

A

Design Example

Optimizing a design can involve using different compile strategies for different levels and components in the design. This appendix shows a design example that uses several compile strategies. Earlier chapters provide detailed descriptions of how to implement each compile strategy. Note that the design example used in this appendix does not represent a real-life application.

This appendix includes the following sections:

- [Design Description](#)
- [Setup File](#)
- [Default Constraints File](#)
- [Read Script](#)
- [Compile Scripts](#)

You can access the files described in these sections at `$SYNOPSYS/doc/syn/guidelines`, where `$SYNOPSYS` is the path to the installation directory.

Design Description

The design example shows how you can constrain designs by using a subset of the commonly used `dc_shell` commands and how you can use scripts to implement various compile strategies.

The design uses synchronous RTL and combinational logic with clocked D flip-flops.

Figure A-1 shows the block diagram for the design example. The design contains seven modules at the top level: Adder16, CascadeMod, Comparator, Multiply8x8, Multiply16x16, MuxMod, and PathSegment.

Figure A-1 Block Diagram for the Design Example

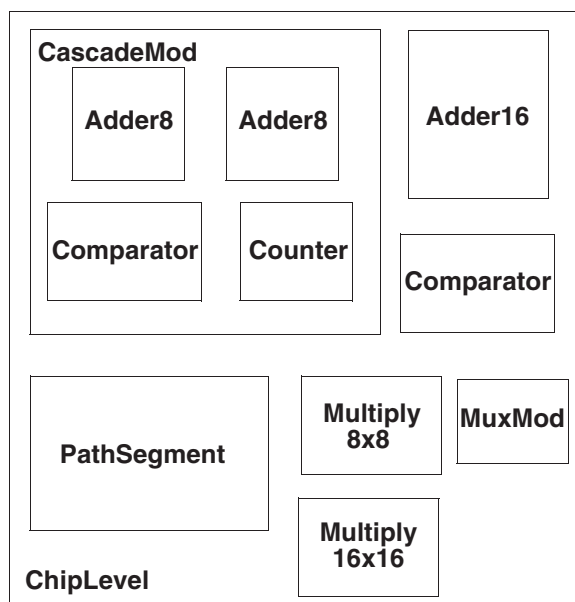
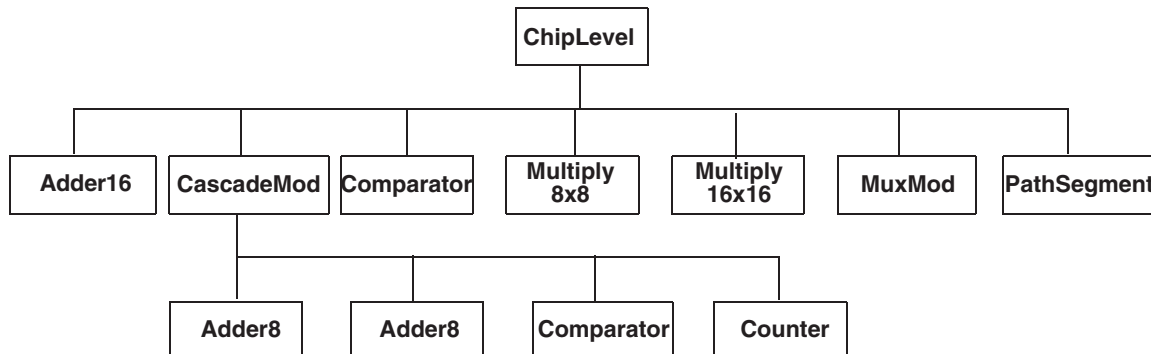


Figure A-2 shows the hierarchy for the design example.

Figure A-2 Hierarchy for the Design Example



The top-level modules and the compilation strategies for optimizing them are

Adder16

Uses registered outputs to make constraining easier. Because the endpoints are the data pins of the registers, you do not need to set output delays on the output ports.

CascadeMod

Uses a hierarchical compile strategy. The compile script for this design sets the constraints at the top level (of CascadeMod) before compilation.

The CascadeMod design instantiates the Adder8 design twice. The script uses the compile-once-don't-touch method for the Comparator module.

Comparator

Is a combinational block. The compile script for this design uses the virtual clock concept to show the use of virtual clocks in a design.

The ChipLevel design instantiates Comparator twice. The compile script (for CascadeMod) uses the compile-once-don't-touch method to resolve the multiple instances.

