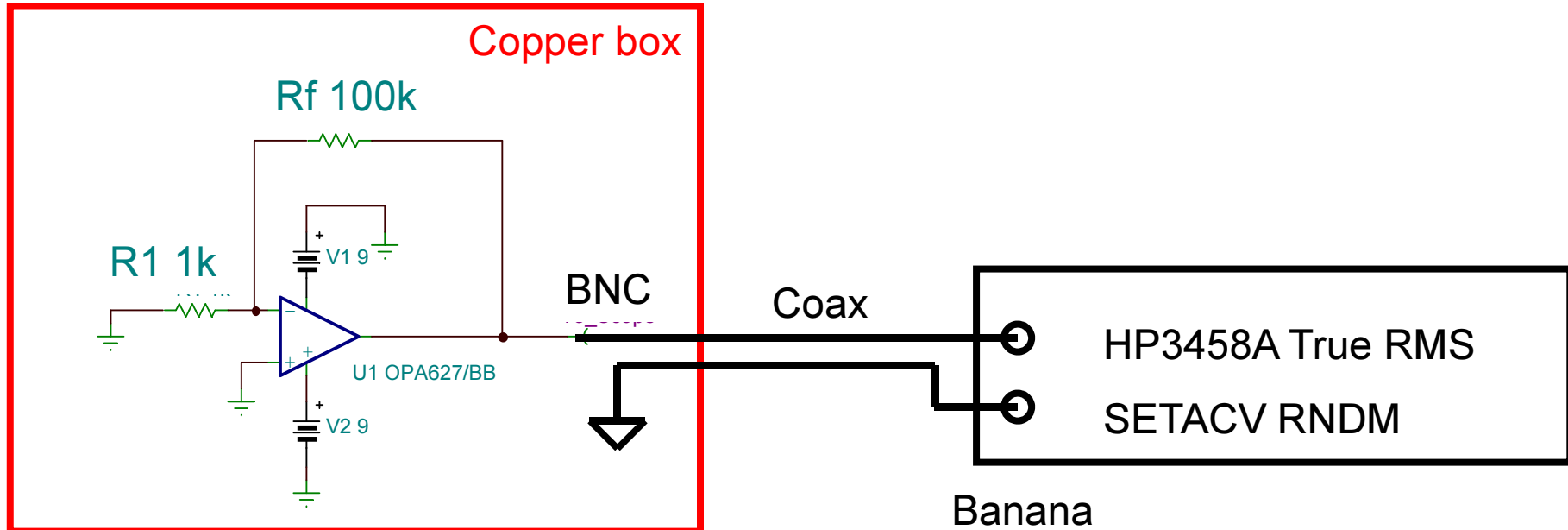
Measured:

$$V_n = \sqrt{(476\mu\text{V})^2 - (148\mu\text{V})^2} = 452\mu\text{V rms}$$

Note: peak to peak reading is roughly 2mVp-p



## Measure The OPA627 Example Using A True RMS Meter (HP3458a)



**Calculated (Previous Example):**

$$e_n = 325\mu\text{V rms}$$

**Measured HP3458A DVM:**

$$\text{DVM\_READING} = 346\mu\text{V}$$

$$\text{Noise Floor} = 18\mu\text{V}$$

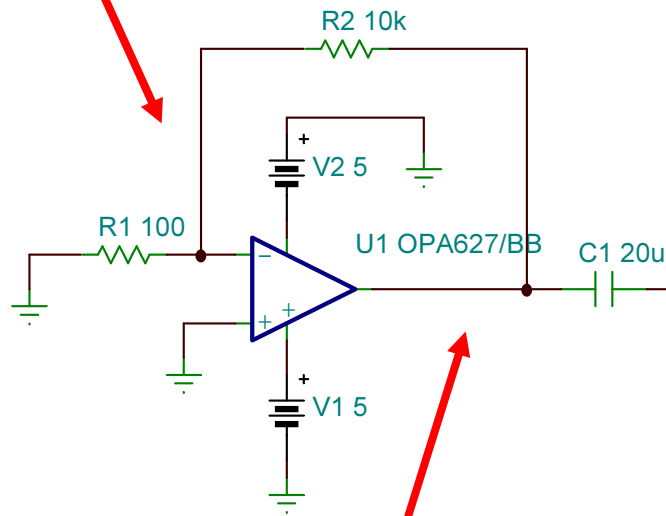
$$\text{Noise\_Meas} = \sqrt{((346\mu\text{V})^2 - (18\mu\text{V})^2)} = 346\mu\text{V rms}$$



# Spectrum Analyzer Measurement of OPA627

## (Voltage Noise Spectrum)

Low Req to reduce effect of  $i_n$  and thermal noise



### Agilent 35770a Dynamic Signal Analyzer

- Has nV/rt-Hz Mode
- Bandwidth 0Hz to 100kHz

1M Input Impedance

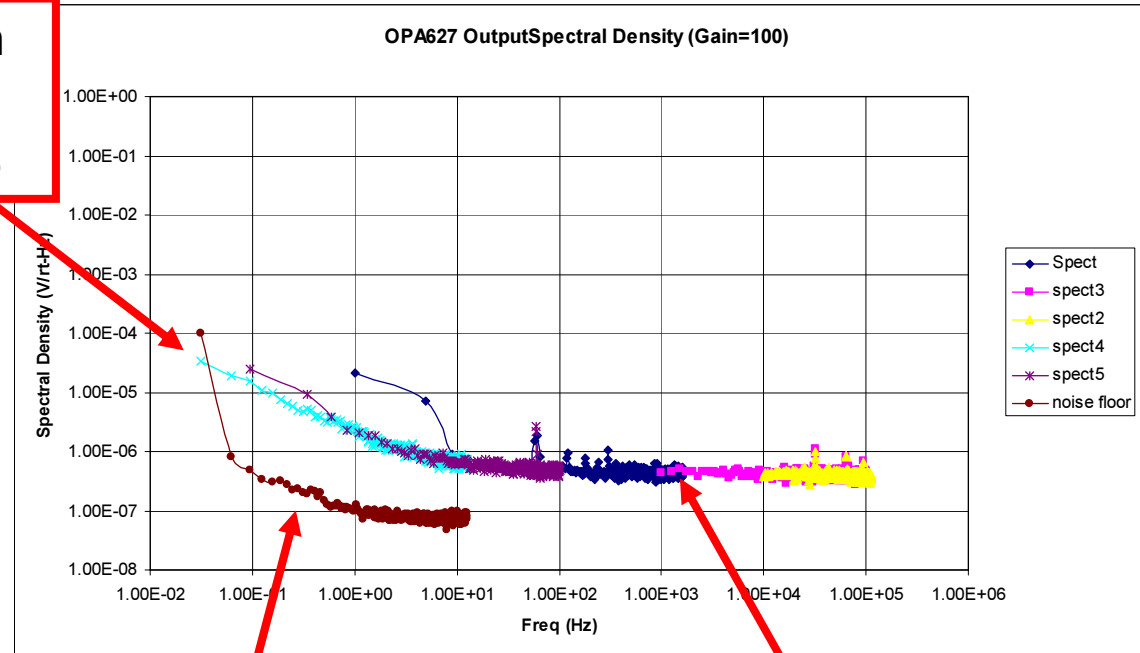
20mV dc offset  
0.2mVp-p noise  
(Bad SNR)

0.008Hz HPF removes dc component, but still allows 1/f measurement



# Spectrum Analyzer Measurement of OPA627

The low frequency run is time consuming. Approximately 12 min.

