15.3 A 477mW NoC-Based Digital Baseband for MIMO 4G SDR

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Baseband processing for advanced Telecom applications have to face two contradictory issues [1]. The first one is the flexibility required, with the exploding number of modes for a single protocol (e.g. 63 for 3GPP-LTE), the number of protocols to be supported by a single chip (>10 in 2010) and new applications requiring a handover between protocols. The second concern is related to performance and power consumption: performance demands are exploding (up to 100GOPS are now required) with decreasing power consumption constraints (roughly 500mW).

To tackle these issues, previous solutions have used heterogeneous NoC-based platforms [2-4]. This work uses a digital baseband chip built on a semi-homogeneous NoC-based architecture. The main innovations are fast run-time reconfiguration (<10µs for configuring a new telecom physical layer) and distributed power management for fine adaptation to performance requirements (leading to 477mW power consumption). We use 5 programmable VLIW cores, where each core is capable of 3.2GOPS performance using 50mW; we also use a 17Gb/s throughput-per-link communication framework.

Our chip is organized around a 15-router asynchronous NoC that connects 22 processing units. The chip structure and topology are shown in Fig. 15.3.1. Flexibility comes from programmable units replicated as hard-macro clones: the OFDM (instantiated 4 times), specialized complex-number computing units (MEPHISTO) (5 times), and Data and Configuration Memory (DCM) (4 times). The OFDM core is an IFFT/FFT engine associated with a framing/deframing phase for pilots/data association/split. It can compute from a 64 up to a 2K-point FFT while loading the following data in the good shape. The MEPHISTO core is a VLIW structure organized around a MAC dedicated to complex numbers signal processing such as channel estimation or MIMO decoding. MEPHISTO reduces the control power consumption compared to a straightforward implementation from 70mW down to 7mW thanks to reconfigurable profiles and cache instructions strategy. The DCM core supports complex intra-chip communications. It can manage up to 4 parallel data flows with fully programmable data re-ordering and merging/splitting of flows. It is also used as configuration server for the computing cores. While the standalone DCM contains 1Mb embedded SRAM, a special version can offer up to 128Mb of external memory. The general manager of the chip is an ARM1176 core with a floating-point unit and a 2Mb SRAM shared with a DCM. It can handle interruptions from the NoC and directly send configurations to the cores. It also supports the debug for the whole chip, thanks to specialized NoC instructions, and 2 direct wires to each unit: a soft reset and a stepping control signal. Finally, 2 specialized cores handle bitlevel computing such as mapping and interleaving, and 3 efficient channeldecoding cores perform variable types of LDPC and turbo-decoding functions.

Each processing unit is associated to a Communication and Configuration Controller (CCC) that supports the NoC protocol and offers a unified distributed programming model. The chip supports full dynamic reconfigurability between telecom protocols, thanks to 5 DCM servers and the possibility to manage distributed configuration flows. Each CCC runs a micro-program sequencing the required configurations of the core and the data-flows. After receiving a start instruction, it points on the first configuration identifier of the micro-program. Then, it checks in all the configuration slots of the processing unit if the corresponding id is already loaded. If the configuration is missing, it generates a request to its associated DCM (association is programmable), which returns the corresponding configuration. An end-of-configuration signal from the unit side is used to allow a new configuration to be loaded, and finally the CCC can point to the next configuration. This scheme assures as-soon-as-possible pre-loading policy and is compatible with double-buffering used to hide latency. Taking into account the configuration time required for each processing unit (Fig. 15.3.2), the whole reconfiguration cannot take more than 10μ s when distributed over 4 DCMs.

The chip power consumption is controlled at different levels (Fig. 15.3.3). The asynchronous routers are event-driven, which naturally limits dynamic consumption to a minimum (<1mW per router on a typical application). A comparison with an equivalent synchronous router (same performance) shows a consumption gain of more than 7× due to event-based feature. Inside each unit, a programmable local clock, implemented as a looped delay line packed in a hard macro, generates frequencies between 320 and 790MHz distributed over 16 operating points (124ps steps). Slower frequencies are reachable through a clock divider (up to 16x). They are tuned to limit the power consumption for underused units. Additionally, classical gated-clock techniques are used during the back-end process. In our chip this solution is efficient to cut between 70 and 85% of the dynamic consumption, depending on the processing units. To further reduce the power, a high-level clock-gating mechanism is added into the CCC to totally cut the dynamic consumption of the core in idle phases. This general clock gating strategy is triggered on-line by the CCC when inactivity phases are detected: as the CCC has a full view of the communications of the units with the outside, it can cut the core clock when no data are forecasted to be sent or received by the core. For better efficiency, an optional gate-enable signal from the core allows cutting the clock as soon as data processing is achieved.

The chip layout, implemented in a 65nm CMOS technology is presented in Fig. 15.3.7. The semi-homogeneous structure is connected through the asynchronous NoC routers. The beneficial properties of the Quasi-Delay Insensitive (QDI) asynchronous technique used for the NoC routers and links allow a natural pipelining of long wires. As a consequence, 17Gb/s throughput is achieved in each NoC link/router in conjunction with low latencies: 1.82ns per router, 1.98ns including the links (with 2 QDI half buffers). The NoC routers (78Kgates/router) and the GALS interfaces (6.5Kgates) do not exceed 10.2% of the whole core area (27mm²). The chip complexity represents 96M transistors including 8.7Mb of embedded SRAM including 6Mb of shared memory in DCM.

The circuit has been programmed to process the digital baseband of a MIMO 4×2 3GPP-LTE receiver (Fig. 15.3.4). It achieves the hard real-time constraint of 1ms for a frame decoding and a 10.8Mb/s throughput (receiver using 10 Resource Blocks) and a total power consumption of 219mW for the physical layer, under 1.2V. For the full load of 54Mb/s (receiver using 50 RBs), the power is estimated at 668mW.

In Fig. 15.3.5, our chip is compared with state-of-the-art digital baseband circuits. Results show its good features, namely an efficient NoC that gives twice the throughput of the most efficient previously reported solution and low power consumption due to its special management technique. Finally, this chip is the only one that uses a fast configuration scheme between physical layers, allowing its use for new applications such as cognitive radio.

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