The compile script specifies wire load model and mode instead of using automatic wire load selection.

Multiply8x8

Shows the basic timing and area constraints used for optimizing a design.

Multiply16x16

Ungroups DesignWare parts before compilation. **Ungrouping your hierarchical module might help achieve better synthesis results.** The compile script for this module defines a two-cycle path at the primary ports of the module.

MuxMod

Is a combinational block. The script for this design uses the virtual clock concept.

PathSegment

Uses path segmentation within a module. The script uses the `set_multicycle_path` command for a two-cycle path within the module and the `group` command to create a new level of hierarchy.

Example A-1 through Example A-11 provide the Verilog source code for the ChipLevel design.

Example A-1 ChipLevel.v

```
/* Date: May 11, 1995 */
/* Example Circuit for Baseline Methodology for Synthesis */
/* Design does not show any real-life application but rather
   it is used to illustrate the commands used in the Baseline
   Methodology */

module ChipLevel (data16_a, data16_b, data16_c, data16_d, clk, cin, din_a,
                  din_b, sel, rst, start, mux_out, cout1, cout2, s1, s2, op,
                  comp_out1, comp_out2, m32_out, regout);

    input [15:0] data16_a, data16_b, data16_c, data16_d;
    input [7:0] din_a, din_b;
    input [1:0] sel;
    input clk, cin, rst, start;
    input s1, s2, op;
    output [15:0] mux_out, regout;
    output [31:0] m32_out;
    output cout1, cout2, comp_out1, comp_out2;

    wire [15:0] ad16_sout, ad8_sout, m16_out, cnt;

    Adder16 u1 (.ain(data16_a), .bin(data16_b), .cin(cin), .cout(cout1),
               .sout(ad16_sout), .clk(clk));

    CascadeMod u2 (.data1(data16_a), .data2(data16_b), .cin(cin), .s(ad8_sout),
                  .cout(cout2), .clk(clk), .comp_out(comp_out1), .cnt(cnt),
                  .rst(rst), .start(start) );

    Comparator u3 (.ain(ad16_sout), .bin(ad8_sout), .cp_out(comp_out2));

    Multiply8x8 u4 (.op1(din_a), .op2(din_b), .res(m16_out), .clk(clk));

    Multiply16x16 u5 (.op1(data16_a), .op2(data16_b), .res(m32_out), .clk(clk));

    MuxMod u6 (.Y_IN(mux_out), .MUX_CNT(sel), .D(ad16_sout), .R(ad8_sout),
              .F(m16_out), .UPC(cnt));

    PathSegment u7 (.R1(data16_a), .R2(data16_b), .R3(data16_c), .R4(data16_d),
                   .S2(s2), .S1(s1), .OP(op), .REGOUT(regout), .clk(clk));

endmodule
```

Example A-2 Adder16.v

```

module Adder16 (ain, bin, cin, sout, cout, clk);
/* 16-Bit Adder Module */
output [15:0] sout;
output cout;
input [15:0] ain, bin;
input cin, clk;

wire [15:0] sout_tmp, ain_tmp, bin_tmp;
wire cout_tmp;
reg [15:0] sout, ain_tmp, bin_tmp;
reg cout, cin_tmp;

always @(posedge clk) begin
    cout = cout_tmp;
    sout = sout_tmp;
    ain_tmp = ain;
    bin_tmp = bin;
    cin_tmp = cin;
end
    assign {cout_tmp,sout_tmp} = ain_tmp + bin_tmp + cin_tmp;
endmodule

```

Example A-3 CascadeMod.v

```

module CascadeMod (data1, data2, s, clk, cin, cout, comp_out, cnt, rst, start);
input [15:0] data1, data2;
output [15:0] s, cnt;
input clk, cin, rst, start;
output cout, comp_out;
wire co;

Adder8 u10 (.ain(data1[7:0]), .bin(data2[7:0]), .cin(cin), .clk(clk),
    .sout(s[7:0]), .cout(co));
Adder8 u11 (.ain(data1[15:8]), .bin(data2[15:8]), .cin(co), .clk(clk),
    .sout(s[15:8]), .cout(cout));
Comparator u12 (.ain(s), .bin(cnt), .cp_out(comp_out));

Counter u13 (.count(cnt), .start(start), .clk(clk), .rst(rst));
endmodule