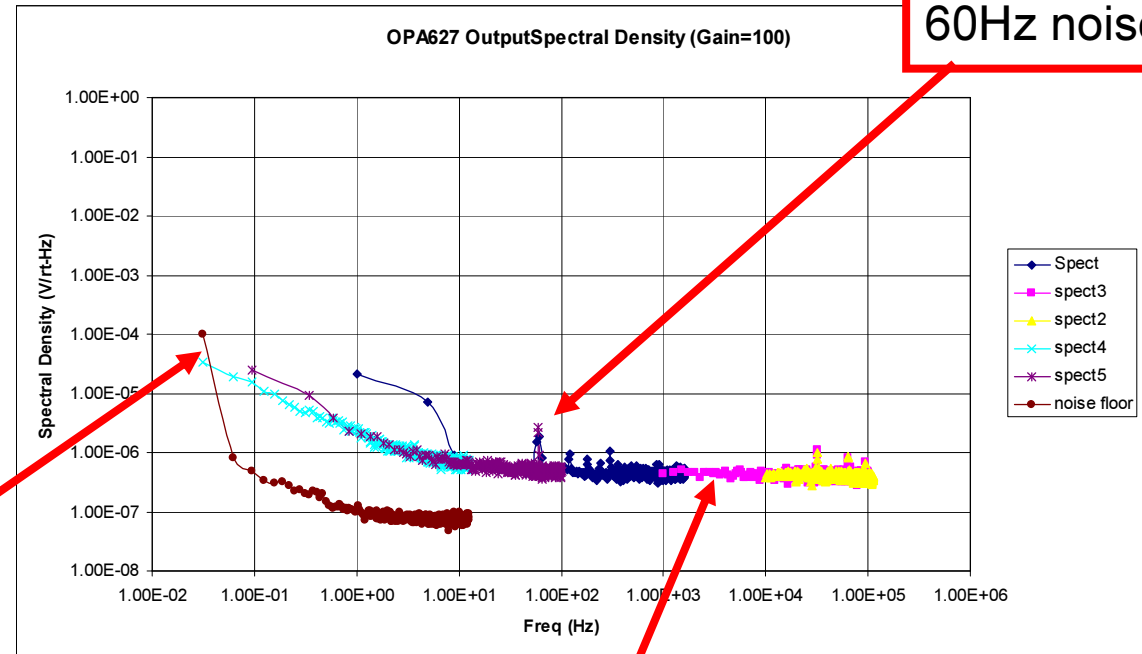


Noise floor verification

Data was collected over five different frequency ranges



# Spectrum Analyzer Measurement of OPA627



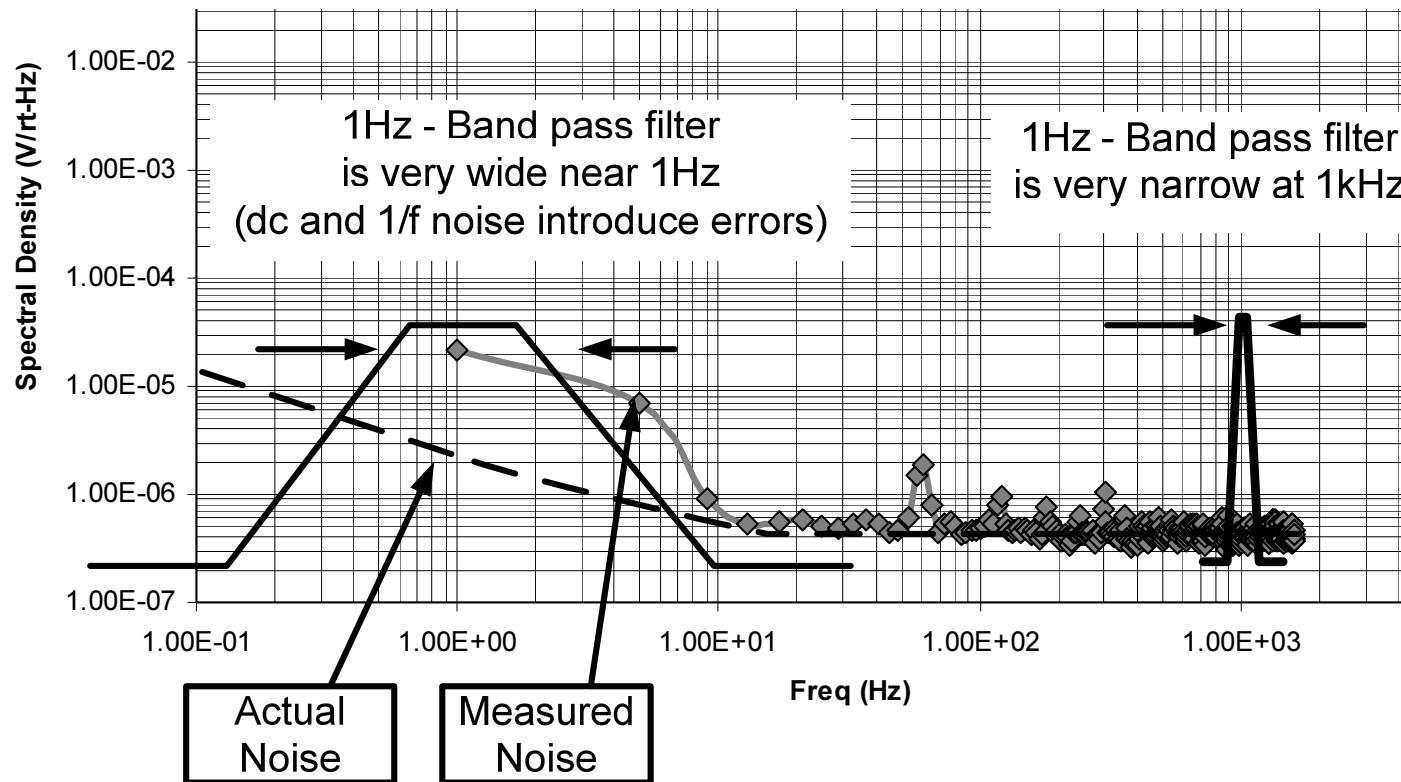
60Hz noise pickup

Low frequency tail on each run must be discarded.