```

Example A-4 Adder8.v

```

module Adder8 (ain, bin, cin, sout, cout, clk);
/* 8-Bit Adder Module */
output [7:0] sout;
output cout;
input [7:0] ain, bin;
input cin, clk;

wire [7:0] sout_tmp, ain_tmp, bin_tmp;
wire cout_tmp;
reg [7:0] sout, ain_tmp, bin_tmp;
reg cout, cin_tmp;

always @(posedge clk) begin
    cout = cout_tmp;
    sout = sout_tmp;
    ain_tmp = ain;
    bin_tmp = bin;
    cin_tmp = cin;
end

assign {cout_tmp,sout_tmp} = ain_tmp + bin_tmp + cin_tmp;
endmodule

```

Example A-5 Counter.v

```

module Counter (count, start, clk, rst);
/* Counter module */
input clk;
input rst;
input start;
output [15:0] count;

wire clk;
reg [15:0] count_N;
reg [15:0] count;

always @ (posedge clk or posedge rst)
begin : counter_S
    if (rst) begin
        count = 0; // reset logic for the block
    end
    else begin
        count = count_N; // set specified registers of the block
    end
end

always @ (count or start)
begin : counter_C
    count_N = count; // initialize outputs of the block
    if (start) count_N = 1; // user specified logic for the block
    else count_N = count + 1;
end
endmodule

```

Example A-6 *Comparator.v*

```
module Comparator (cp_out, ain, bin);
/* Comparator for 2 integer values */
output cp_out;
input [15:0] ain, bin;
    assign cp_out = ain < bin;
endmodule
```

Example A-7 *Multiply8x8.v*

```
module Multiply8x8 (op1, op2, res, clk);
/* 8-Bit multiplier */
input [7:0] op1, op2;
output [15:0] res;
input clk;

wire [15:0] res_tmp;
reg [15:0] res;

always @(posedge clk) begin
    res = res_tmp;
end
assign res_tmp = op1 * op2;
endmodule
```

Example A-8 *Multiply16x16.v*

```
module Multiply16x16 (op1, op2, res, clk);
/* 16-Bit multiplier */
input [15:0] op1, op2;
output [31:0] res;
input clk;

wire [31:0] res_tmp;
reg [31:0] res;

always @(posedge clk) begin
    res = res_tmp;
end
assign res_tmp = op1 * op2;
endmodule
```

Example A-9 *def_macro.v*

```
`define DATA 2'b00
`define REG 2'b01
`define STACKIN 2'b10
`define UPCOUT 2'b11
```

Example A-10 MuxMod.v

```

module MuxMod (Y_IN, MUX_CNT, D, R, F, UPC);
`include "def_macro.v"
    output [15:0] Y_IN;
    input [ 1:0] MUX_CNT;
    input [15:0] D, F, R, UPC;

    reg [15:0] Y_IN;

    always @ ( MUX_CNT or D or R or F or UPC ) begin
        case ( MUX_CNT )
            `DATA :
                Y_IN = D ;
            `REG :
                Y_IN = R ;
            `STACKIN :
                Y_IN = F ;
            `UPCOUT :
                Y_IN = UPC;
        endcase
    end

endmodule

```

Example A-11 PathSegment.v

```

module PathSegment (R1, R2, R3, R4, S2, S1, OP, REGOUT, clk);
/* Example for path segmentation */
input [15:0] R1, R2, R3, R4;
input S2, S1, clk;
input OP;
output [15:0] REGOUT;

reg [15:0] ADATA, BDATA;
reg [15:0] REGOUT;
reg MODE;

wire [15:0] product ;

always @(posedge clk)
begin : selector_block
    case(S1)
        1'b0: ADATA <= R1;
        1'b1: ADATA <= R2;
        default: ADATA <= 16'bx;
    endcase
    case(S2)
        1'b0: BDATA <= R3;
        1'b1: BDATA <= R4;
        default: ADATA <= 16'bx;
    endcase
end

/* Only Lower Byte gets multiplied */
// instantiate DW02_mult

```

```

DW02_mult #(8,8) U100 (.A(ADATA[7:0]), .B(BDATA[7:0]), .TC(1'b0),
.PRODUCT(product));

always @(posedge clk)
begin : alu_block
  case (OP)
    1'b0 : begin
      REGOUT <= ADATA + BDATA;
    end
    1'b1 : begin
      REGOUT <= product;
    end
    default : REGOUT <= 16'bx;
  endcase
end

endmodule

```

Setup File

When running the design example, copy the project-specific setup file in [Example A-12](#) to your project working directory. This setup file is written in the Tcl subset and can be used in the dctl command language. For more information about the Tcl subset, see *Using Tcl With Synopsys Tools* and the *Design Compiler Command-Line Interface Guide*.

For details on the synthesis setup files, see [“Setup Files” on page 2-5](#).

Example A-12 .synopsys_dc.setup File

```

# Define the target technology library, symbol library,
# and link libraries
set target_library lsi_10k.db
set symbol_library lsi_10k.sdb
set link_library [concat $target_library ""]
set search_path [concat $search_path ./src]
set designer "Your Name"
set company "Synopsys, Inc."
# Define path directories for file locations
set source_path "./src/"
set script_path "./scr/"
set log_path "./log/"
set ddc_path "./ddc/"
set db_path "./db/"
set netlist_path "./netlist/"

```

Default Constraints File

The file shown in [Example A-13](#) defines the default constraints for the design. In the scripts that follow, Design Compiler reads this file first for each module. If the script for a module contains additional constraints or constraint values different from those defined in the default constraints file, Design Compiler uses the module-specific constraints.

Example A-13 defaults.con

```
# Define system clock period
set clk_period 20

# Create real clock if clock port is found
if {[sizeof_collection [get_ports clk]] > 0} {
    set clk_name clk
    create_clock -period $clk_period clk
}

# Create virtual clock if clock port is not found
if {[sizeof_collection [get_ports clk]] == 0} {
    set clk_name vclk
    create_clock -period $clk_period -name vclk
}

# Apply default drive strengths and typical loads
# for I/O ports
set_load 1.5 [all_outputs]
set_driving_cell -lib_cell IV [all_inputs]

# If real clock, set infinite drive strength
if {[sizeof_collection [get_ports clk]] > 0} {
    set_drive 0 clk
}

# Apply default timing constraints for modules
set_input_delay 1.2 [all_inputs] -clock $clk_name
set_output_delay 1.5 [all_outputs] -clock $clk_name
set_clock_uncertainty -setup 0.45 $clk_name

# Set operating conditions
set_operating_conditions WCCOM

# Turn on auto wire load selection
# (library must support this feature)
set_auto_wire_load_selection true
```

Read Script

[Example A-15](#) provides the dctl script used to read in the ChipLevel design.

The `read.tcl` script reads design information from the specified Verilog files into memory.

Example A-14 *read.tcl*

```
read_file -format verilog ChipLevel.v
read_file -format verilog Adder16.v
read_file -format verilog CascadeMod.v
read_file -format verilog Adder8.v
read_file -format verilog Counter.v
read_file -format verilog Comparator.v
read_file -format verilog Multiply8x8.v
read_file -format verilog Multiply16x16.v
read_file -format verilog MuxMod.v
read_file -format verilog PathSegment.v
```

注意 这里没有读取def_macro.v这个文件，这个文件在需要使用它的.v文件里面被include了，同时./hdl目录也放在了search_path里面了

Compile Scripts

Example A-15 through Example A-26 provide the `dctcl` scripts used to compile the ChipLevel design.

The compile script for each module is named for that module to ease recognition. The initial `dctcl` script files have the `.tcl` suffix. Scripts generated by the `write_script` command have the `.wtcl` suffix.

Example A-15 *run.tcl*

```
# Initial compile with estimated constraints
source "${script_path}initial_compile.tcl"

current_design ChipLevel
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}ChipLevel_init.db"
} else {
write -f ddc -hier -o "${ddc_path}ChipLevel_init.ddc"}

# Characterize and write_script for all modules
source "${script_path}characterize.tcl"

# Recompile all modules using write_script constraints
remove_design -all
source "${script_path}recompile.tcl"

current_design ChipLevel
if {[shell_is_in_xg_mode]==0}{
write -hier -out "${db_path}ChipLevel_final.db"
} else {
write -f ddc -hier -out "${ddc_path}ChipLevel_final.ddc"}
```

Example A-16 *initial_compile.tcl*

```
# Initial compile with estimated constraints
source "${script_path}read.tcl"

current_design ChipLevel
source "${script_path}defaults.con"

source "${script_path}adder16.tcl"
source "${script_path}cascademod.tcl"
source "${script_path}comp16.tcl"
source "${script_path}mult8.tcl"
source "${script_path}mult16.tcl"
source "${script_path}muxmod.tcl"
source "${script_path}pathseg.tcl"
```