1. Combine to one curve
2. Discard bad information
3. Divide by gain of 100



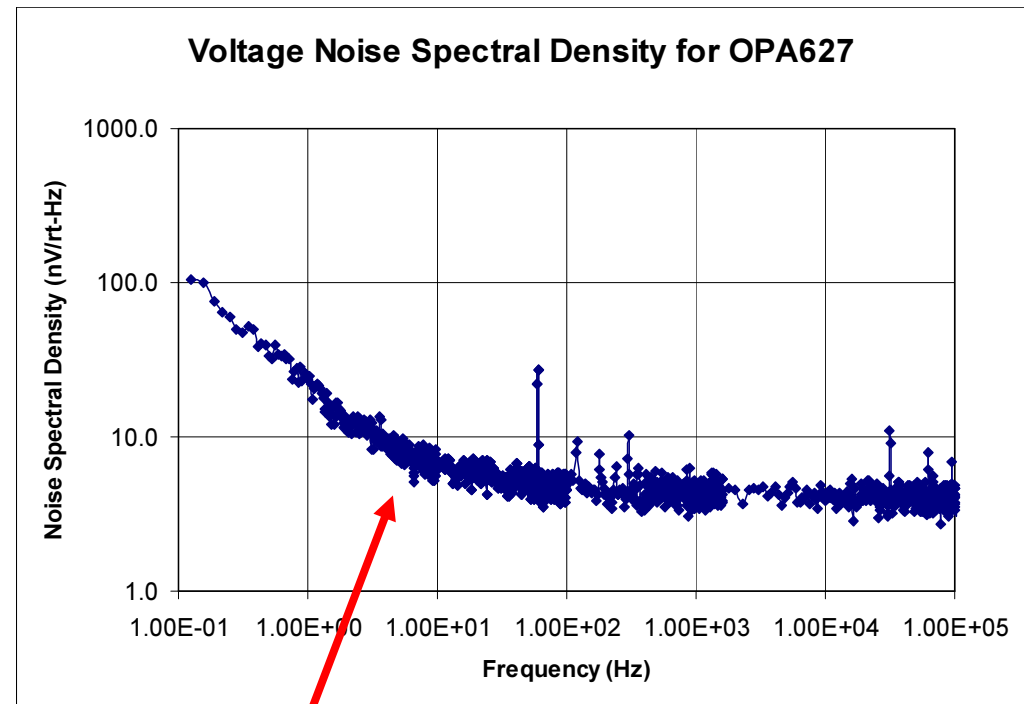
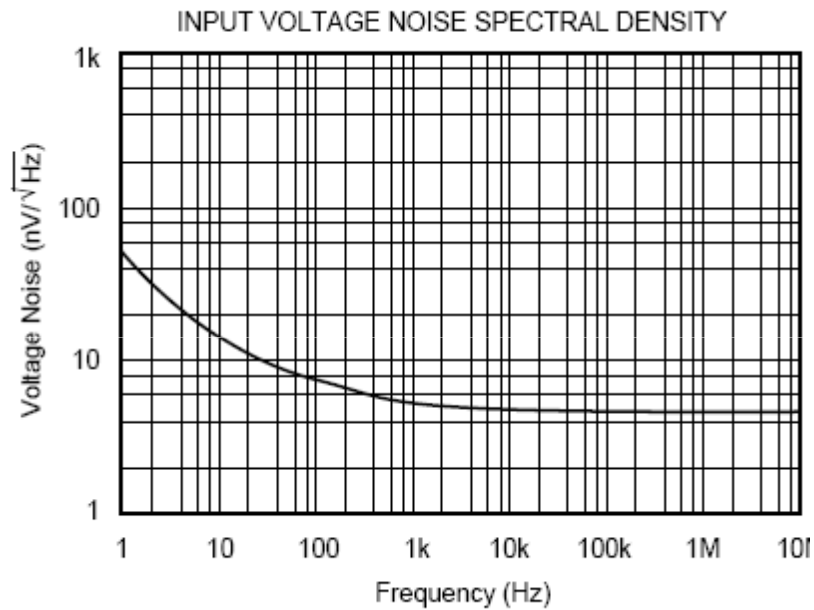
# The “Tail Error” is from relatively wide measurement bandwidth at low frequency.





# Spectrum Analyzer Measurement of OPA627

## OPA627 PDS



Measured 1/f noise corner is better than data sheet.



## References

1. Robert V. Hogg, and Elliot A Tanis, Probability and Statistical Inference, 3rd Edition, Macmillan Publishing Co
2. C. D. Motchenbacher, and J. A. Connelly, Low-Noise Electronic System Design, A Wiley-Interscience Publication
3. Henry W. Ott, Noise Reduction Techniques in Electronics Systems, John Wiley and Sons

## Acknowledgments:

1. R. Burt, Technique for Computing Noise based on Data Sheet Curves, General Noise Information
2. N. Albaugh, General Noise Information, AFA Deep-Dive Seminar
3. T. Green, General Information
4. B. Trump, General Information
8. B. Sands, Noise Models

## Noise Article Series ([www.en-genius.net](http://www.en-genius.net))

[http://www.en-genius.net/site/zones/audiovideoZONE/technical\\_notes/avt\\_022508](http://www.en-genius.net/site/zones/audiovideoZONE/technical_notes/avt_022508)





***Thank You  
for  
Your Interest  
in  
Noise – Calculation and Measurement***

***Comments, Questions, Technical Discussions Welcome:***

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# Appendix 2



# Statistics Summary (Formulas)

Mean defined for a Probability Distribution Function

$$\mu = \int_{-\infty}^{\infty} (x) f(x) dx \quad (1) \text{ Continuous form}$$

$$\mu = \sum_{x=-\infty}^{\infty} (x) \cdot f(x) \quad (2) \text{ Discrete form}$$

Variance defined for a Probability Distribution Function

$$\sigma^2 = \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx \quad (3) \text{ Continuous form}$$

$$\sigma^2 = \sum_{x=-\infty}^{\infty} (x - \mu)^2 \cdot f(x) \quad (4) \text{ Discrete form}$$

Standard deviation defined for a Probability Distribution Function

$$\sigma = \sqrt{\sigma^2} = \sqrt{\int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx} \quad (5) \text{ Continuous form}$$

$$\sigma = \sqrt{\sigma^2} = \sqrt{\sum_{x=-\infty}^{\infty} (x - \mu)^2 \cdot f(x)} \quad (6) \text{ Discrete form}$$

Root Mean Squared (RMS) defined for a Probability Distribution Function  
This is the same as  $\sigma$  if  $\mu = 0$

$$\text{RMS} = \sqrt{\int_{-\infty}^{\infty} (x)^2 f(x) dx} \quad (7) \text{ Continuous form}$$

$$\text{RMS} = \sqrt{\sum_{x=-\infty}^{\infty} (x)^2 \cdot f(x)} \quad (8) \text{ Discrete form}$$