Example A-17 *adder16.tcl*

```
# Script file for constraining Adder16
set rpt_file "adder16.rpt"
set design "adder16"

current_design Adder16
source "${script_path}defaults.con"

# Define design environment
set_load 2.2 sout
set_load 1.5 cout
set_driving_cell -lib_cell FD1 [all_inputs]
set_drive 0 $clk_name

# Define design constraints
set_input_delay 1.35 -clock $clk_name {ain bin}
set_input_delay 3.5 -clock $clk_name cin
set_max_area 0

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
```

Example A-18 *cascademod.tcl*

```
# Script file for constraining CascadeMod
# Constraints are set at this level and then a
# hierarchical compile approach is used

set rpt_file "cascademod.rpt"
set design "cascademod"

current_design CascadeMod
source "${script_path}defaults.con"

# Define design environment
set_load 2.5 [all_outputs]
set_driving_cell -lib_cell FD1 [all_inputs]
set_drive 0 $clk_name

# Define design constraints
set_input_delay 1.35 -clock $clk_name {data1 data2}
set_input_delay 3.5 -clock $clk_name cin
set_input_delay 4.5 -clock $clk_name {rst start}
set_output_delay 5.5 -clock $clk_name comp_out
set_max_area 0

# Use compile-once, dont_touch approach for Comparator
set_dont_touch u12

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
```

Example A-19 comp16.tcl

```
# Script file for constraining Comparator
set rpt_file "comp16.rpt"
set design "comp16"

current_design Comparator
source "${script_path}defaults.con"

# Define design environment
set_load 2.5 cp_out
set_driving_cell -lib_cell FD1 [all_inputs]

# Override auto wire load selection
set_wire_load_model -name "05x05"
set_wire_load_mode enclosed

# Define design constraints
set_input_delay 1.35 -clock $clk_name {ain bin}
set_output_delay 5.1 -clock $clk_name {cp_out}
set_max_area 0

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
```

Example A-20 *mult8.tcl*

```
# Script file for constraining Multiply8x8
set rpt_file "mult8.rpt"
set design "mult8"

current_design Multiply8x8
source "${script_path}defaults.con"

# Define design environment
set_load 2.2 res
set_driving_cell -lib_cell FD1P [all_inputs]
set_drive 0 $clk_name

# Define design constraints
set_input_delay 1.35 -clock $clk_name {op1 op2}
set_max_area 0

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
```

Example A-21 *mult16.tcl*

```

# Script file for constraining Multiply16x16
set rpt_file "mult16.rpt"
set design "mult16"

current_design Multiply16x16
source "${script_path}defaults.con"

# Define design environment
set_load 2.2 res
set_driving_cell -lib_cell FD1 [all_inputs]
set_drive 0 $clk_name

# Define design constraints
set_input_delay 1.35 -clock $clk_name {op1 op2}
set_max_area 0

# Define multicycle path for multiplier
set_multicycle_path 2 -from [all_inputs] \
    -to [all_registers -data_pins -edge_triggered]

# Ungroup DesignWare parts
set designware_cells [get_cells \
    -filter "@is_oper==true"]
if {[sizeof_collection $designware_cells] > 0} {
    set_ungroup $designware_cells true
}

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
report_timing_requirements -ignore \
    >> "${log_path}${rpt_file}"

```

Example A-22 *muxmod.tcl*

```
# Script file for constraining MuxMod
set rpt_file "muxmod.rpt"
set design "muxmod"

current_design MuxMod
source "${script_path}defaults.con"

# Define design environment
set_load 2.2 Y_IN
set_driving_cell -lib_cell FD1 [all_inputs]

# Define design constraints
set_input_delay 1.35 -clock $clk_name {D R F UPC}
set_input_delay 2.35 -clock $clk_name MUX_CNT
set_output_delay 5.1 -clock $clk_name {Y_IN}
set_max_area 0

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
```

Example A-23 *pathseg.tcl*

```

# Script file for constraining path_segment
set rpt_file "pathseg.rpt"
set design "pathseg"

current_design PathSegment
source "${script_path}defaults.con"

# Define design environment
set_load 2.5 [all_outputs]
set_driving_cell -lib_cell FD1 [all_inputs]
set_drive 0 $clk_name

# Define design rules
set_max_fanout 6 {S1 S2}

# Define design constraints
set_input_delay 2.2 -clock $clk_name {R1 R2}
set_input_delay 2.2 -clock $clk_name {R3 R4}
set_input_delay 5 -clock $clk_name {S2 S1 OP}
set_max_area 0

# Perform path segmentation for multiplier
group -design mult -cell mult U100
set_input_delay 10 -clock $clk_name mult/product*
set_output_delay 5 -clock $clk_name mult/product*
set_multicycle_path 2 -to mult/product*

compile

if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}${design}.db"
} else {
write -f ddc -hier -o "${ddc_path}${design}.ddc"}

source "${script_path}report.tcl"
report_timing_requirements -ignore \
    >> "${log_path}${rpt_file}"