Mean defined for a Discrete Statistical Population

$$\mu = \frac{1}{b-a} \int_a^b g(t) dt \quad (9) \text{ Continuous form}$$

$$\mu = \frac{1}{n} \sum_{i=1}^n x_i \quad (10) \text{ Discrete form}$$

Variance defined for a Probability Distribution Function

$$\sigma^2 = \frac{1}{b-a} \int_a^b (g(t) - \mu)^2 dt \quad (11) \text{ Continuous form}$$

$$\sigma^2 = \frac{1}{n} \sum_{i=1}^n (x_i - \mu)^2 \quad (12) \text{ Discrete form}$$

Standard deviation defined for a Probability Distribution Function

$$\sigma = \sqrt{\frac{1}{b-a} \int_a^b (g(t) - \mu)^2 dt} \quad (13) \text{ Continuous form}$$

$$\sigma = \sqrt{\sigma^2} = \sqrt{\frac{1}{n} \sum_{i=1}^n (x_i - \mu)^2} \quad (14) \text{ Discrete form}$$

Root Mean Squared (RMS) defined for a Probability Distribution Function  
This is the same as  $\sigma$  if  $\mu = 0$

$$\text{RMS} = \sqrt{\frac{1}{b-a} \left( \int_a^b g(t)^2 dt \right)} \quad (15) \text{ Continuous form}$$

$$\text{RMS} = \sqrt{\frac{1}{n} \sum_{i=1}^n x_i^2} \quad (16) \text{ Discrete form}$$



# Statistics Summary

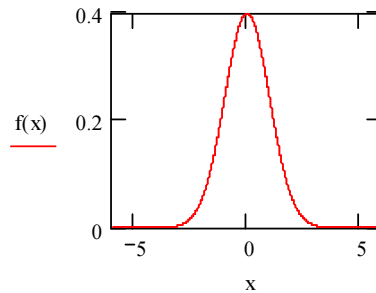
## (PDF vs Discrete Population)

Example: Statistics on the Probability Distribution Function

$$\sigma := 1 \quad \mu := 0$$

$$f(x) := \frac{1}{\sigma \cdot (2\pi)^{.5}} \cdot e^{-\left[\frac{(x-\mu)^2}{2\sigma^2}\right]}$$

Probability Distribution Function for Normal Curve



$$\mu := \int_{-\infty}^{\infty} (x) f(x) dx \quad \mu = 0 \quad \text{Mean}$$

$$\text{var} := \int_{-\infty}^{\infty} (x - \mu)^2 f(x) dx \quad \text{var} = 1 \quad \text{Variance}$$

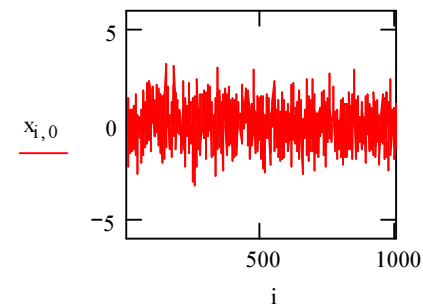
$$\sigma := \sqrt{\text{var}} \quad \sigma = 1 \quad \text{Standard Deviation}$$

$$\text{RMS} := \sqrt{\int_{-\infty}^{\infty} (x)^2 f(x) dx} \quad \text{RMS} = 1 \quad \text{Root Mean Squared}$$

Example: Statistics on the Discrete Statistical Population

$$x := \text{rnorm}(1001, 0, 1)$$

$$i := 1..1000$$



$$\mu := \frac{1}{1000} \sum_{i=1}^{1000} x_{i,0} \quad \mu = -4.181 \times 10^{-3} \quad \text{Mean}$$

$$\text{var} := \frac{1}{1000} \sum_{i=1}^{1000} (x_{i,0} - \mu)^2 \quad \text{var} = 1.021 \quad \text{Variance}$$

$$\sigma := \sqrt{\text{var}} \quad \sigma = 1.01 \quad \text{Standard Deviation}$$

$$\text{RMS} := \sqrt{\frac{1}{1000} \sum_{i=1}^{1000} (x_{i,0})^2} \quad \text{RMS} = 1.01 \quad \text{Root Mean Squared}$$



# Statistics Summary

## (RMS and STDEV)

Example where  $RMS \neq STDEV$

$$g(t) := \sin(t) + 0.3$$

$$\mu := \frac{1}{2\pi - 0} \int_0^{2\pi} g(t) dt \quad \mu = 0.3$$

Variance for a Discrete Statistical Population

$$\text{var} := \frac{1}{2\pi - 0} \int_0^{2\pi} (g(t) - \mu)^2 dt \quad \text{var} = 0.5$$

Standard deviation for a Discrete Statistical Population

$$\sigma := \sqrt{\text{var}} \quad \sigma = 0.707$$

Root Mean Squared (RMS) for a Discrete Statistical Population  
This is the same as  $\sigma$  if  $\mu = 0$

$$RMS := \sqrt{\frac{1}{2\pi - 0} \left( \int_0^{2\pi} g(t)^2 dt \right)} \quad RMS = 0.768$$

$$RMS = \sqrt{\sigma^2 + \mu^2} \quad \text{So} \quad \sigma = \sqrt{RMS^2 - \mu^2}$$

$$\sigma := \sqrt{RMS^2 - \mu^2} \quad \sigma = 0.707$$

Example where  $RMS = STDEV$

$$g(t) := \sin(t)$$

$$\mu := \frac{1}{2\pi - 0} \int_0^{2\pi} g(t) dt \quad \mu = 0$$

Variance defined for a Probability Distribution Function

$$\text{var} := \frac{1}{2\pi - 0} \int_0^{2\pi} (g(t) - \mu)^2 dt \quad \text{var} = 0.5$$

Standard deviation defined for a Probability Distribution Function

$$\sigma := \sqrt{\text{var}} \quad \sigma = 0.707$$

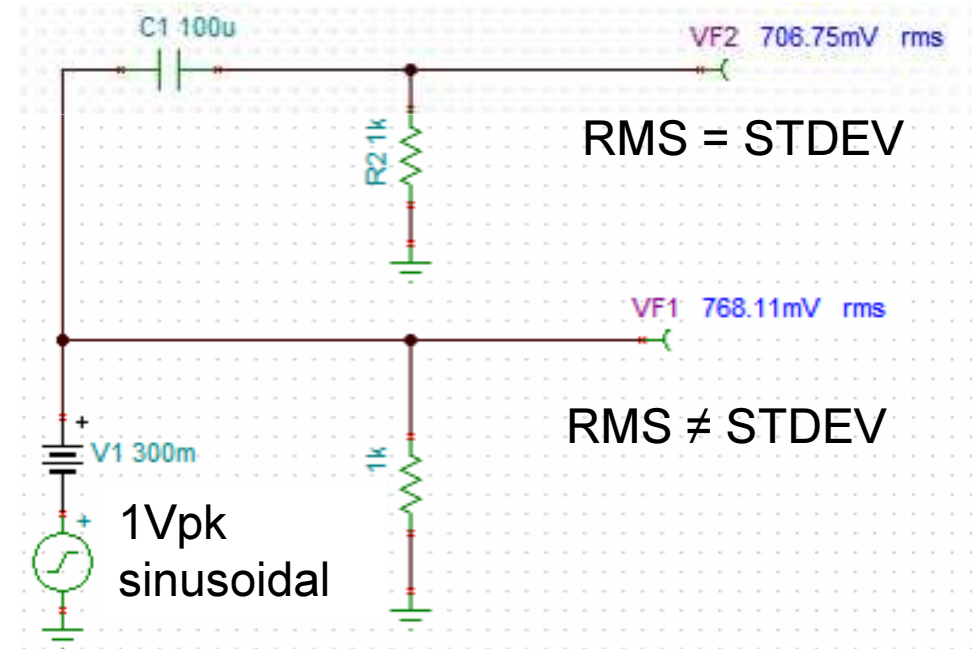
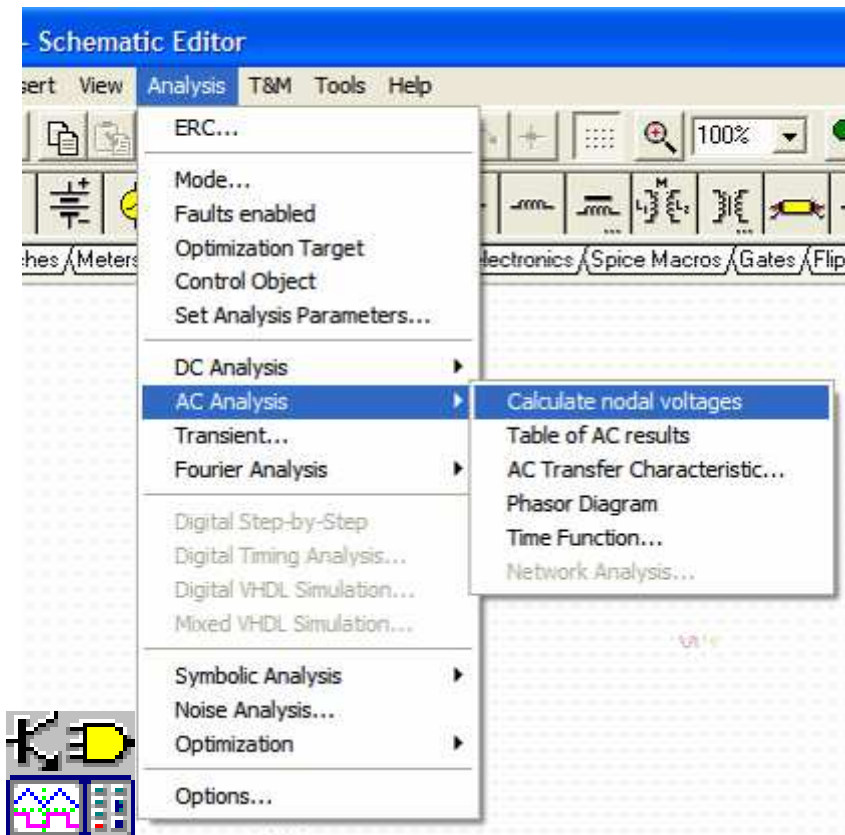
Root Mean Squared (RMS) defined for a Probability Distribution Function  
This is the same as  $\sigma$  if  $\mu = 0$

$$RMS := \sqrt{\frac{1}{2\pi - 0} \left( \int_0^{2\pi} g(t)^2 dt \right)} \quad RMS = 0.707$$



# RMS vs STDEV

**Stdev = RMS** when the Mean is zero (No DC component). Tina gives the true RMS result in AC calculations. See mathematical proof in appendix.





## Useful Numerical Methods

Method for generating a time domain approximation of 1/f noise

```
For i = 1 To 32768
  white = Rnd(1) - 0.5
  buf0 = 0.997 * old_buf0 + 0.029591 * white
  buf1 = 0.985 * old_buf1 + 0.032534 * white
  buf2 = 0.95 * old_buf2 + 0.048056 * white
  buf3 = 0.85 * old_buf3 + 0.090579 * white
  buf4 = 0.62 * old_buf4 + 0.10899 * white
  buf5 = 0.25 * old_buf5 + 0.255784 * white
  pink = buf0 + buf1 + buf2 + buf3 + buf4 + buf5
Next i
```



## Useful Numerical Methods

Method for generating average, standard deviation, and RMS for a discrete population (sampled data)

'N is the Number of samples, and f(i) is an array of measured data

Average=0 'Initialize the variables

Stdev=0

RMS=0

For i = 1 To N

    Average=Average + f(i)

Next I

Average = Average/N

For i = 1 To N

    stdev=(f(i) – Average)^2

Next I

Stdev = Stdev/N

For i = 1 To N

    RMS=(f(i))^2

Next I

RMS = RMS/N





## Brick Wall Factor Calculation for first order filter.

$$e_{\text{rms}}^2 = \int_{f_1}^{f_2} e_n^2 \cdot (|G|)^2 df$$

where

$e_{\text{rms}}$  -- total rms noise from  $f_1$  to  $f_2$  in  $V_{\text{rms}}$

$e_n$  -- magnitude of noise spectral density at  $f_1$  in  $V/\sqrt{\text{Hz}}$

$G$  -- gain function for a single pole filter

$$G = \frac{1}{1 + \frac{j\omega}{\omega_p}} \quad |G| = \frac{1}{\sqrt{1 + \frac{f^2}{f_p^2}}} \quad (|G|)^2 = \frac{1}{1 + \frac{f^2}{f_p^2}}$$

$$e_{\text{rms}}^2 = \int_{f_1}^{f_2} e_n^2 \cdot \frac{1}{1 + \frac{f^2}{f_p^2}} df = \int_{f_1}^{f_2} e_n^2 \cdot \frac{f_p^2}{f_p^2 + f^2} df$$

$$e_{\text{rms}}^2 = e_n^2 \cdot f_p \cdot \text{atan}\left(\frac{f_2}{f_p}\right) - e_n^2 \cdot f_p \cdot \text{atan}\left(\frac{f_1}{f_p}\right)$$

Let  $f_1 = 0$ ,  $f_2 = \infty$

$$e_{\text{rms}}^2 = e_n^2 \cdot f_p \cdot \text{atan}(\infty) - e_n^2 \cdot f_p \cdot \text{atan}\left(\frac{f_1}{f_p}\right) = e_n^2 \cdot f_p \cdot \frac{\pi}{2}$$

$$e_{\text{rms}}^2 = e_n^2 \cdot f_p \cdot \frac{\pi}{2}$$

$$e_{\text{rms}} = \sqrt{e_n^2 \cdot f_p \cdot \frac{\pi}{2}}$$



## 1/f Noise Derivation

$$e_n = \frac{e_{\text{normal}}}{f^{0.5}} \quad e_n^2 = \frac{e_{\text{normal}}^2}{(f^{0.5})^2} = \frac{e_{\text{normal}}^2}{f}$$