```

Example A-24 *characterize.tcl*

```

# Characterize and write_script for all modules
current_design ChipLevel
characterize u1
current_design Adder16
write_script > "${script_path}adder16.wtcl"

current_design ChipLevel
characterize u2
current_design CascadeMod
write_script -format dtc1 "${script_path}cascademod.wtcl"

current_design ChipLevel
characterize u3
current_design Comparator
write_script -format dtc1 > "${script_path}comp16.wtcl"

current_design ChipLevel
characterize u4
current_design Multiply8x8
write_script -format dtc1 > "${script_path}mult8.wtcl"

current_design ChipLevel
characterize u5
current_design Multiply16x16
write_script -format dtc1 > "${script_path}mult16.wtcl"

current_design ChipLevel
characterize u6
current_design MuxMod
write_script -format dtc1 > "${script_path}muxmod.wtcl"

current_design ChipLevel
characterize u7
current_design PathSegment

echo "current_design PathSegment" > \
    "${script_path}pathseg.wtcl"

echo "group -design mult -cell mult U100" >> \
    "${script_path}pathseg.wtcl"
write_script -format dtc1 >> "${script_path}pathseg.wtcl"

```

Example A-25 *recompile.tcl*

```

source "${script_path}read.tcl"

current_design ChipLevel
source "${script_path}defaults.con"

source "${script_path}adder16.wtcl"
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}adder16_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}adder16_wtcl.ddc"
set rpt_file adder16_wtcl.rpt
source "${script_path}report.tcl"

source "${script_path}cascademod.wtcl"
dont_touch u12
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}cascademod_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}cascademod_wtcl.ddc"
set rpt_file cascade_wtcl.rpt
source "${script_path}report.tcl"
source "${script_path}comp16.wtcl"
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}comp16_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}comp16_wtcl.ddc"
set rpt_file comp16_wtcl.rpt
source "${script_path}report.tcl"

source "${script_path}mult8.wtcl"
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}mult8_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}mult8_wtcl.ddc"
set rpt_file mult8_wtcl.rpt
source "${script_path}report.tcl"

source "${script_path}mult16.wtcl"
compile -ungroup_all
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}mult16_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}mult16_wtcl.ddc"
set rpt_file mult16_wtcl.rpt
source "${script_path}report.tcl"
report_timing_requirements -ignore \
    >> "${log_path}${rpt_file}"

```

```

source "${script_path}muxmod.wtcl"
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}muxmod_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}muxmod_wtcl.ddc"}
set rpt_file muxmod_wtcl.rpt
source "${script_path}report.tcl"

```

Example A-25 *recompile.tcl (Continued)*

```

source "${script_path}pathseg.wtcl"
compile
if {[shell_is_in_xg_mode]==0}{
write -hier -o "${db_path}pathseg_wtcl.db"
} else {
write -f ddc -hier -o "${ddc_path}pathseg_wtcl.ddc"}
set rpt_file pathseg_wtcl.rpt
source "${script_path}report.tcl"
report_timing_requirements -ignore \
    >> "${log_path}${rpt_file}"

```

Example A-26 *report.tcl*

```

# This script file creates reports for all modules
set maxpaths 15

check_design > "${log_path}${rpt_file}"
report_area >> "${log_path}${rpt_file}"
report_design >> "${log_path}${rpt_file}"
report_cell >> "${log_path}${rpt_file}"
report_reference >> "${log_path}${rpt_file}"
report_port -verbose >> "${log_path}${rpt_file}"
report_net >> "${log_path}${rpt_file}"
report_compile_options >> "${log_path}${rpt_file}"
report_constraint -all_violators -verbose \
    >> "${log_path}${rpt_file}"
report_timing -path end >> "${log_path}${rpt_file}"
report_timing -max_path $maxpaths \
    >> "${log_path}${rpt_file}"
report_qor >> "${log_path}${rpt_file}"

```