Units for  
 $e_n = \text{V}/\sqrt{\text{Hz}}$   
 $e_{\text{normal}} = \text{V}$   
 $f = \text{Hz}$

$$e_{\text{rms}}^2 = \int_a^b \frac{e_{\text{normal}}^2}{f} df = e_{\text{normal}}^2 \cdot \ln(f) \quad \Big|_a^b$$

rms units of V rms

$$e_{\text{rms}}^2 = e_{\text{normal}}^2 \cdot \ln(b) - e_{\text{normal}}^2 \cdot \ln(a) = e_{\text{normal}}^2 \cdot \ln\left(\frac{b}{a}\right)$$

$$e_{\text{rms}}^2 = e_{\text{normal}}^2 \cdot \ln\left(\frac{b}{a}\right)$$

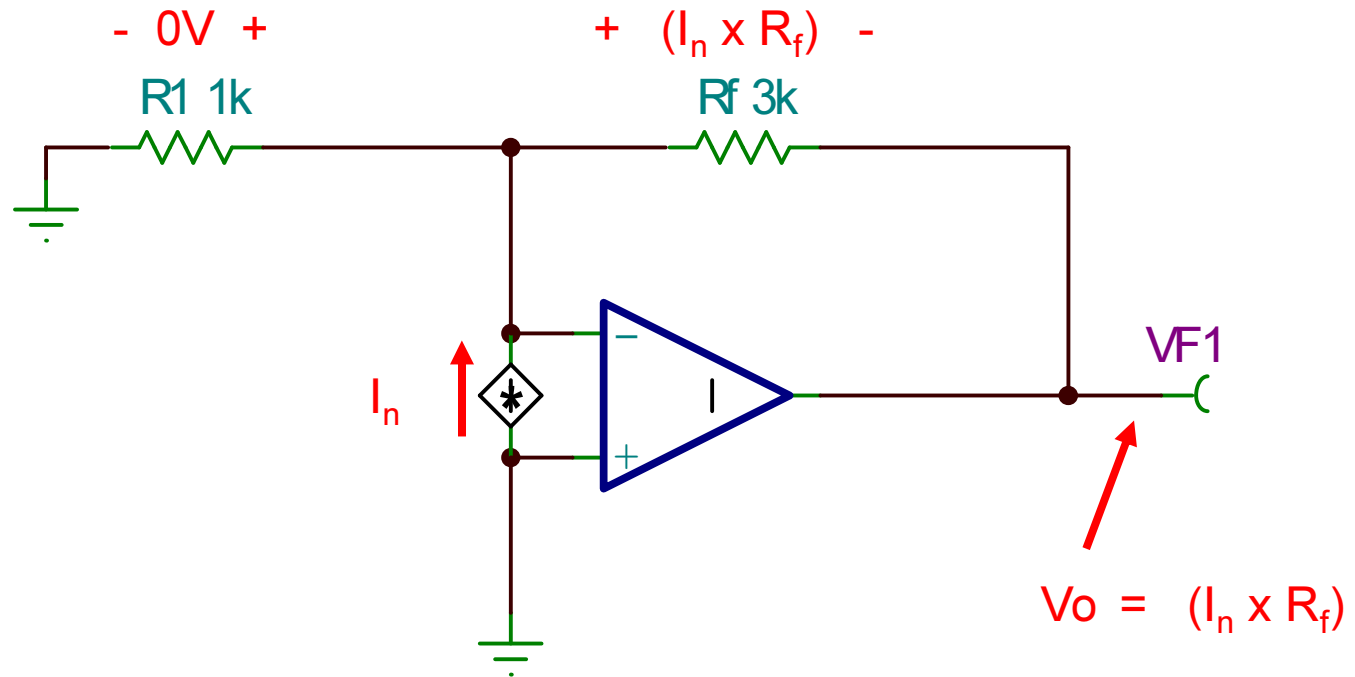
$$e_{\text{rms}} = e_{\text{normal}} \sqrt{\ln\left(\frac{b}{a}\right)}$$

$\sqrt{\ln\left(\frac{b}{a}\right)}$  has no units

$e_{\text{normal}}$  has units of V

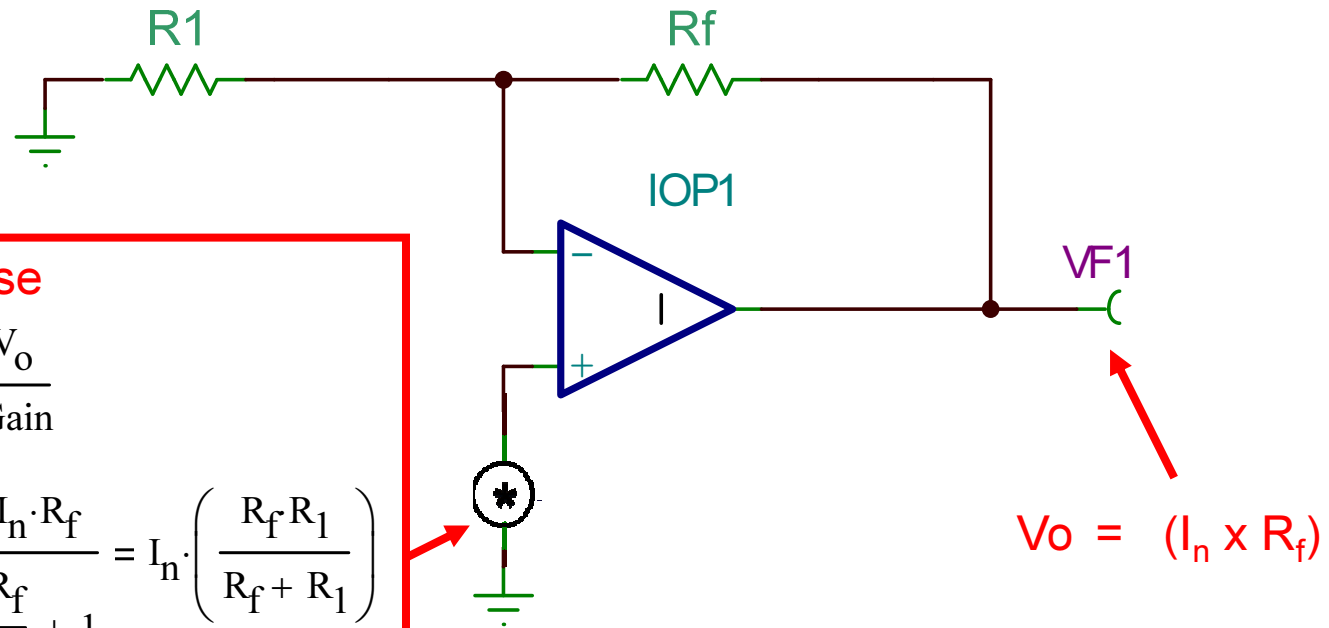


# Current Noise





# Current Noise



## Equ. Input Noise

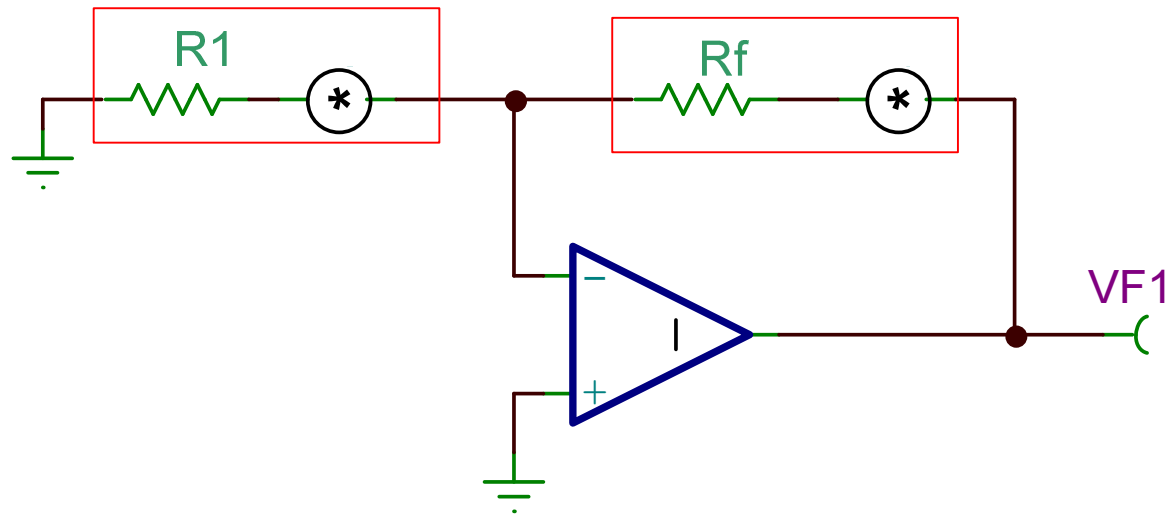
$$\text{Equ\_Input\_Noise} = \frac{V_o}{\text{Gain}}$$

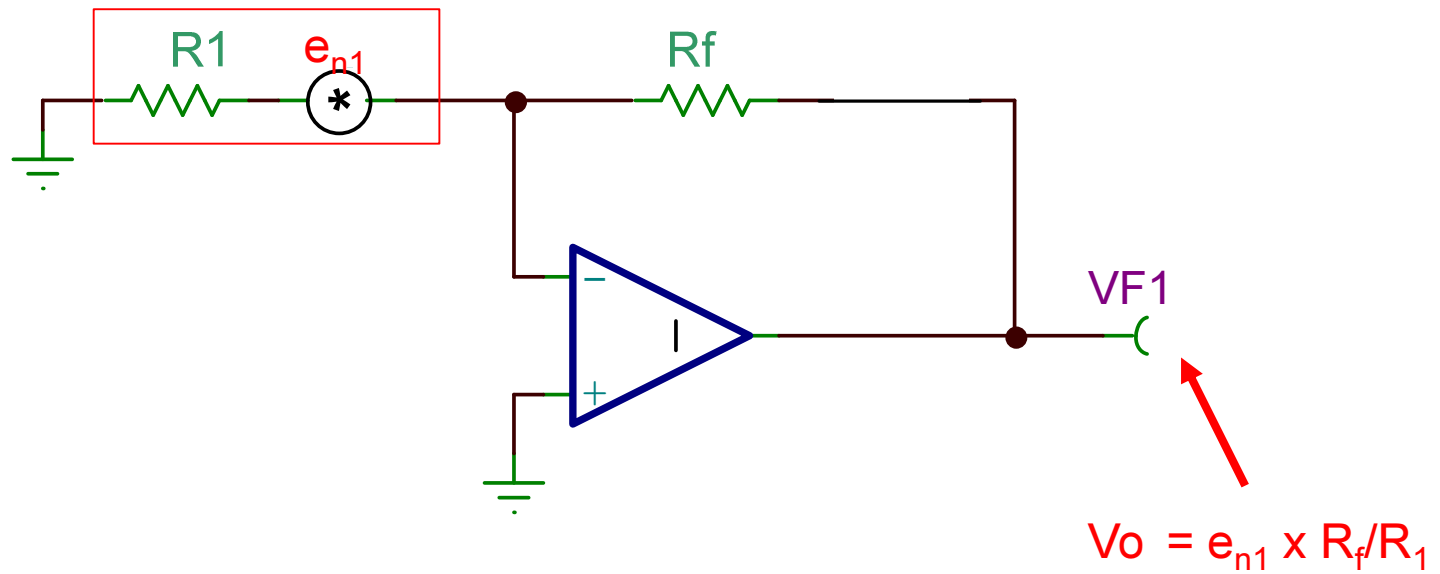
$$\text{Equ\_Input\_Noise} = \frac{I_n \cdot R_f}{\frac{R_f}{R_1} + 1} = I_n \cdot \left( \frac{R_f R_1}{R_f + R_1} \right)$$

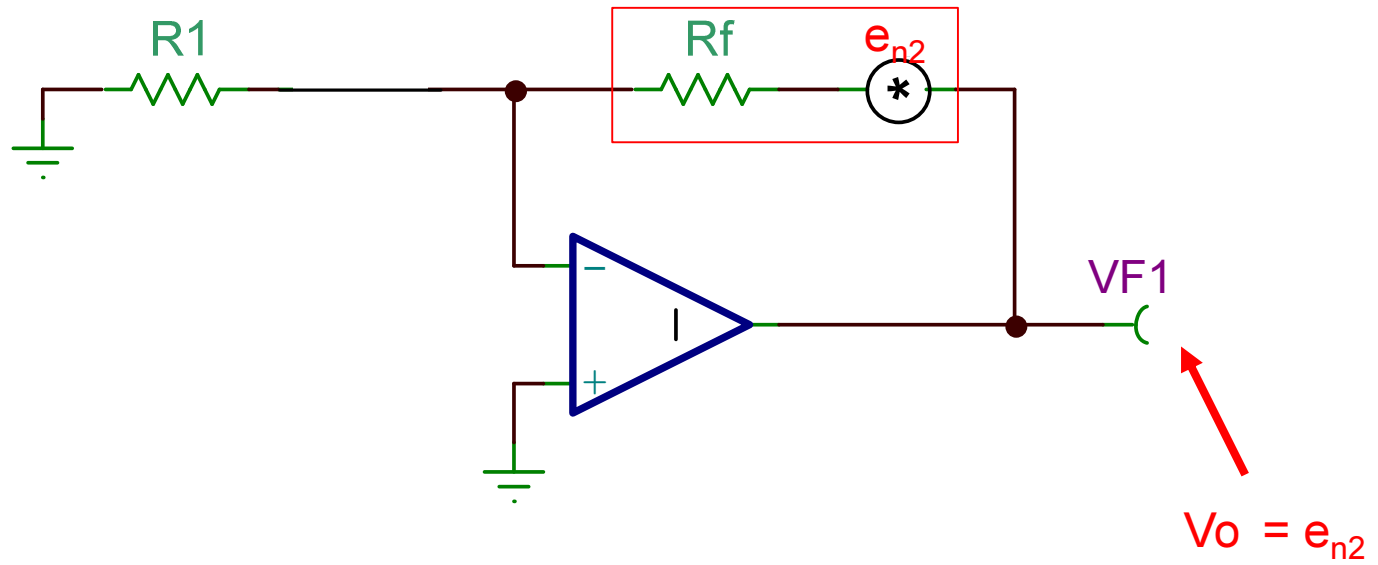
$$\text{Equ\_Input\_Noise} = I_n (R_f \parallel R_1)$$



## Solve for Resistor Noise Components Noise Source with Each Resistor



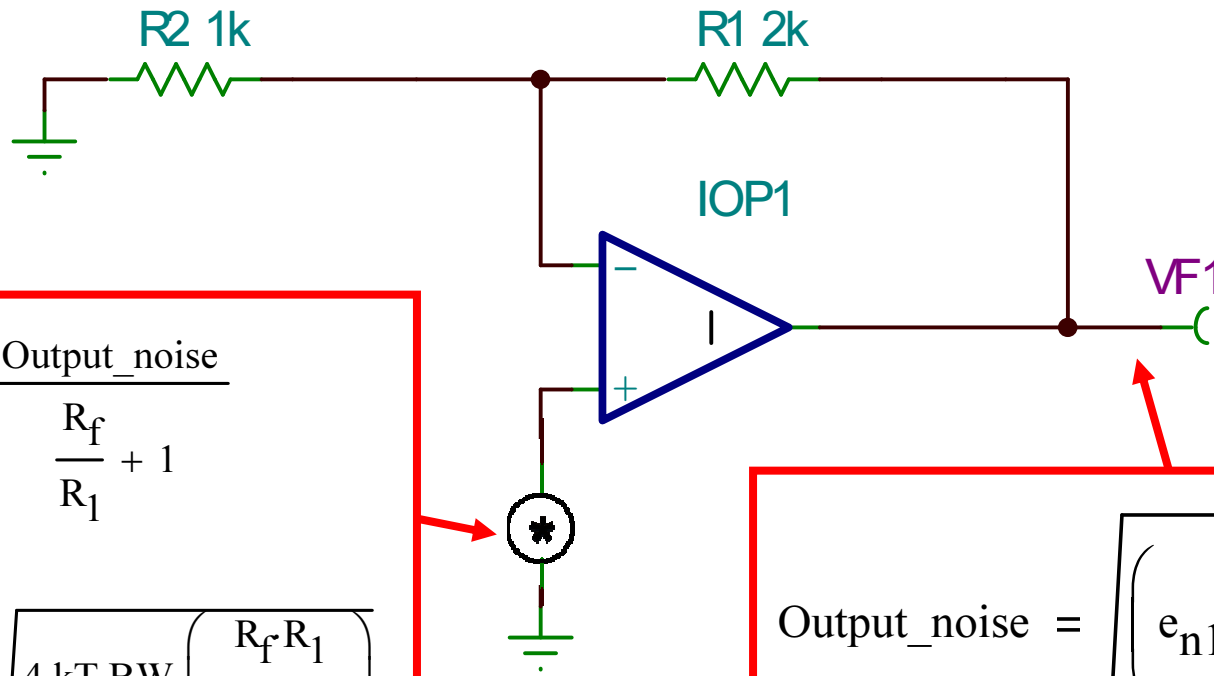






Add noise components and refer to the input.

Note: the input noise is equivalent to  $R_f \parallel R_1$  (proof on next page)



$$\text{Input\_noise} = \frac{\text{Output\_noise}}{\frac{R_f}{R_1} + 1}$$

$$\text{Input\_noise} = \sqrt{4 \cdot kT \cdot \text{BW} \cdot \left( \frac{R_f R_1}{R_f + R_1} \right)}$$

Equivalent to noise of  $R_f \parallel R_1$

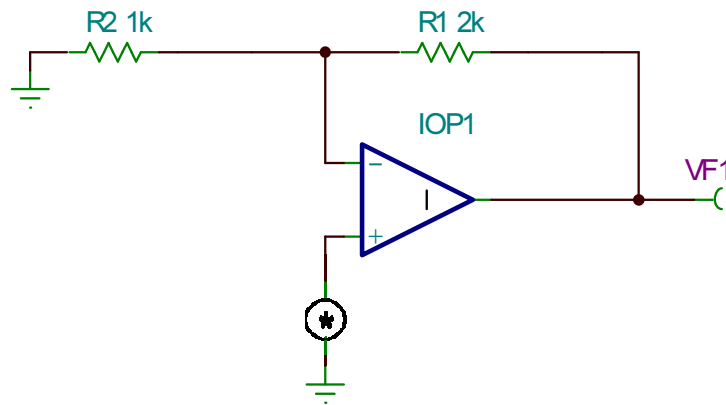
$$\text{Output\_noise} = \sqrt{\left( e_{n1} \cdot \frac{R_f}{R_1} \right)^2 + e_{n2}^2}$$





## Proof: Simple Amp Resistor Noise

Input Noise is equivalent to noise from parallel combination of  $R_f$  and  $R_1$ .



$$\text{Output\_Noise}^2 = \sqrt{e_{n1}^2 + e_{n2}^2} = \sqrt{\left(e_{n1} \cdot \frac{R_f}{R_1}\right)^2 + e_{n2}^2}$$

$$\text{Let } \beta = 4 \cdot kT \cdot \text{BW}$$

$$\text{Output\_noise} = \sqrt{\left(\sqrt{\beta \cdot R_1} \cdot \frac{R_f}{R_1}\right)^2 + \left(\sqrt{\beta \cdot R_f}\right)^2}$$

$$\text{Input\_noise} = \frac{\sqrt{\left(\sqrt{\beta \cdot R_1} \cdot \frac{R_f}{R_1}\right)^2 + \left(\sqrt{\beta \cdot R_f}\right)^2}}{\frac{R_f}{R_1} + 1}$$

$$\text{Input\_noise}^2 = \frac{\beta \cdot \frac{R_f^2}{R_1} + \beta \cdot R_f}{\left(\frac{R_f + R_1}{R_1}\right)^2} = \frac{\beta \cdot R_f^2 \cdot R_1 + \beta \cdot R_f R_1^2}{(R_f + R_1)^2}$$

$$\text{Input\_noise} = \sqrt{\frac{\beta \cdot R_f^2 \cdot R_1 + \beta \cdot R_f R_1^2}{(R_f + R_1)^2}} = \sqrt{\beta \cdot \frac{R_f R_1}{R_f + R_1}}$$

$$\text{Input\_noise} = \sqrt{4 \cdot kT \cdot \text{BW} \cdot \left(\frac{R_f R_1}{R_f + R_1}\right)} \quad \text{Equ to noise of } R_f \parallel R_1$$